## Encryption at the Speed of Light?

# Towards a cryptanalysis of an optical CDMA encryption scheme 

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IPAM Workshop on Special purpose hardware for cryptography
Los Angeles, December 5, 2006

## Optical Encryption?

Optical signals are analog signals at frequencies in the THz


Not feasible to measure all high frequency parts of optical signal
Key ideas behind optical encryption:

- Assume a realistic adversary that cannot measure all the high frequency portion of an optical signal.
- Hide information in the optical signal using secret key and noise

much interest in the optics community
- The hope: extremely fast encryption

Today we begin to cryptanalyse a variant of the promising optical encryption system of [Menendez, et.al., Oct. 2005]
...and we show situations where we learn key with 2 known plaintexts

## Why use optical encryption? (1)



Electronic stream ciphers
rate of keystream = rate of data stream

## Why use optical encryption? (2)



## The holy grail:

Encryption with data rates FASTER than crypto operation rates rate of keystream << rate of data stream

Use properties of optical signals to do more than an electronic one-time-pad

## Encryption with optical CDMA

Over 10 years of research by the optics community:
[Tancevski and Andonovic, Elec. Lett., 1994]
"... suitable for truly asynchronous highly secure LAN applications..."

## DARPA Optical CDMA program (2002-Today):

"The benefits of the program will be optical communications systems with enhanced multi-level security, low probability of intercept, detection and jamming, traits which enhance the reliability and the survivability of military networks."

## Some recent (independent) publications:

[TH Shake, J. Lightwave Technology, April 2005]
[R. Menendez et al., J. Lightwave Technology, Oct. 2005]
[F Xue, Y Du, B Yoo, and Z Ding, Optical Fiber Communication Conference, 2006]
[DE Leaird, Z Jiang, AM Weiner, Optical Fiber Communication Conference, 2006]
[BB Wu, EE Narimanov, Optics Express, 2006] \& EE Times \& ScienceDaily \&\&\&\&

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## Optics 101



## System overview: $1^{\text {st }}$ (bad) attempt



Alice and Bob get a pair of unique codewords
To send a 0 bit: Alice transmits codeword $\mathrm{C}_{0}$
To send a 1 bit: Alice transmits codeword $\mathrm{C}_{1}$
Abstraction
Real World
Amplitude
$C_{0}=\left(\begin{array}{c}1 \\ 1 \\ -1 \\ -1\end{array}\right)$


## System overview: $1^{\text {st }}$ (bad) attempt



## Bob's (simplified) bit recovery algorithm

Check for a 0 bit:

1. Take dot product with $\mathrm{C}_{0}$
2. Check for pulse of height 4

$$
\text { [1 } \left.1 \begin{array}{ll}
-1 & -1
\end{array}\right] \cdot\left[\begin{array}{l}
1 \\
1 \\
-1 \\
-1
\end{array}\right]=4
$$

Check for a 1 bit:

1. Take dot product with $\mathrm{C}_{1}$
2. Check for pulse of height 4

$$
\left[\begin{array}{llll}
1-1 & -1 & 1 & 1
\end{array}\right] \cdot\left[\begin{array}{c}
1 \\
1 \\
-1 \\
-1
\end{array}\right]=0 \quad \text { No Pulse! }
$$

## System overview: $1^{\text {st }}$ (bad) attempt



## Bob's (simplified) bit recovery algorithm

Check for a 0 bit:

1. Take dot product with $\mathrm{C}_{0}$
2. Check for pulse of height 4

Check for a 1 bit:

1. Take dot product with $\mathrm{C}_{1}$
2. Check for pulse of height 4

## System overview: $\mathbf{2}^{\text {nd }}$ (still bad) attempt



Suppose key bits don't change
[TH Shake, April 2005] [DE Leaird, Z Jiang, AM Weiner, 2006]

To secure this system:
Refresh key for each new bit of plaintext

Now it's a one-time pad BUT it's not particularly interesting

## Overview of [Menendez2005]'s system



Encoding proceeds in three steps


## Overview of [Menendez2005]'s system



Encoding proceeds in three steps
Mapping: Each Alice maps an electronic bit to a unique optical codeword
Combining: Combine the optical signals from each Alice
Scrambling: Phase scrambling according to key is applied

## [Menendez2005]'s system: Mapping

Encoder


Decoder


Each Alice-Bob get a pair of unique codewords
To send a 0 bit: Alice1 transmits codeword $\mathrm{C}_{10}$ To send a 1 bit: Alice1 transmits codeword $\mathrm{C}_{11}$


## [Menendez2005]'s system: Combining



Bob1's bit recovery algorithm

Check for a 0 bit:

1. Take dot product with $\mathrm{C}_{10}$
2. Check for pulse of height 4


Check for a 1 bit:

1. Take dot product with $\mathrm{C}_{11}$
2. Check for pulse of height 4

$$
\left.\left[\begin{array}{lllll}
1 & 1 & 1 & 1
\end{array}\right] \cdot\left(\left[\begin{array}{r}
1 \\
1 \\
-1 \\
-1
\end{array}\right) \cdot+\begin{array}{r}
1 \\
-1 \\
1 \\
-1
\end{array}\right]\right)=0 \quad \begin{aligned}
& \text { No Pulse }
\end{aligned}
$$

This works because we use orthogonal codes (e.g. Hadamard codes)

## [Menendez2005]'s system: Combining



## Bob1's bit recovery algorithm

This works because we use orthogonal codes (e.g. Hadamard codes)

But the cardinality of orthogonal codes is small (e.g. an orthogonal code of length w has only w codewords)

So Eve can learn plaintext by building her own Bobs

## Optics 101



## [Menendez2005]'s system: Scrambling



With orthogonal codes we had $\mathrm{O}(\mathrm{w})$ possible codewords (ciphertexts) Adding scrambling gives $\mathbf{O}\left(2^{w}\right)$ possible ciphertexts !

## [Menendez2005]'s system: A One-Time-Pad?



It is not trivial! We get extra entropy (in addition to key) from:

- Eve's inability to exactly measure the optical ciphertext
- Continuous random phase noise during the combining '+’ operation


## Overview of our results



Folklore: $2^{\text {requencies }}$ brute force operations to tearn key Our result: Need $\mathbf{2}^{\text {Alices }}$ brute force operations to learn the key

Folklore: Only known way to learn is via brute force search Our result: Can learn the key (w.h.p) using only 2 known plaintexts

## Our attack: Step 1 - Abstract the encoder



## Optics 101





Eve's measurement
$y \in[N,-N]$ Frequencies
Real-valued measure of ciphertext

## Our attack: Step 2 - Brute force search space

|  | $=\underbrace{}_{\text {w Frequencies }} \operatorname{diag}(k)$ | $\left(\Theta_{\text {NAlices }}\right.$ |  |
| :---: | :---: | :---: | :---: |
| measurement real valued | key <br> discrete from $\{1,-1\}$ | $\begin{gathered} \text { plaintext } \\ \text { discrete from }\{1,-1\} \end{gathered}$ | phase noise real valued |
| $\checkmark$ known | ? secret | $\checkmark$ known | ?unknown |

1. Eve (optically) obtains a measurement y and a plaintext $\Theta$
2. Eve has $\mathbf{W}$ equations in $\mathbf{W}+\mathbf{N}$ unknowns

Offline, guess $\mathbf{N}$ key bits
then solve for phase noise vector $x$ then solve for $\mathbf{W}$-N remaining key elements
3. Repeat step 2 (offline) until learning key

Folklore: $2^{\text {frequencies }}$ brute force operations to learn key Our result: Need $\mathbf{2}^{\text {Alices }}$ brute force operations to learn key

## Our attack: Learning the key with 2 known plaintexts

|  | $(\operatorname{diag}(k))$ W Frequencies | $\underset{\mathrm{N} \text { Alices }}{\left(\Theta^{\top}\right)}$ |  |
| :---: | :---: | :---: | :---: |
| measurement real-valued | key discrete from $\{1,-1\}$ | plaintext discrete from $\{1,-1\}$ | phase noise real-valued |
| known changes | Secret 'fixed | , known changes | Junknown changes |

1. Eve (optically) obtains a 2 measurement-plaintext pairs $\left(y_{1}, \Theta_{1}\right)\left(y_{2}, \Theta_{2}\right)$
2. Eve has $2 \mathbf{W}$ equations in $\mathbf{W}+2 \mathbf{N}$ unknowns where $\mathbf{2 N} \leq \mathbf{W}$ Offline solve the equations for the key $\mathbf{k}$.

## What is dimension of solution space for this system of equations?

If dimension N , there are $2^{\mathrm{N}}$ solutions and Eve learns nothing. If there is a unique solution, Eve has learned the key

## Our attack: Learning the key with 2 known plaintexts

## What is dimension of solution space for this system of equations?

If there is a unique solution, Eve has learned the key

## For a system using Hadamard codes (e.g. [Menendez2005]) with 2N=W

gets 2 plaintexts $\Theta_{1}, \Theta_{2}$ chosen at random and 2 noise-free measurements


Theorem: If either known plaintext represents an odd number of ' 0 ' bits then there is a unique solution.
$\Rightarrow$ at least $75 \%$ of plaintext pairs give a unique solution

Folklore: Only known way to learn key is via brute force search Our result: Can learn the key (w.h.p.) using only 2 known plaintexts

## Conclusion and Open Problems

The promise of optical encryption

- Limited measurement capabilities of adversary
- Extra entropy from noise
- Encryption faster than data rates

Known plaintext attacks on [Menendez 2005]


- If Eve can make noise-free measurements then:


Security depends on parallelism, not coding complexity
2 known plaintexts break system when Alices' codewords known

- Future: Attacks with noisy measurements

Some Open Problems:

- Cryptanalysis of Wu and Narimanov's scheme
- Extending bounded storage model to this setting
- Positive results for optical encryption!



## Thanks:

Ron Menendez
Paul Prucnal

Boaz Barak

Jennifer Rexford
Moses Charikar
Eugene Brevdo

Parts of this work were supported by DARPA

