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# Exploring the Benefits of CDMA in Optical Networks

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# OCDMA Project Team

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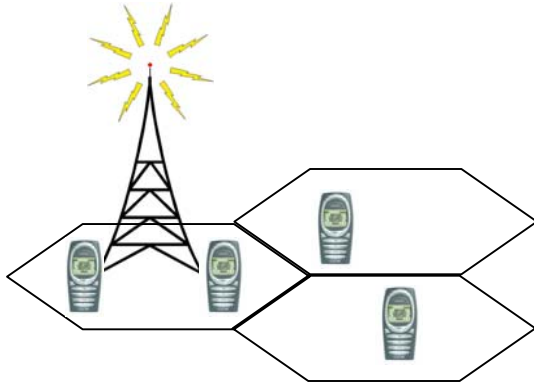
## DARPA

Jag Shah, Henryk Temkin



# Code Division Multiple Access (CDMA)

## Wireless CDMA

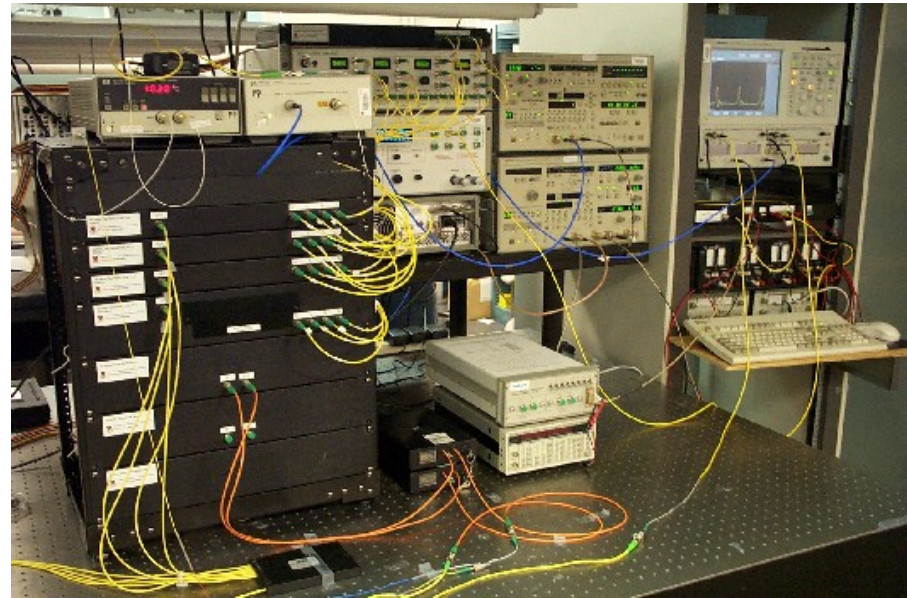


Cellular Systems

- Used in: (for example)
  - Wireless Cellular Systems
  - Unlicensed Spectrum Systems (2.4 GHz, 5.8 GHz)
- Allows:
  - Asynchronous multiple access
  - Frequency reuse
- Provides:
  - Immunity to interference
  - Variable QoS, Variable data rates
  - Soft blocking

## Optical CDMA

- Apply concept of wireless CDMA to optical domain
- Incoherent Coding
  - Time-Amplitude
  - Spectral-Amplitude
  - **Wavelength-Time**
- Coherent Coding
  - Temporal-Phase
  - Spectral-Phase

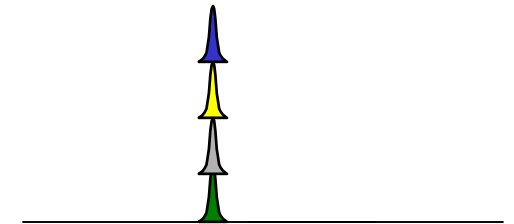
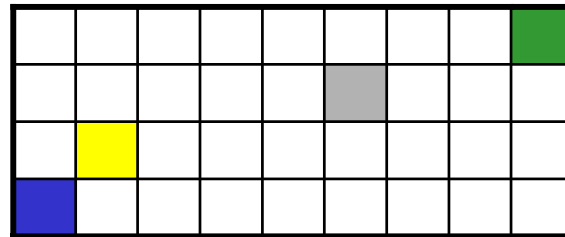
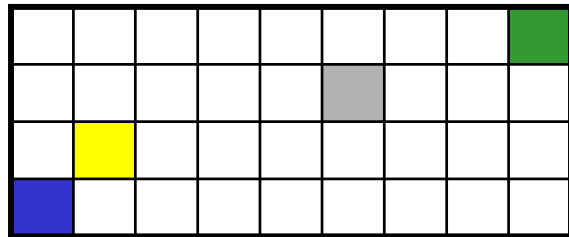




# Wavelength-Time Optical CDMA Decoding

Recover data using optical correlator; a peak indicates code match.

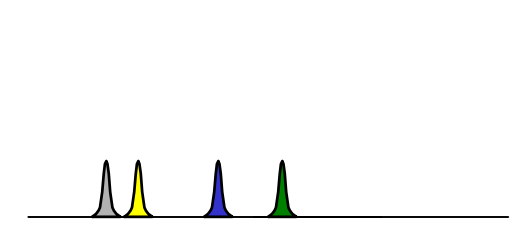
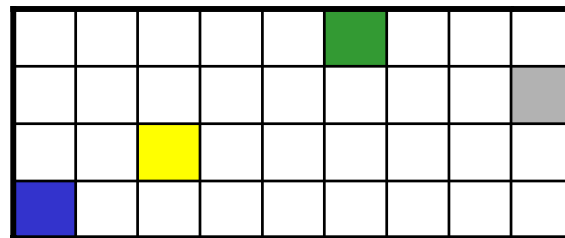
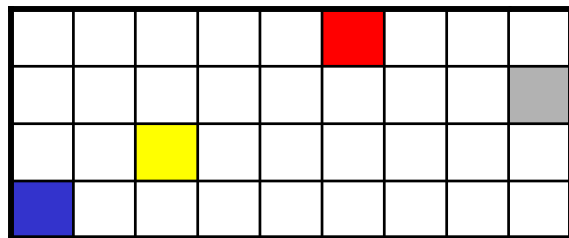
- Amplitude of peak increases with number of wavelengths.
- For clock & data recovery, codes are designed with minimal autocorrelation side lobes.



autocorrelation

Codes are designed to have bounded cross-correlation ( $\leq 1$ ) for any timeshift between codewords

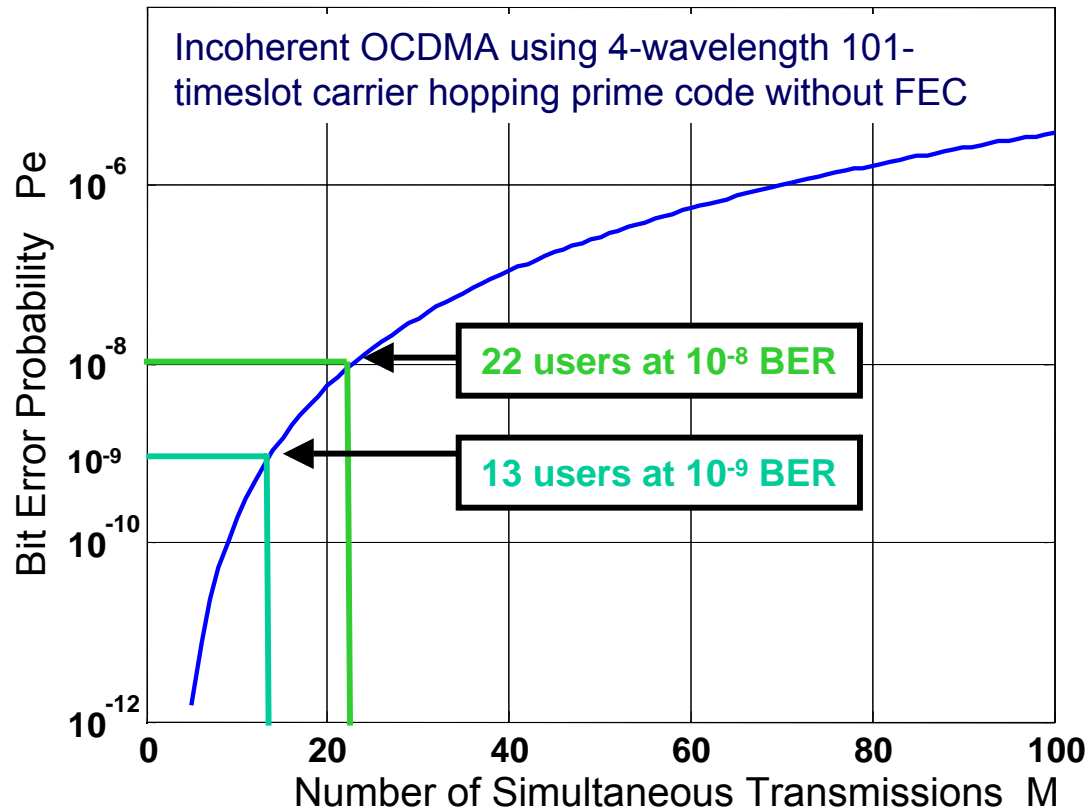
- ⇒ users can transmit asynchronously
- ⇒ low multiple access interference



crosscorrelation



# Bandwidth on demand: Trading BER for Capacity

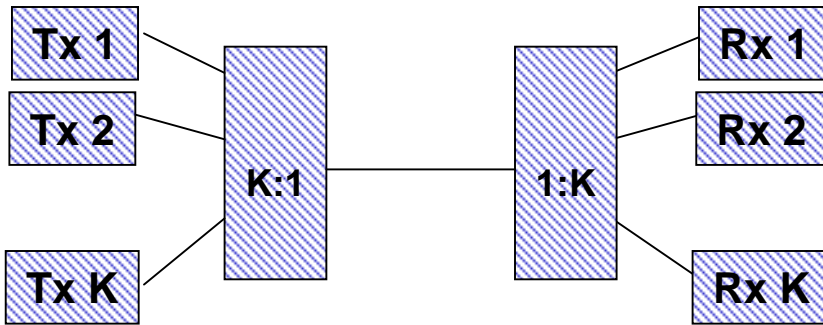


“Soft blocking”

- Additional users can be accommodated at the cost of increased BER
  - For traditional schemes (WDM, TDM) once limit is reached, no other users can be added on the network



# Capacity Analysis\*: OCDMA vs Wavelength Routed Network



We compare broadcast-and-select networks with  $K = 32$  subscribers where

- Calls connected on a circuit-by-circuit basis.
- Each circuit is active (carries data) with probability  $p$ .

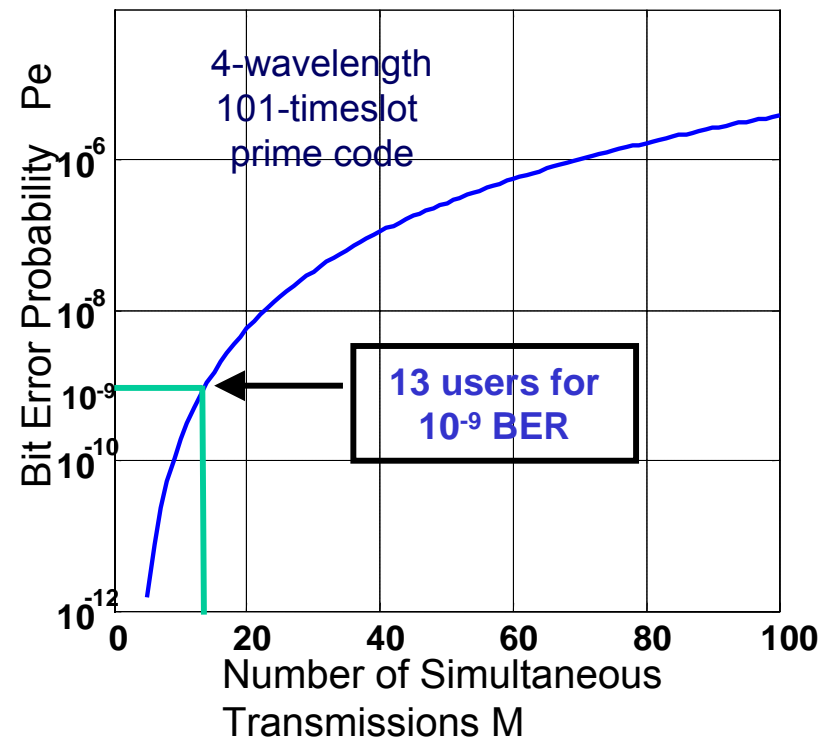
## OCDMA:

Define max BER threshold of  $10^{-9}$   
 $\Rightarrow$  System admits  $M = 13$  simultaneous transmissions  
 $\Rightarrow$  When  $M > 13$ , BER degrades causing an *outage*.  
 $\Rightarrow$  Ensure that outages occur with probability  $< 10^{-3}$

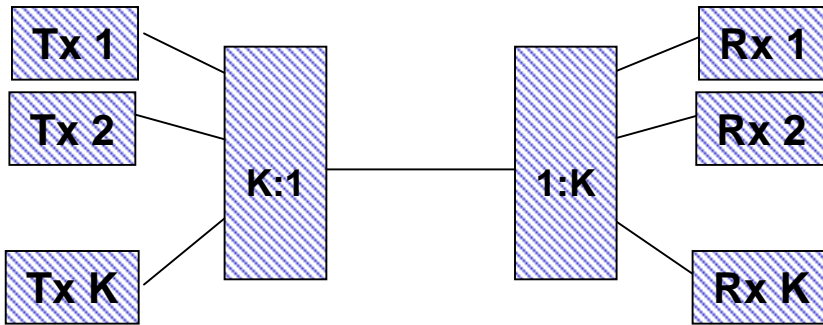
## WRN:

Assume a WRN with 13 wavelengths  
 $\Rightarrow$  When 13 circuits are connected, new calls are *blocked*.  
 $\Rightarrow$  Ensure that blocking occurs with probability  $< 10^{-3}$ .

\* Goldberg, Prucnal, "On the teletraffic capacity of optical CDMA", in submission.



# Capacity Analysis\*: **OCDMA** vs **Wavelength Routed Network**



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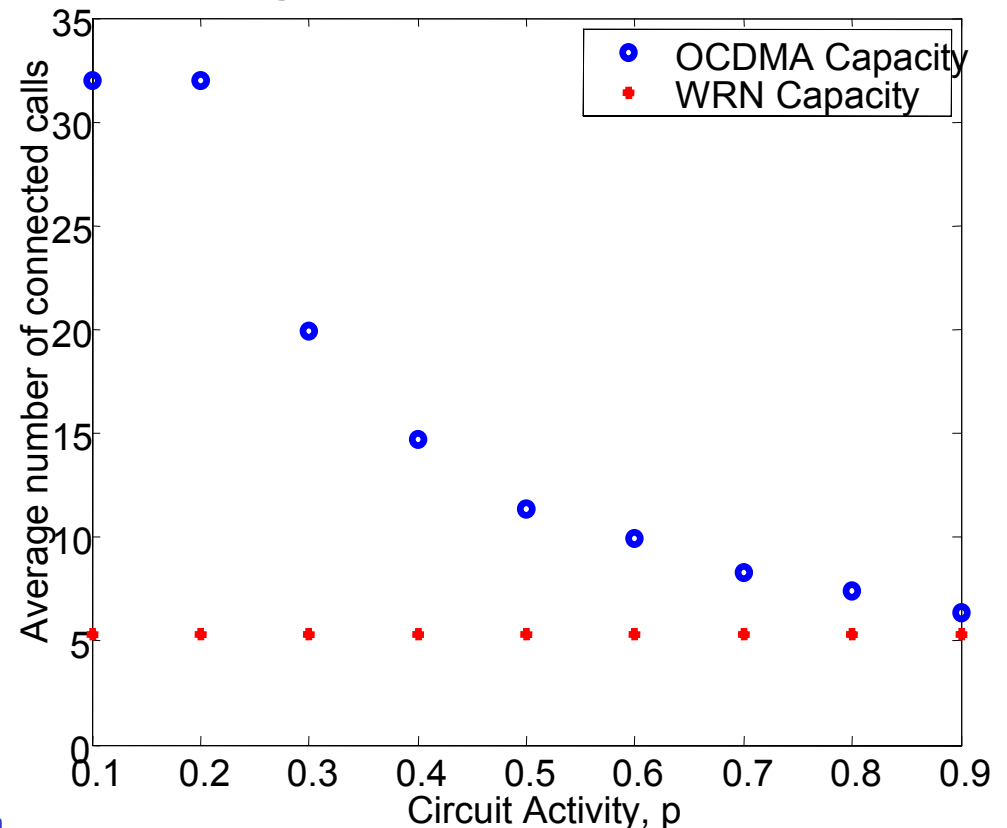
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## Capacity of **OCDMA** and **WRN**: Average number of connected calls

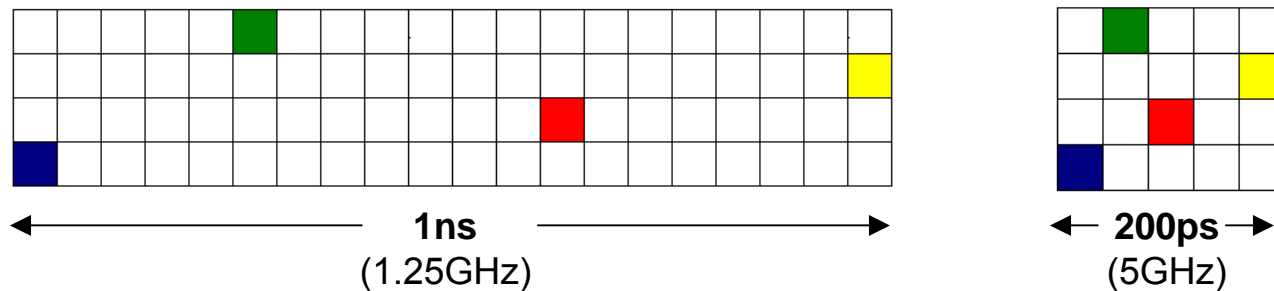




# Differentiated Services with OCDMA

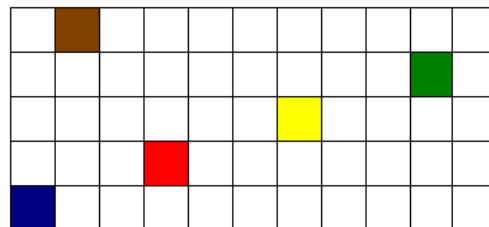
## Variable Rate

- Exploit the variable length property (cross-correlation  $\leq 1$  for any rate)
- Support users transmitting at different rates at the physical level

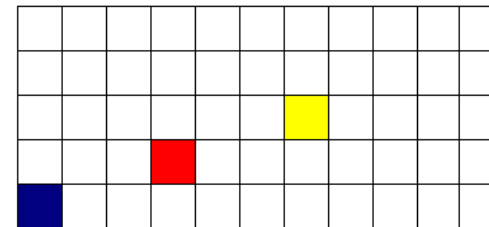


## Variable QoS

- Exploit the variable weight property (cross-correlation  $\leq 1$  for any weight)
- Higher code weight (more  $\lambda$ 's) improves BER but uses more resources
- Priority channels can occupy more  $\lambda$ 's – variable QoS at the physical level



(5,11) codeword  
*Lower BER*

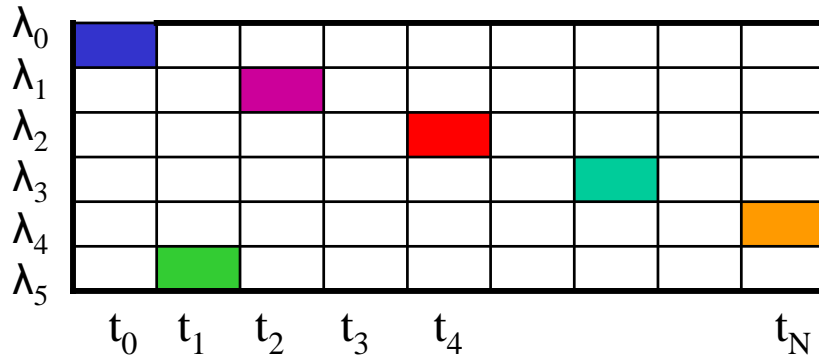


(3,11) codeword  
*Higher BER*

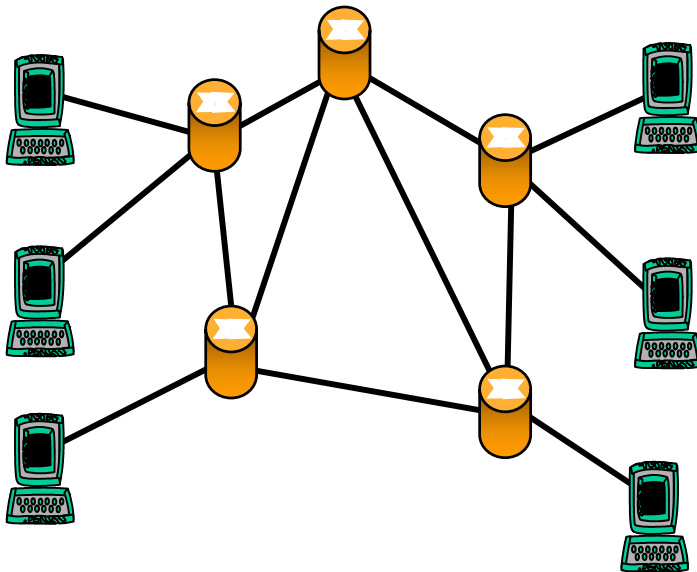
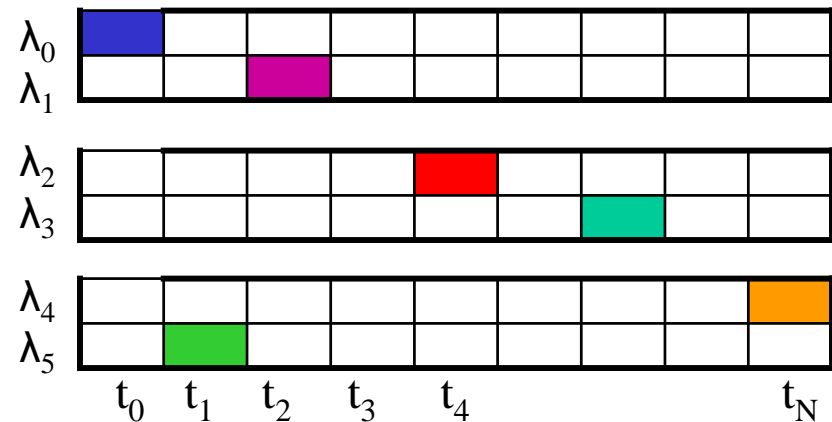


# OCDMA Selective Speedup for Packet Networks

Regular packets sent one at a time with weight  $w$  codewords and high reliability (low BER)



Speedup packets sent **three** at a time with weight  $w/3$  codewords and lower reliability (higher BER)



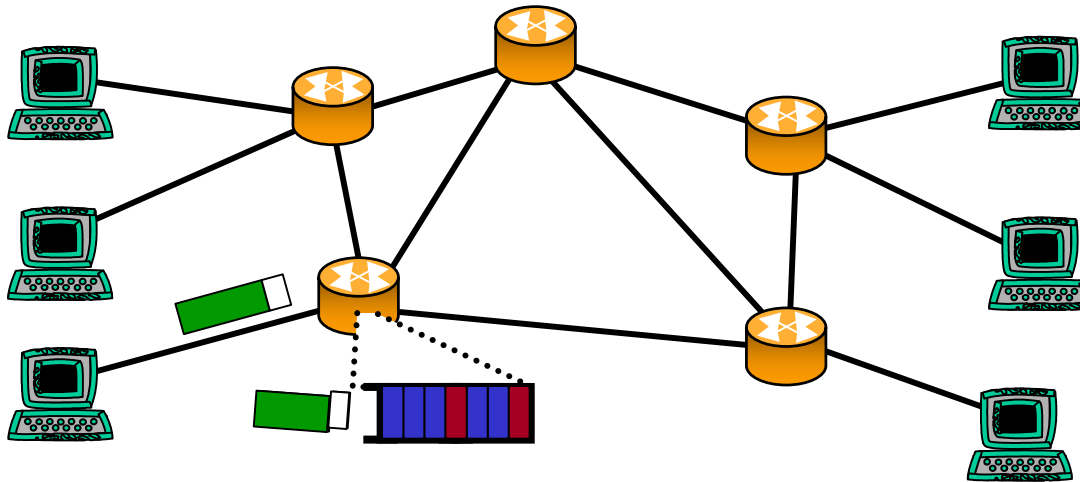
Selective speedup is a tradeoff between performance and delay:

- Send packets at higher rate
- Without using more network resources
- Without affecting performance of other users on the media
- With a performance penalty on sped-up packets – i.e. higher BER



# Applications of OCDMA Selective Speedup

## Active Queue Management

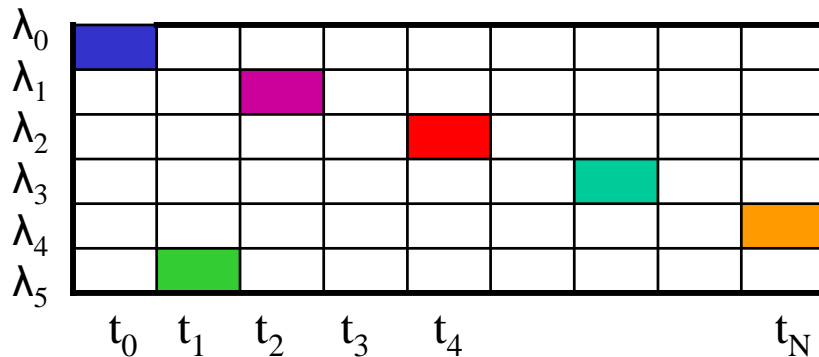


Instead of dropping packets during congestion, send some with selective speedup!

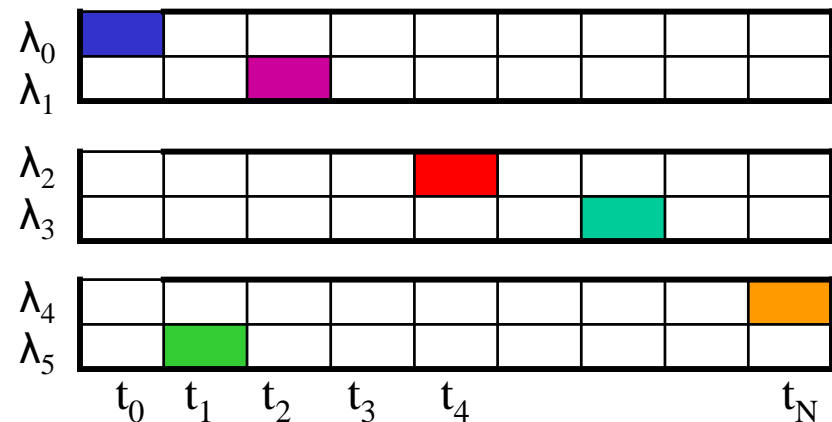
Selective speedup decreases packet dropping probability, queue length and delay.

Packet dropped!

Regular packets sent one at a time with weight  $w$  codewords and high reliability (low BER)

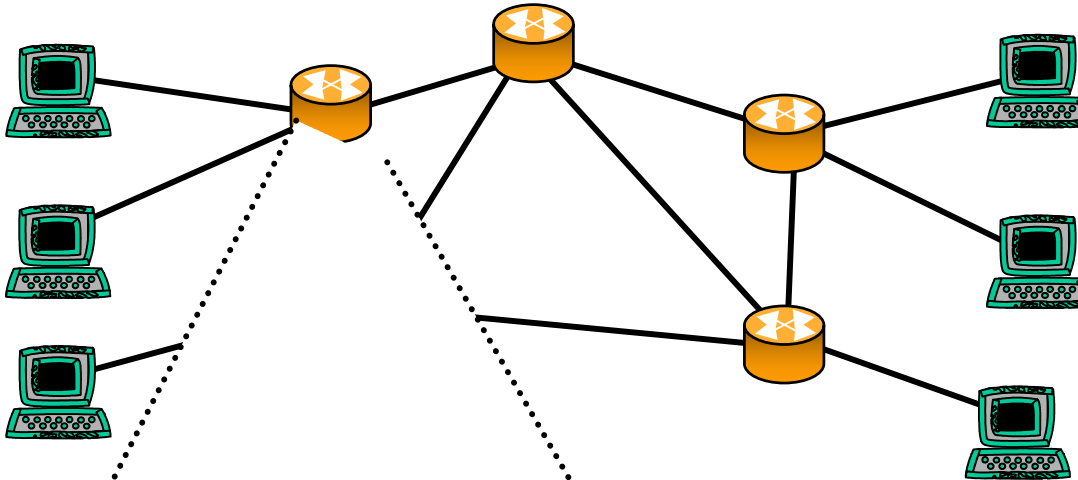


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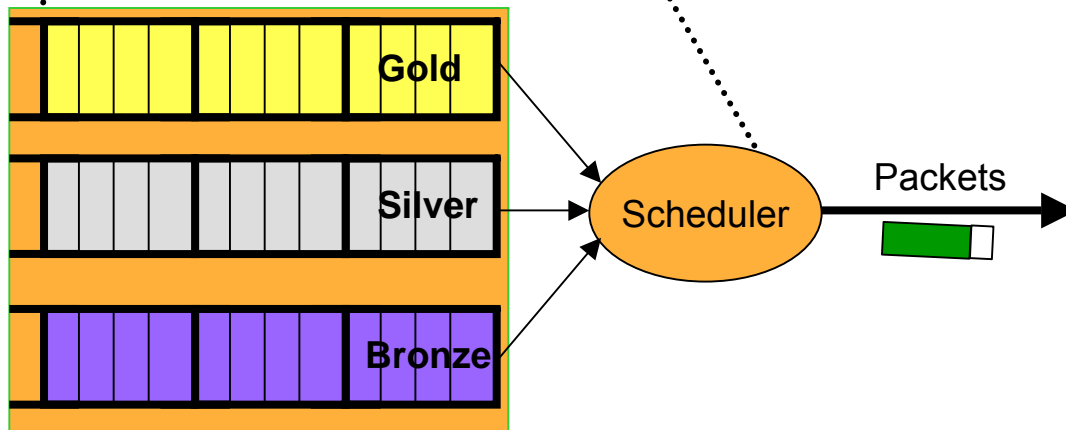
# Applications of OCDMA Selective Speedup

## Active Queue Management



Instead of dropping packets during congestion, send some with selective speedup!  
Selective speedup decreases packet dropping probability, queue length and delay.

## Class Based Queuing (CBQ)



Traditionally, CBQ schedules packets according to packet latency and link utilization priority level.

Selective speed-up adds a new degree of freedom – reliability (BER) vs latency



# Leverage the Tradeoffs with Optical CDMA

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- Bandwidth on demand
  - Tradeoff: BER vs Capacity
    - No hard limit on the number of active users
- Differentiated services
  - Tradeoff: BER vs Capacity
    - Variable QoS - enabled by variable weight codes
    - Variable rate - enabled by variable length codes
- Reduced congestion in packet-switched networks
  - Tradeoff: BER vs Delay
    - The selective speedup
    - Applications to:
      - Active Queue Management
      - Class Based Queuing

