CS 591 S1 – Computational Audio

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Lecture 16: Beat Detection and Rhythm Analysis

Beat Detection

Tempo Estimation using the FFT

Higher-level Rhythmic Patterns

Discussion of Semester Projects



Computer Science

Beat and Tempo



What is the **tactus** or beat?

- Steady pulse that drives music forward and provides the temporal framework of a piece of music
- Sequence of perceived pulses that are equally spaced in time
- The pulse a human taps along when listening to the music

[Parncutt 1994]

[Sethares 2007]

[Large/Palmer 2002]

[Lerdahl/ Jackendoff 1983]

[Fitch/ Rosenfeld 2007]

The term tempo then refers to the speed of the pulse.

Beat and Tempo



Strategy

- Analyze the novelty curve with respect to reoccurring or quasiperiodic patterns—as if it were a musical signal and you are trying to find the component pitches (= periodic patterns of the novelty curve)
- Avoid the explicit determination of note onsets (no peak picking)

Methods

- Autocorrelation
- Fourier transfrom



Definition: A tempogram is a time-tempo representation that encodes the local tempo of a music signal over time (= spectrogram of novelty curve!).





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Fourier-based method

- Compute a spectrogram (STFT) of the novelty curve
- Convert frequency axis (given in Hertz) into tempo axis (given in BPM)
- Magnitude spectrogram indicates local tempo





Novelty curve



Wavelets



A wavelet is a sine wave to which a windowing function has been applied. Typical windowing functions are hann and hamming. The length of the window for beat detection is typically 0.25 – 1.0 seconds, and the skip (hop_length) can be relatively short (0.1 to 0.5 secs).



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Novelty curve (local window)







Wavelet-based spectrogram







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Autocorrelation-based method (cf. pitch determination algorithm).

- Compare novelty curve with time-lagged local sections of itself
- Convert lag-axis (given in seconds) into tempo axis (given in BPM)
- Autocorrelogram indicates local tempo





Novelty curve (local window of length 4 secs)







Windowed autocorrelation







Lag = 0 (seconds)







Lag = 0.26 (seconds)







Lag = 0.52 (seconds)







Lag = 0.78 (seconds)

Lag = 1.56 (seconds)

Fourier x 10⁻³ 12 0.022 0.02 **Tempo (BPM)** 400 300 0.018 0.016 0.014 0.012 0.01 0.008 0.006 0.004 0.002 Time (seconds) Time (seconds)

Autocorrelation

Tempo@Tatum = 210 BPM

Tempo@Measure = 70 BPM

Emphasis of tempo harmonics (integer multiples)

Autocorrelation

Emphasis of tempo subharmonics (integer fractions)

[Peeters, JASP 2007][Grosche et al., ICASSP 2010]

Tempogram (Summary)

Fourier	Autocorrelation
Novelty curve is compared with sinusoidal kernels each representing a specific tempo	Novelty curve is compared with time-lagged local (windowed) sections of itself
Convert frequency (Hertz) into tempo (BPM)	Convert time-lag (seconds) into tempo (BPM)
Reveals novelty periodicities	Reveals novelty self-similarities
Emphasizes harmonics	Emphasizes subharmonics
Granularity increases as tempo increases; Suitable to analyze tempo on tatum and tactus level	Granularity increases as tempo decreases; Suitable to analyze tempo on tatum and measure level