



# Intra-Vehicular Wireless Sensor Networks

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- Motivation for Intra-Vehicular Wireless Sensor Networks
- Medium Access Control Layer
- Inter-vehicular networks

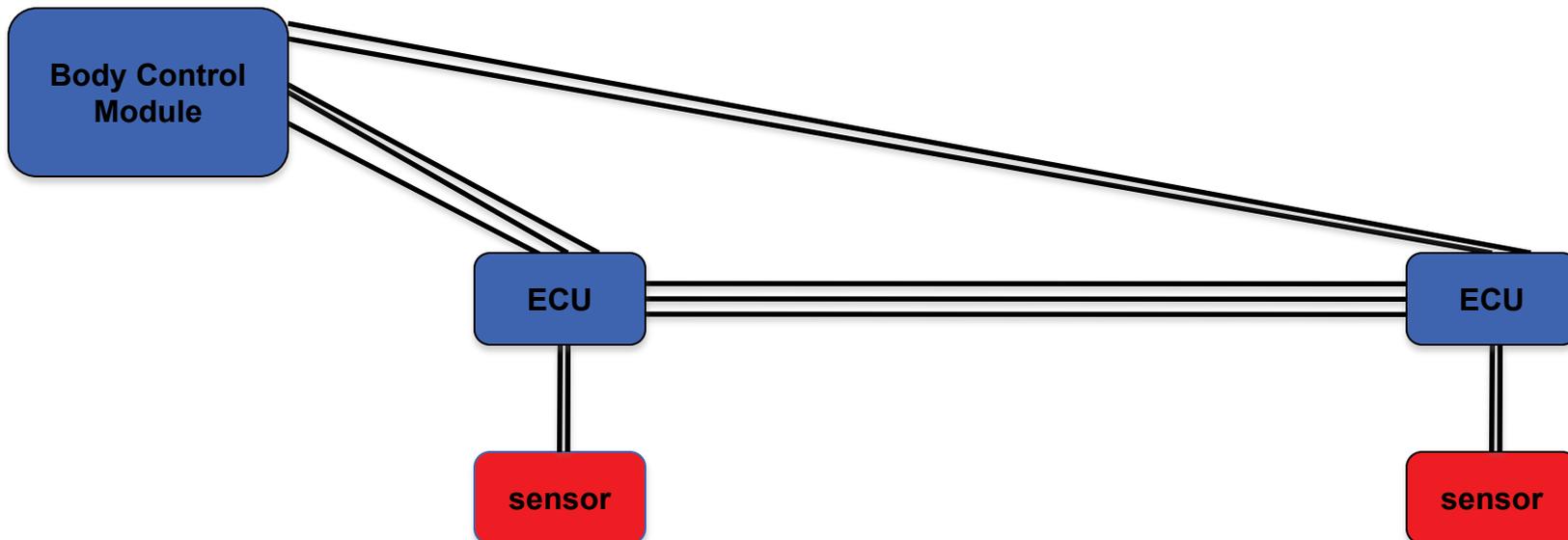


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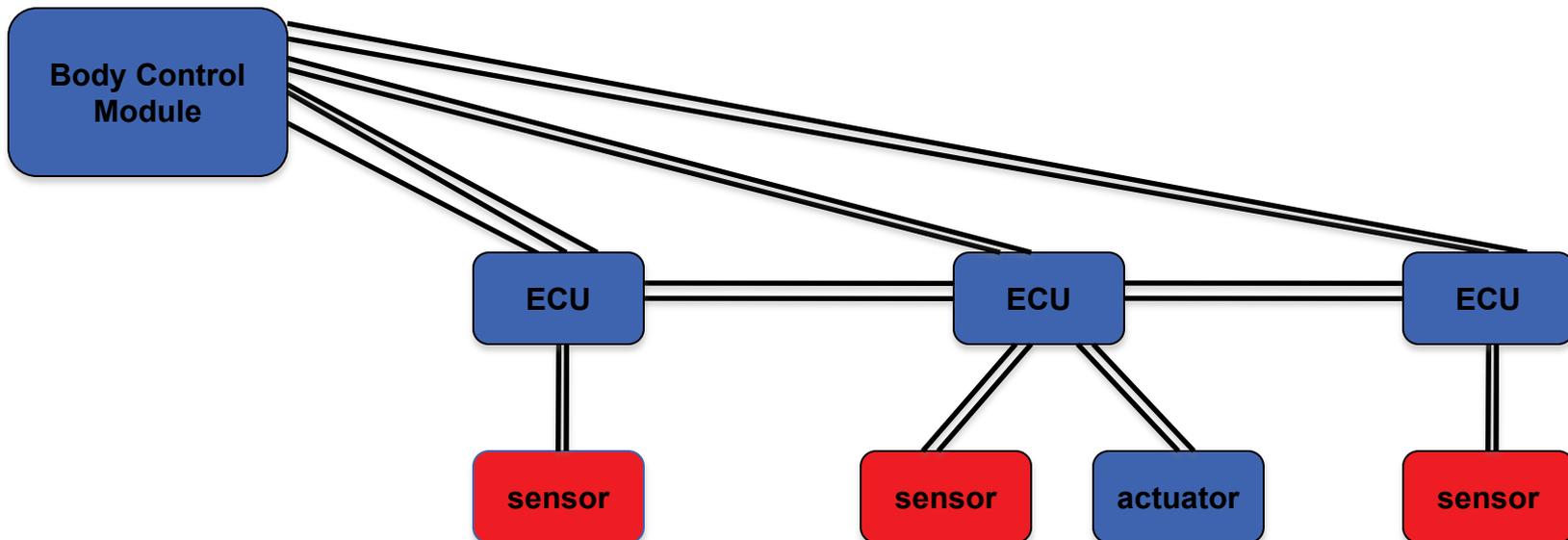
# History of In-Vehicle Networking

- ❑ Early days of automotive electronics
  - ❑ Each new function implemented as a stand-alone ECU, subsystem containing a microcontroller and a set of sensors and actuators
  - ❑ Data exchanged between point-to-point links



# History of In-Vehicle Networking

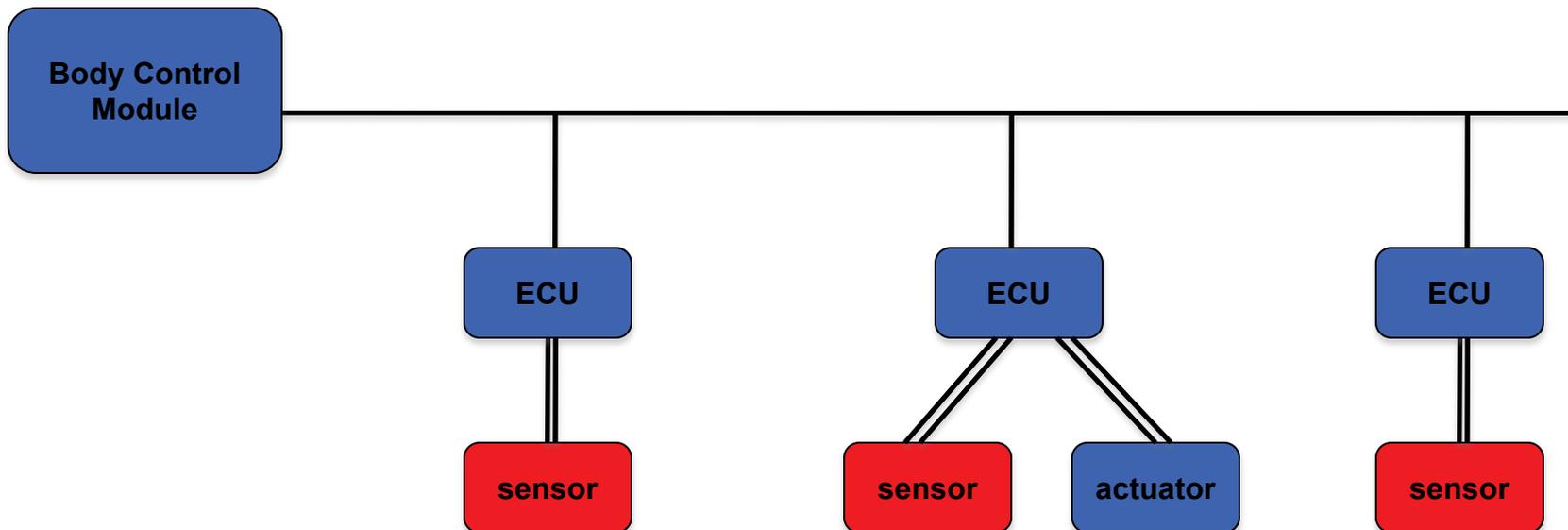
- ❑ In the 1990s
  - ❑ Increase in the number of wires and connectors caused **weight, cost, complexity and reliability problems**
  - ❑ Developments in the wired communication networks





# History of In-Vehicle Networking

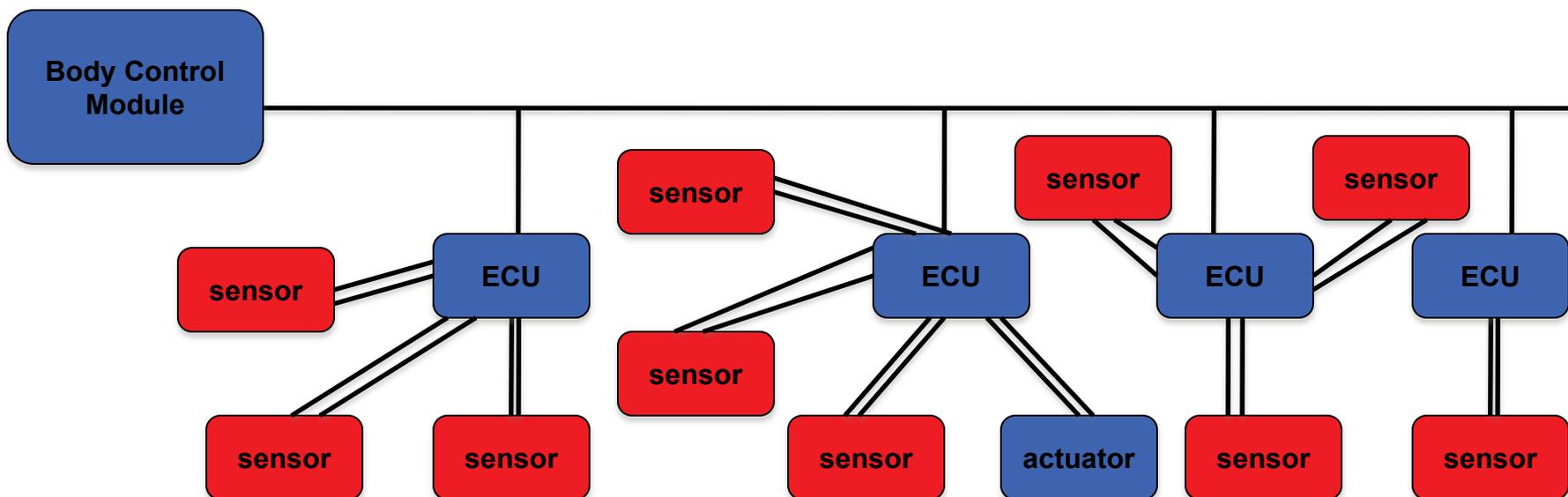
- ❑ In the 1990s
  - ❑ Increase in the number of wires and connectors caused **weight, cost, complexity and reliability problems**
  - ❑ Developments in the wired communication networks
  - ❑ **Multiplexing communication of ECUs over a shared link called bus**





# History of In-Vehicle Networking

- ❑ Today
  - ❑ Increases in number of sensors as electronic systems in vehicles are replacing purely mechanical and hydraulic systems causes **weight, cost, complexity and reliability problems due to wiring**
  - ❑ Advances in low power wireless networks and local computing

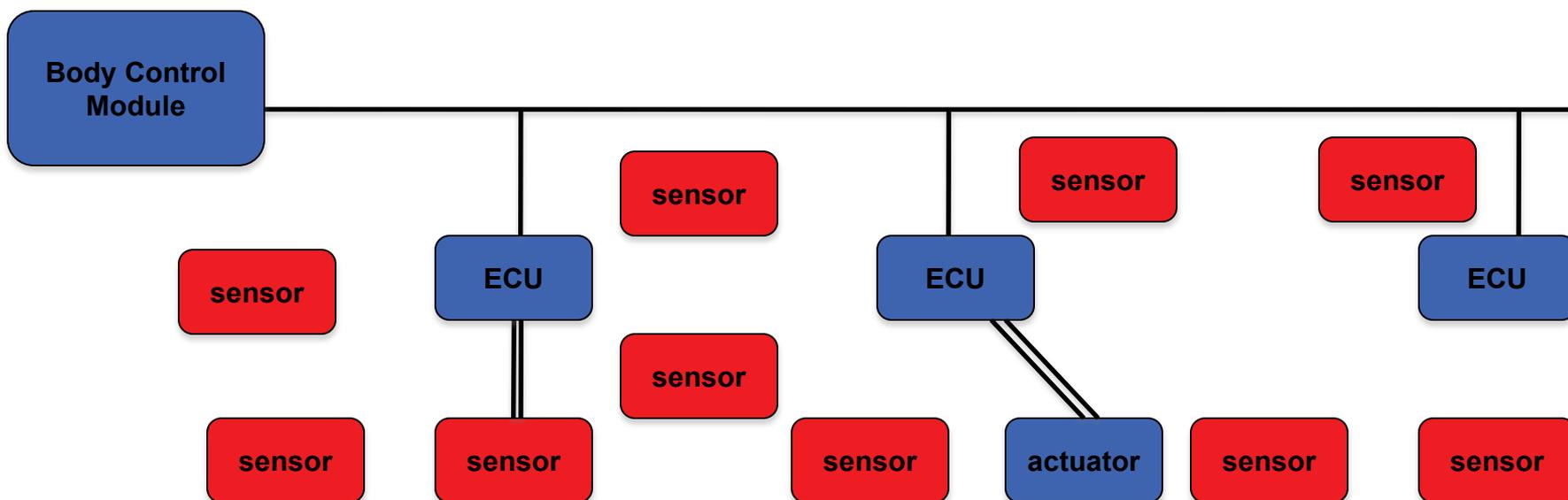




# History of In-Vehicle Networking

## □ Today

- Increases in number of sensors as electronic systems in vehicles are replacing purely mechanical and hydraulic systems causes **weight, cost, complexity and reliability problems due to wiring**
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- **Intra-Vehicular Wireless Sensor Networks (IVWSN)**



# First IVWSN Example: Intelligent Tire

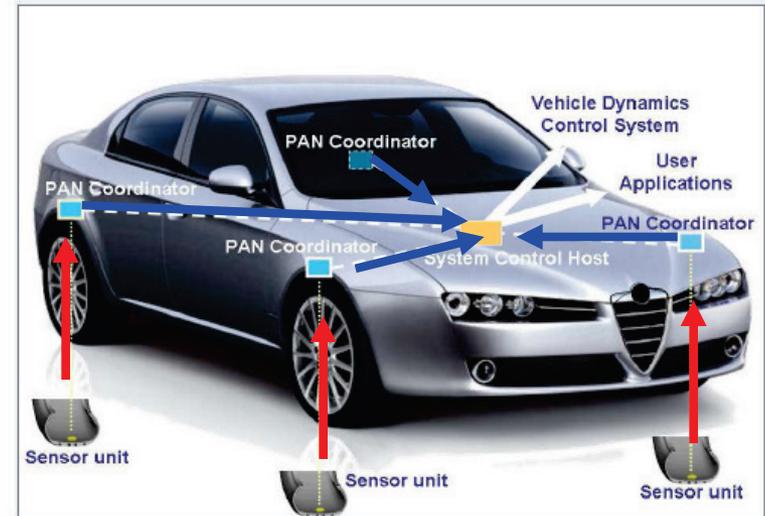
## Active Safety Systems

- Change the behavior of vehicle in pre-crash time or during the crash event to avoid the crash altogether
- Examples: Anti-lock Braking System (ABS), Traction Control System (TCS), Electronic Stability Program (ESP), Active Suspension System

Requires accurate and fast estimation of vehicle dynamics variables

- Forces, load transfer, actual tire-road friction, maximum tire-road friction available

On-board sensors + indirect estimation



Enable a wide range of new applications

## Intelligent Tire

- More accurate estimation
- Even identify road surface condition in real-time



## IVWSN: Distinguishing Characteristics

- ❑ Tight interaction with control systems
  - ❑ Sensor data used in the real-time control of mechanical parts in different domains of the vehicles
- ❑ Very high reliability
  - ❑ Same level of reliability as the wired equivalent
- ❑ Energy efficiency
  - ❑ Remove wiring harnesses for both power and data
- ❑ Heterogeneity
  - ❑ Wide spectrum for data generation rate of sensors in different domains
- ❑ Harsh environment
  - ❑ Large number of metal reflectors, a lot of vibrations, extreme temperatures
- ❑ Short distance
  - ❑ Maximum distance in the range 5m-25m



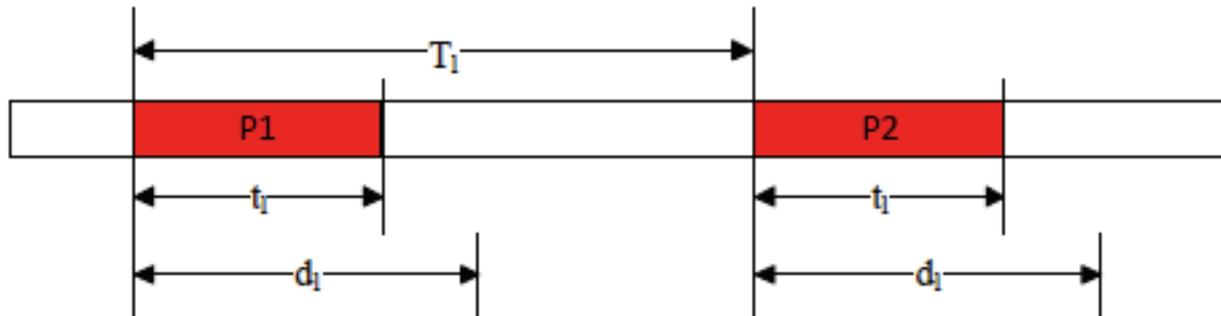
## Outline

- Motivation for Intra-Vehicular Wireless Sensor Networks
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## Medium Access Control Layer: System Requirements

- ❑ Most of the packets generated periodically
  - ❑ Network Control Systems (NCS): sensor data -> real-time control of mechanical parts
  - ❑ Packet generation period, transmission delay and reliability requirements determined by NCS analysis ( $T_1, d_1, r_1$ )



- ❑ Aperiodic packets generated rarely

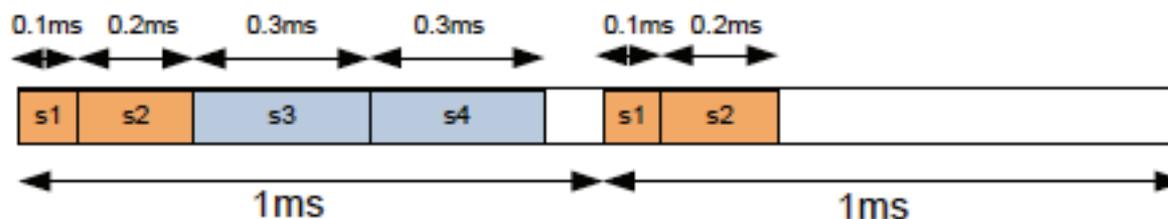


# Medium Access Control Layer: System Requirements

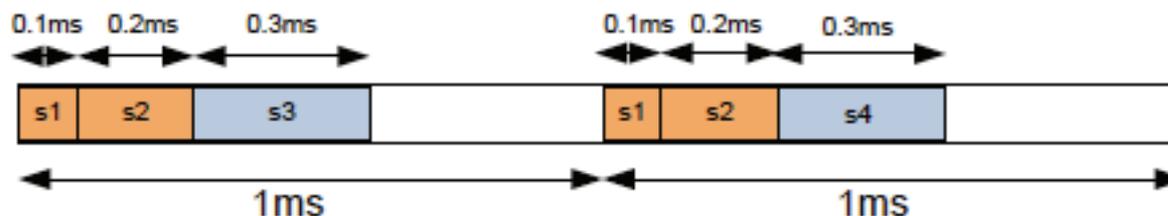
- ❑ Adaptivity and robustness requirement
  - ❑ Nodes should be scheduled as uniformly as possible
    - ❑ Allocate aperiodic packets
    - ❑ Reschedule lost packets

Let us assume that we have 2 sensors of transmission delay  $t_1 = 0.1ms$  and  $t_2 = 0.2ms$  and packet sending period  $T_1 = T_2 = 1ms$ , and 2 sensors of transmission delay  $t_3 = t_4 = 0.3ms$  and packet sending period  $T_3 = T_4 = 2ms$ .

**EDF**



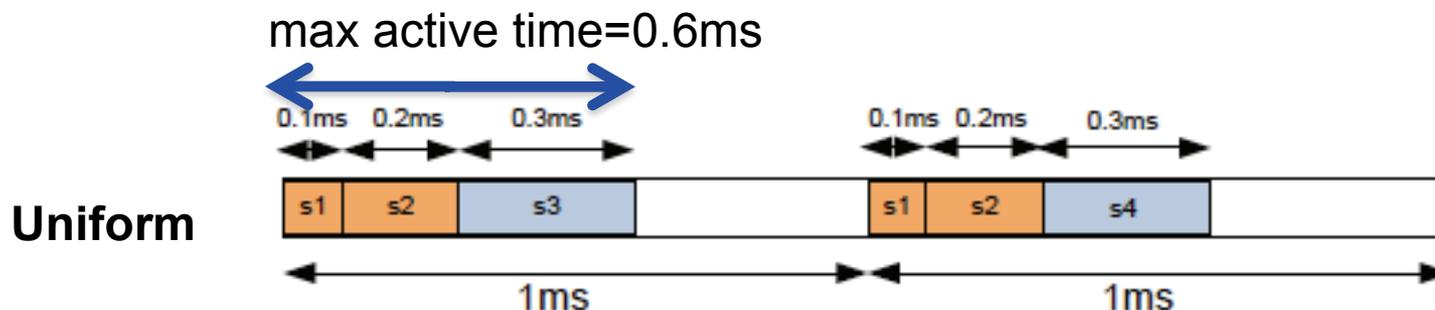
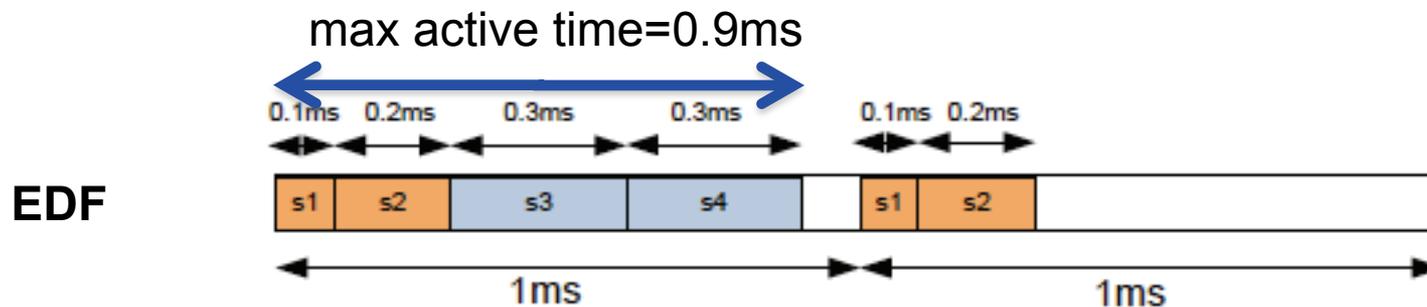
**Uniform**





## Medium Access Control Layer: System Model

- ❑  $(T_l, d_l, r_l)$  given for each link  $l$
- ❑  $T_1 \leq T_2 \leq \dots \leq T_L$
- ❑ Choose subframe length as  $T_1$  for uniform allocation
- ❑ Assume  $T_i/T_1 = s_i$  is an integer: Allocate every  $s_i$  subframes
- ❑ **Uniform distribution  $\equiv$  minimize max subframe active time**





## Medium Access Control Layer: One ECU

minimize

$$\max_{j \in [1, M]} \sum_{i=1}^L a_{ij} t_i$$

← Maximum active time of subframes

subject to

$$\sum_{j=k}^{k+s_i-1} a_{ij} = 1$$

for  $k \in [1, M - s_i + 1], i \in [1, L]$  ← Periodic packet generation

$$t_i \leq d_i \text{ for } i \in [1, L]$$

← Delay requirement

$$t_i (p_i + p_{tx} + p_{rx}) \leq e_i \text{ for } i \in [1, L]$$

← Energy requirement

$$p_i \leq p_{max} \text{ for } i \in [1, L]$$

← Maximum allowed power by UWB regulations

$$t_i = \frac{L_i}{x_i} \text{ for } i \in [1, L]$$

← Transmission time

$$x_i \leq \frac{p_i h_{ii}}{SINR_i^{thr} \left( \frac{N_0}{2} \right)} \text{ for } i \in [1, L]$$

← Transmission rate of UWB for no concurrent transmission case



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- ❑ Safety applications
  - ❑ Emergency situations such as accidents, icy road
  - ❑ Require guaranteed delivery of data
- ❑ Up to now, satisfying these guarantees with random access protocols such as IEEE 802.11p protocol
- ❑ Investigate heterogeneous usage of LTE and IEEE 802.11p in providing more robust communication



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# Thank You!

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