



# Adaptation = Vulnerability

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## Under RoQ Attacks

### Denial of Service (DoS)

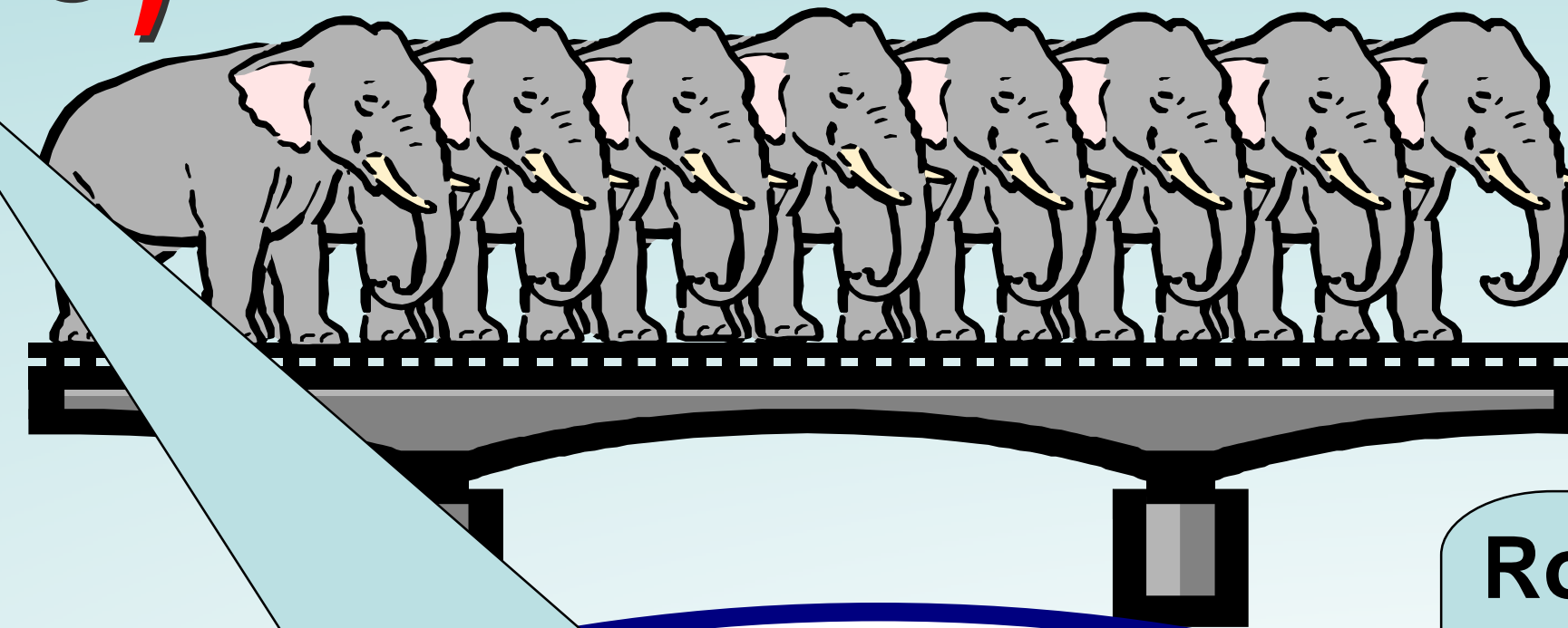
**How:** Subject a service to a load that exceeds its capacity!

**Bad News:**

- MyDoom \$26B of lost productivity!!!

**Good News:**

- Takes a lot of resources to mount
- Easy to tell if a resource is under attack



DoS exploits  
**STEADY-STATE** behavior

RoQ exploits  
**TRANSIENT** behavior

Adaptation is an Optimization Process

### Adaptation Versus RoQ

Drives the system to a quiescent, stable, efficient operating point

Knocks the system off whenever it is about to stabilize

RoQ hinders convergence by disturbing prices fed-back to adaptation mechanisms

$$\frac{d}{dt}x_r(t) = \mathcal{I}(x(t), p_l(x(t))) - \mathcal{D}(x(t), p_l(x(t)))$$

### Reduction of Quality (RoQ)

**How:** Subject a service to the minimum load that would produce the maximum damage

**Bad News:**

- Doesn't take a lot of resources
- Couldn't tell if under attack
- Higher potency than DoS and Shrew Attacks

**Good News:** None So Far

**Attack Shape:** Square wave

### TCP/AQM

**Adaptation Goal:** Match the sending rate to the connection's fair share + stabilize the queue at a target level (AQM)

**How:** Connections observe packet losses and react to them through AIMD

**RoQ Goal:** sends packets at high rate—enough to cause lots of flows to slow down exponentially fast causing underutilization + queue oscillations and then shuts off. This process repeats, possibly through an online controller

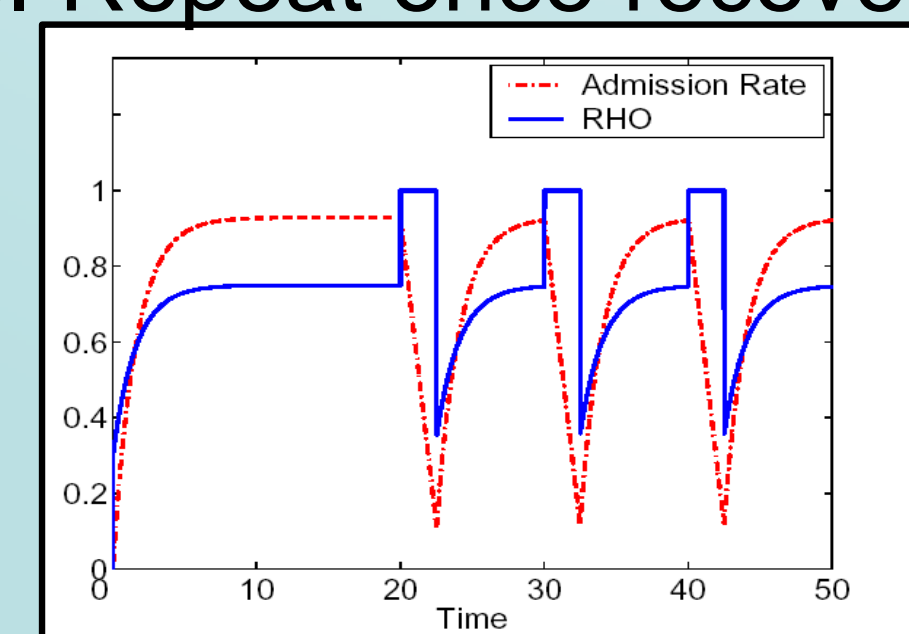
$$y(t) = \begin{cases} \delta & t \bmod T \leq \tau \\ 0 & \text{otherwise} \end{cases}$$

### End-Systems

**Adaptation Goal:** Operation at a target utilization

**How:** Use PI controller to adjust the admission ratio

**RoQ Goal:** Drive the system to thrash, through injecting a lot of requests in a very short time. Repeat once recovered

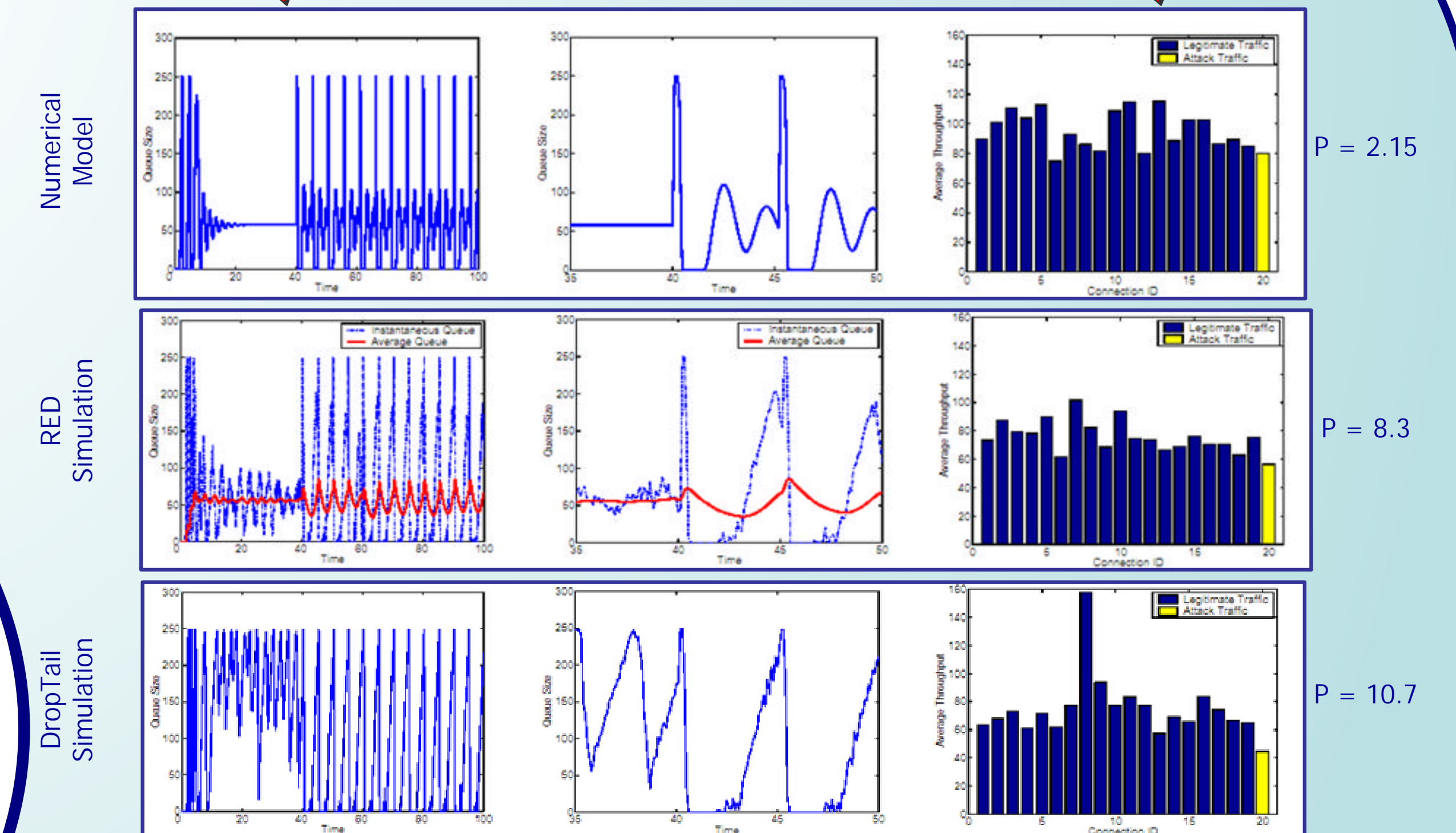


$$\text{Potency} = \Pi = \frac{\text{Damage}}{\text{Cost}^{\frac{1}{\alpha}}}$$

### Attacker Maximizes Potency

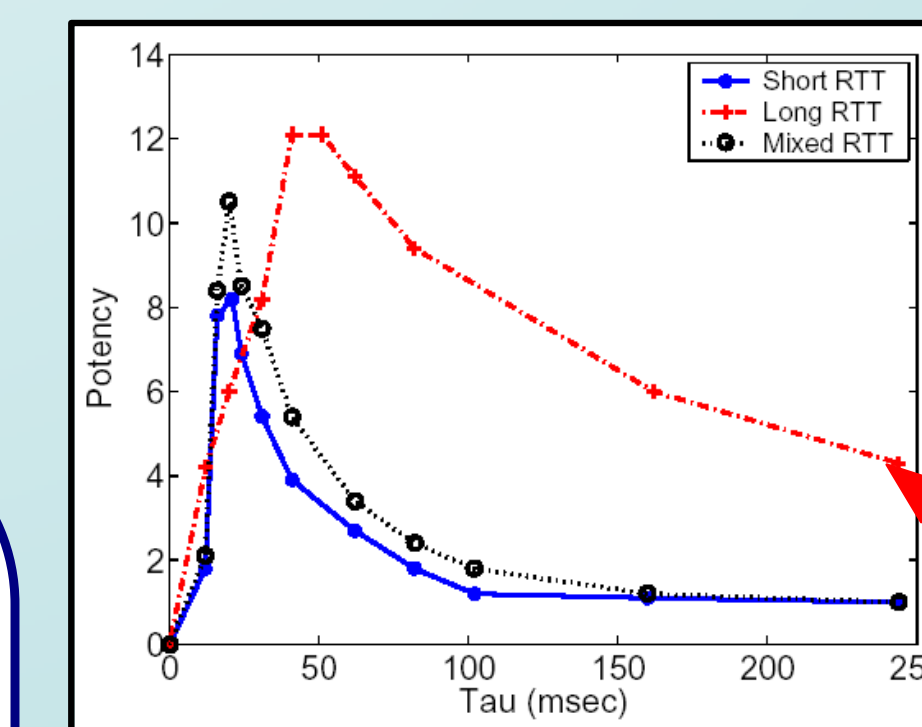
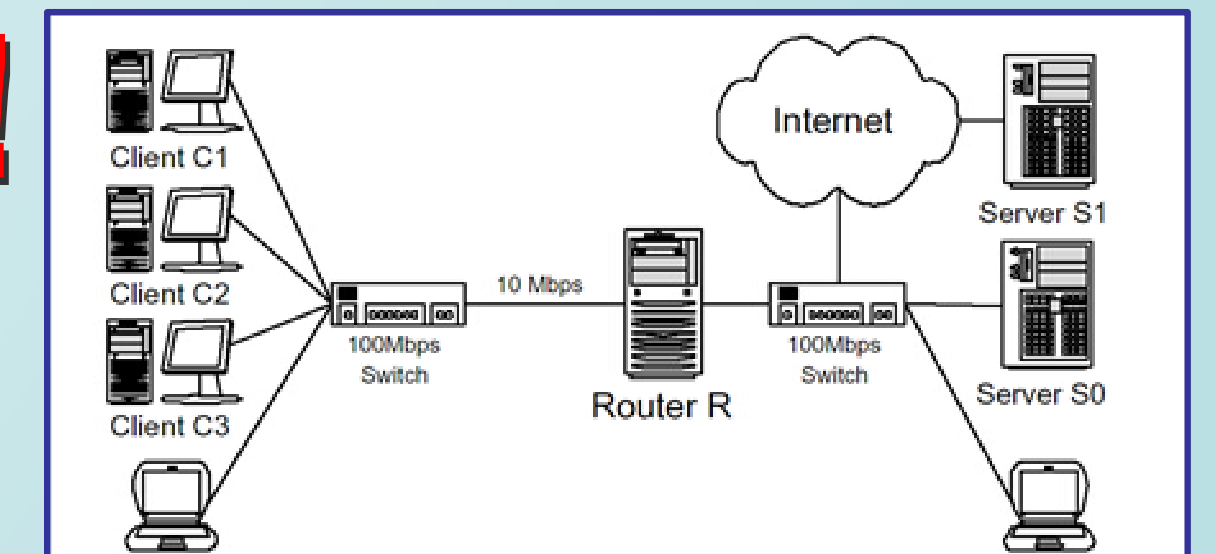
- Marginal utility of attack traffic
- Various instantiations for damage and cost: **Bandwidth, Delay Jitter**
- Takes aggressiveness of attacker into account: **Families of DoS attacks**

### RoQ Attacks on AQM



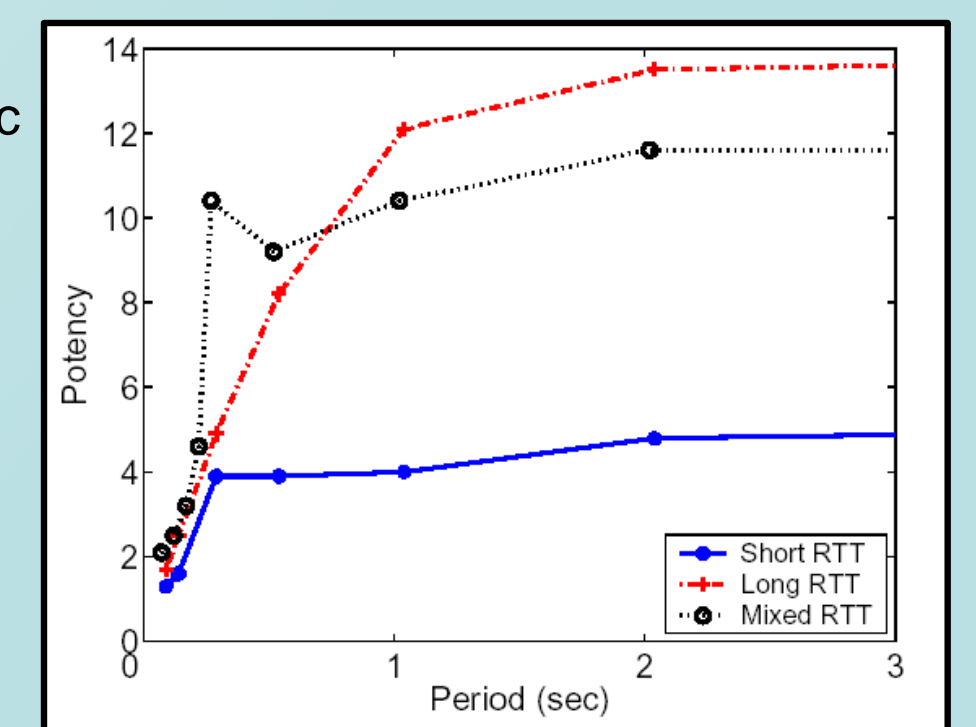
### Can Really Happen!

- Can't trace-back
- Spoof source
- Destination may not exist
- Use zombies in round-robin fashion



Long RTT : 120 msec  
 •  $T = 1040$  msec  
 •  $\tau = 40$  msec  
 Short RTT : 15 msec  
 •  $T = 270$  msec  
 •  $\tau = 20$  msec

Shrew attack



### Conclusions

1. Examining system dynamics is crucial
2. Introduced "Potency", marginal utility of attack traffic
3. Need to develop more resilient adaptation mechanisms, for detection and taking counter-measures

Reference : Guirguis, Mina; Bestavros, Azer; Matta, Ibrahim. Exploiting the Transients of Adaptation for RoQ Attacks on Internet Resources, Jan 30, 2004. BUCS Technical Report

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