



# Interdomain Routing Security

University of Toronto CSC458

December 1, 2009

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Hodgepodge of slides from my talks,  
and from Jennifer Rexford's COS461 course at Princeton.



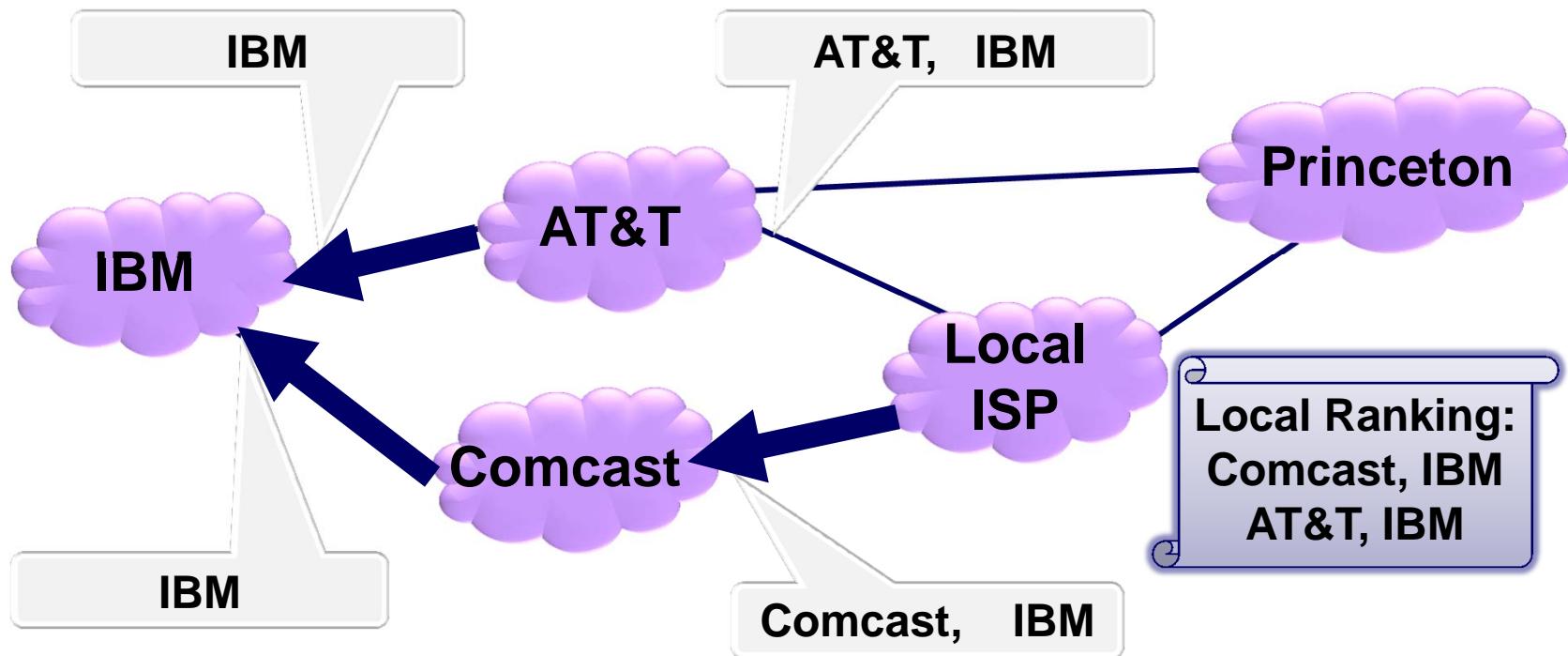
# Goals of Today's Lectures

- BGP security vulnerabilities
  - TCP sessions
  - Prefix ownership
  - AS-path attribute
- Improving BGP security
  - Protective filtering
  - Security Enhancements to of BGP
  - Anomaly-detection schemes
- Data-plane attacks
- Difficulty in upgrading BGP



# BGP: The Interdomain Routing Protocol (1)

The Border Gateway Protocol (BGP) is the routing protocol that sets up paths between Autonomous Systems (ASes).

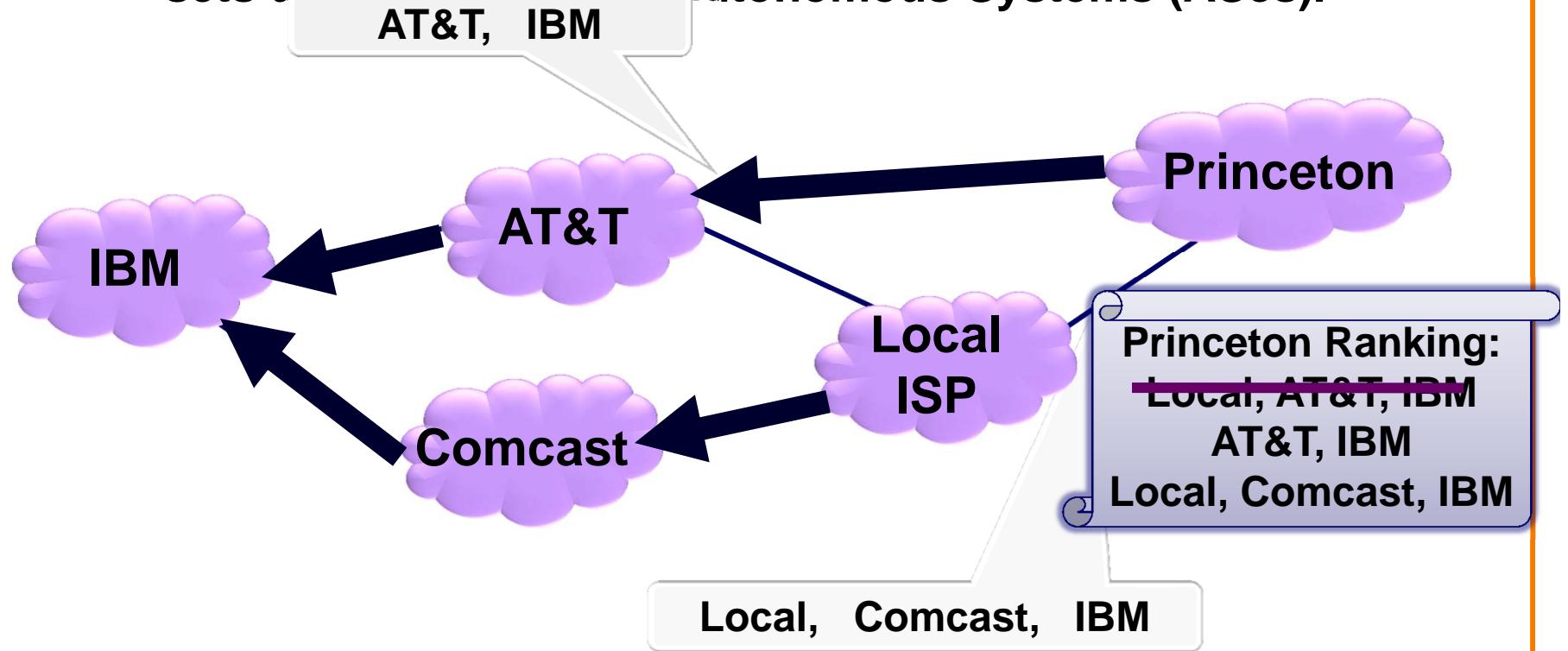


Rankings: Static and local; usually based on economic relationships.



## BGP: The Interdomain Routing Protocol (2)

The Border Gateway Protocol (BGP) is the routing protocol that sets up paths between Autonomous Systems (ASes).



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# **Validity of the routing information: Origin authentication**

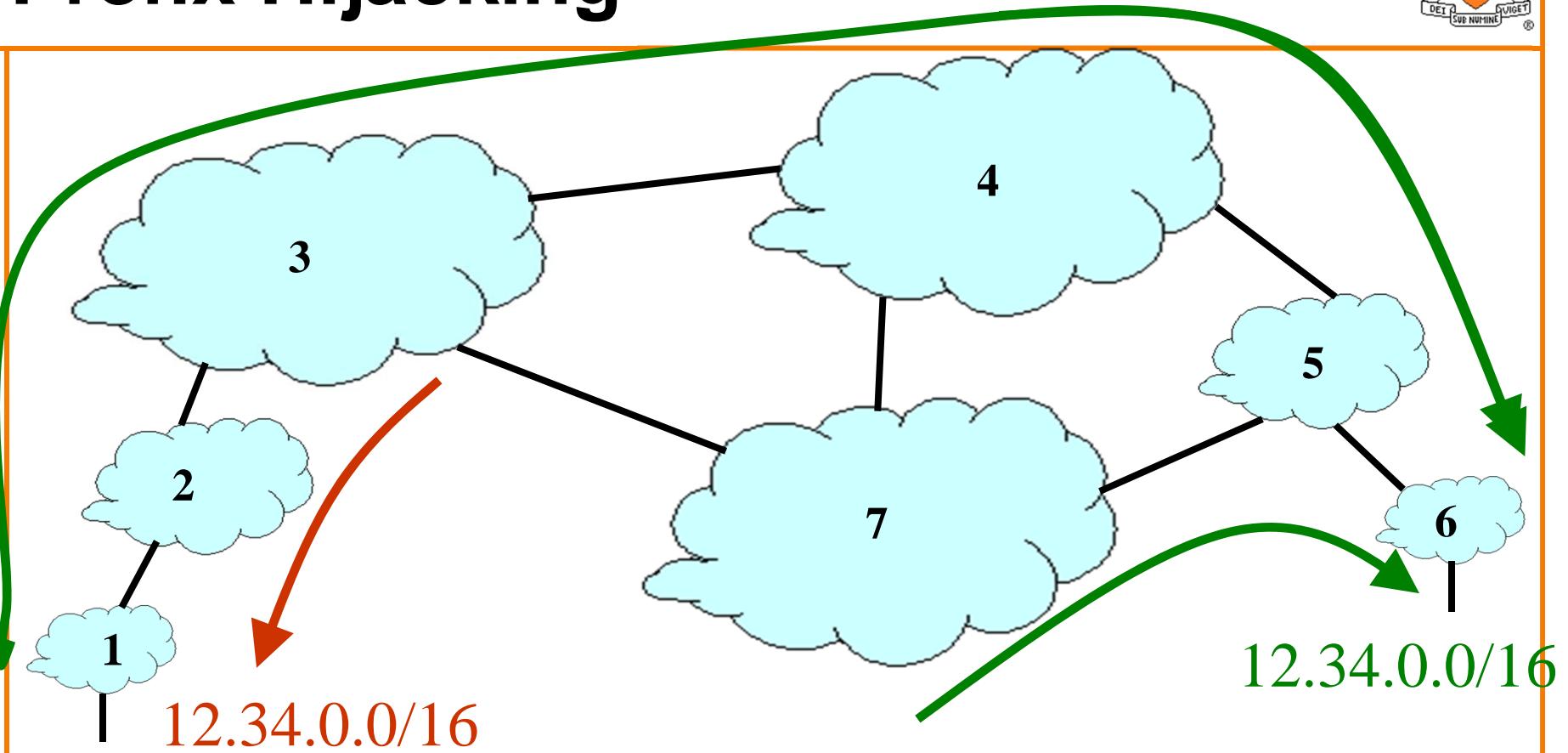


# IP Address Ownership and Hijacking

- IP address block assignment
  - Regional Internet Registries (ARIN, RIPE, APNIC)
  - Internet Service Providers
- Proper origination of a prefix into BGP
  - By the AS who owns the prefix
  - ... or, by its upstream provider(s) in its behalf
- However, what's to stop someone else?
  - Prefix hijacking: another AS originates the prefix
  - BGP does not verify that the AS is authorized
  - Registries of prefix ownership are inaccurate



# Prefix Hijacking



- **Consequences for the affected ASes**

- Blackhole: data traffic is discarded
- Snooping: data traffic is inspected, and then redirected
- Impersonation: data traffic is sent to bogus destinations

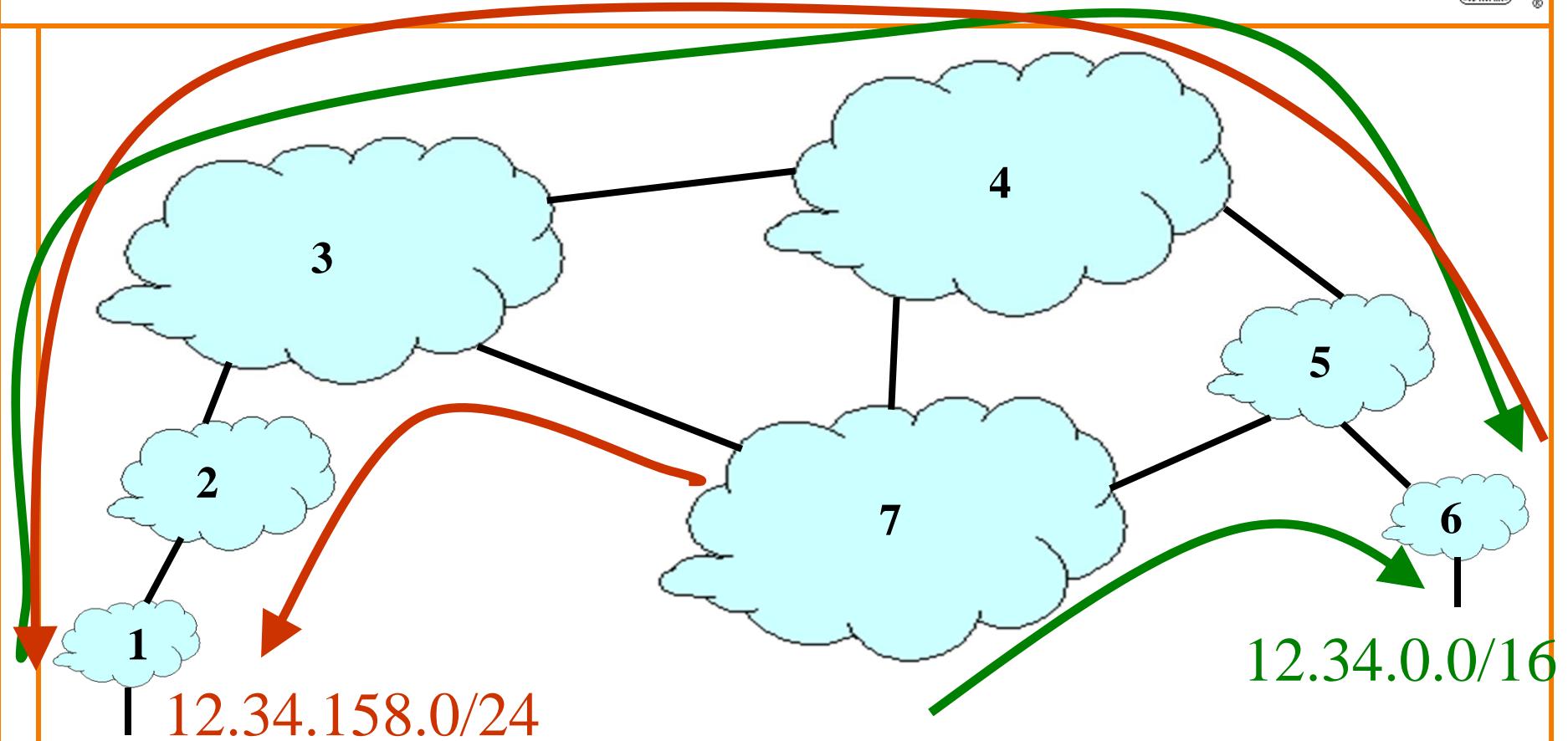


# Hijacking is Hard to Debug

- Real origin AS doesn't see the problem
  - Picks its own route
  - Might not even learn the bogus route
- May not cause loss of connectivity
  - E.g., if the bogus AS snoops and redirects
    - ... may only cause performance degradation
- Or, loss of connectivity is isolated
  - E.g., only for sources in parts of the Internet
- Diagnosing prefix hijacking
  - Analyzing updates from many vantage points
  - Launching traceroute from many vantage points



# Sub-Prefix Hijacking



- Originating a more-specific prefix
  - Every AS picks the bogus route for that prefix
  - Traffic follows the longest matching prefix



# How to Hijack a Prefix

- The hijacking AS has
  - Router with eBGP session(s)
  - Configured to originate the prefix
- Getting access to the router
  - Network operator makes configuration mistake
  - Disgruntled operator launches an attack
  - Outsider breaks in to the router and reconfigures
- Getting other ASes to believe bogus route
  - Neighbor ASes not filtering the routes
    - ... e.g., by allowing only expected prefixes
  - But, specifying filters on *peering* links is hard



# The February 24 YouTube Outage

- YouTube (AS 36561)
  - Web site [www.youtube.com](http://www.youtube.com)
  - Address block 208.65.152.0/22
- Pakistan Telecom (AS 17557)
  - Receives government order to block access to YouTube
  - Starts announcing 208.65.153.0/24 to PCCW (AS 3491)
  - All packets directed to YouTube get dropped on the floor
- Mistakes were made
  - AS 17557: announcing to everyone, not just customers
  - AS 3491: not filtering routes announced by AS 17557
- Lasted 100 minutes for some, 2 hours for others



# Timeline (UTC Time)

- 18:47:45
  - First evidence of hijacked /24 route propagating in Asia
- 18:48:00
  - Several big trans-Pacific providers carrying the route
- 18:49:30
  - Bogus route fully propagated
- 20:07:25
  - YouTube starts advertising the /24 to attract traffic back
- 20:08:30
  - Many (but not all) providers are using the valid route



# Timeline (UTC Time)

- 20:18:43
  - YouTube starts announcing two more-specific /25 routes
- 20:19:37
  - Some more providers start using the /25 routes
- 20:50:59
  - AS 17557 starts prepending ("3491 17557 17557")
- 20:59:39
  - AS 3491 disconnects AS 17557
- 21:00:00
  - All is well, videos of cats flushing toilets are available

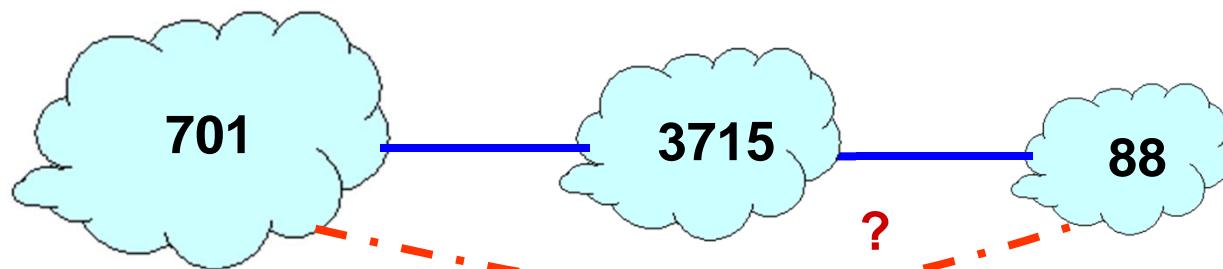


# BGP AS Path



# Bogus AS Paths

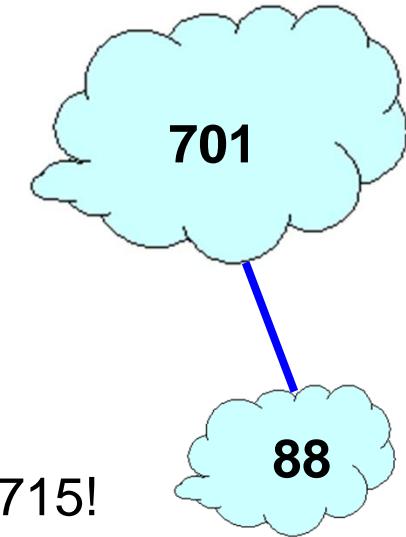
- Path shortening - Remove ASes from the AS path
  - E.g., turn “701 3715 88” into “701 88”
- Motivations
  - Make the AS path look shorter than it is
  - Attract sources that normally try to avoid AS 3715
  - Help AS 88 look like it is closer to the Internet’s core
- Who can tell that this AS path is a lie?
  - Maybe AS 88 \*does\* connect to AS 701 directly





# Bogus AS Paths

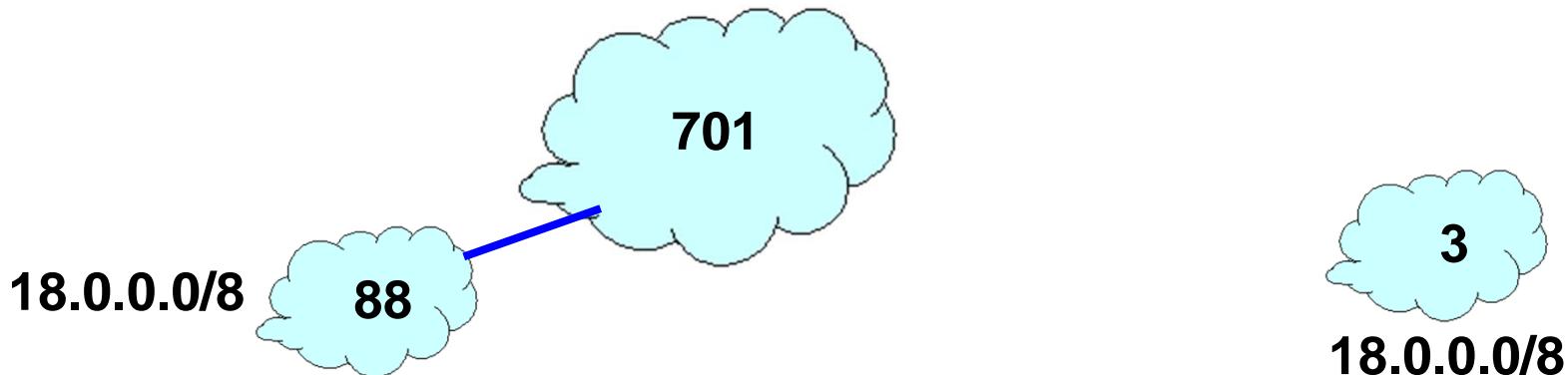
- Add ASes to the path
  - E.g., turn “701 88” into “701 3715 88”
- Motivations
  - Trigger loop detection in AS 3715
    - Denial-of-service attack on AS 3715
    - Or, blocking unwanted traffic coming from AS 3715!
  - Make your AS look like it has richer connectivity
- Who can tell the AS path is a lie?
  - AS 3715 could, if it could see the route
  - AS 88 could, but would it really care as long as it received data traffic meant for it?





# Bogus AS Paths

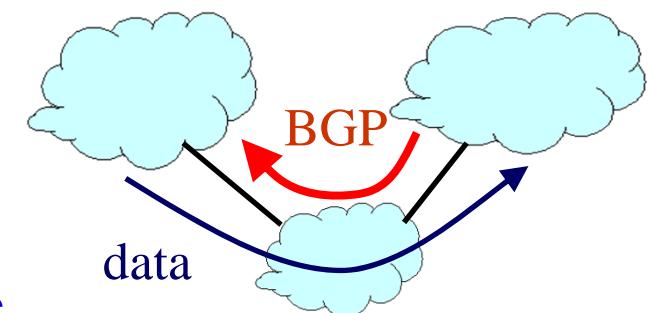
- Adds AS hop(s) at the end of the path
  - E.g., turns “701 88” into “701 88 3”
- Motivations
  - Evade detection for a bogus route
  - E.g., by adding the legitimate AS to the end
- Hard to tell that the AS path is bogus...
  - Even if other ASes filter based on prefix ownership





# Invalid Paths

- AS exports a route it shouldn't
  - AS path is a valid sequence, but violated policy
- Example: customer misconfiguration
  - Exports routes from one provider to another
- ... interacts with provider policy
  - Provider prefers customer routes
  - ... so picks these as the best route
- ... leading to dire consequences
  - Directing all Internet traffic through customer
- Main defense
  - Provider filters routes based on business relationships, prefixes and AS path





# BGP Security Today

- Applying best common practices (BCPs)
  - Securing the session (authentication, encryption)
  - Filtering routes by prefix and AS path
  - Packet filters to block unexpected control traffic
- This is not good enough
  - Depends on vigilant application of BCPs
    - ... and not making configuration mistakes!
  - Doesn't address fundamental problems
    - Can't tell who owns the IP address block
    - Can't tell if the AS path is bogus or invalid
    - Can't be sure the data packets follow the chosen route



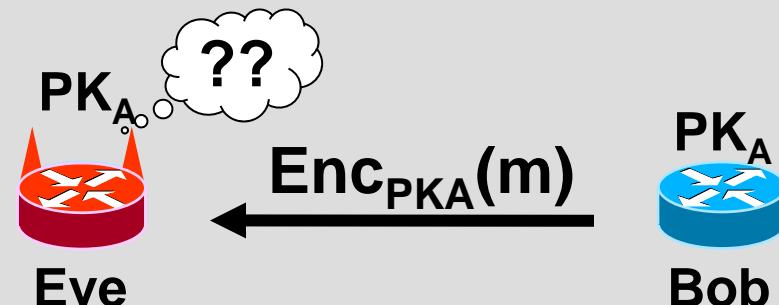
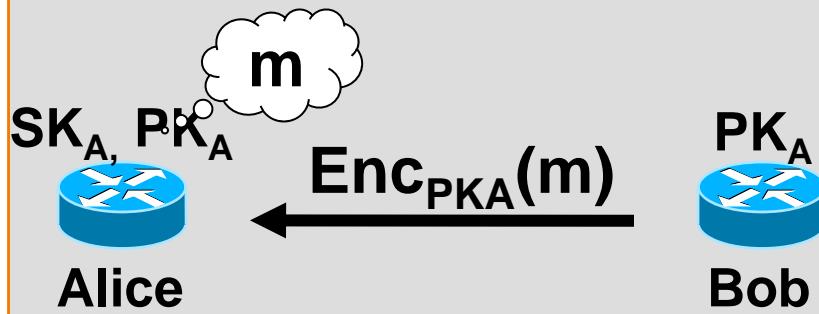
# **Proposed Security Enhancements to BGP**

# But first – Public Key Crypto 101



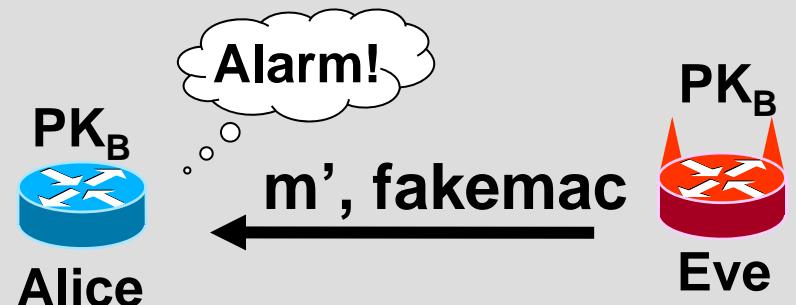
## Encryption

- Alice can only read Bob's msg if she knows secret key



## Digital Signature

- Alice alarms if Eve modifies a message from Bob.





# Public Key Infrastructure (PKI)

- Problem: getting the right key
  - How do you find out someone's public key?
  - How do you know it isn't someone else's key?
- Certificate Authority (CA)
  - Bob takes public key and identifies himself to CA
  - CA signs Bob's public key with digital signature to create a certificate
  - Alice can get Bob's key and verify the certificate with the CA
- Register once, communicate everywhere
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- Key revocation is also an (ugly) issue



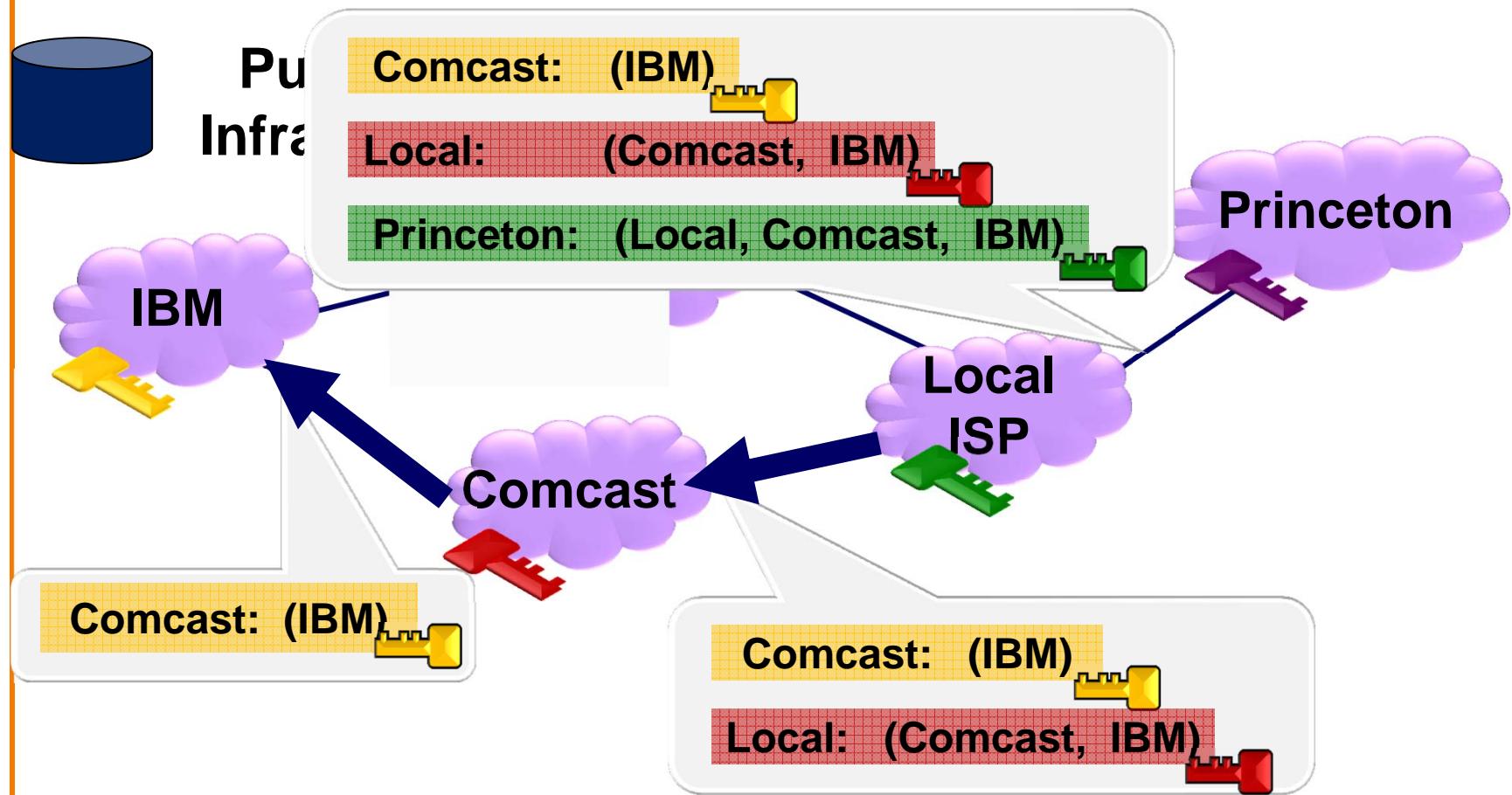
# Secure BGP

- Origin Authentication
  - Claim the right to originate a prefix
  - Signed and distributed out-of-band
  - Checked through delegation chain from ICANN
  - Public Key infrastructure approach
- Path Verification
  - Validates that the AS path attribute really indicates
  - ... the order ASes traversed by the announcement
  - Uses digital signatures and public key infrastructure

# Route Attestations in Secure BGP



If AS a announced path abP then b announced bP to a



**Public Key Signature:** Anyone who knows IBM's public key can verify the message was sent by IBM.





# Secure BGP Deployment Challenge

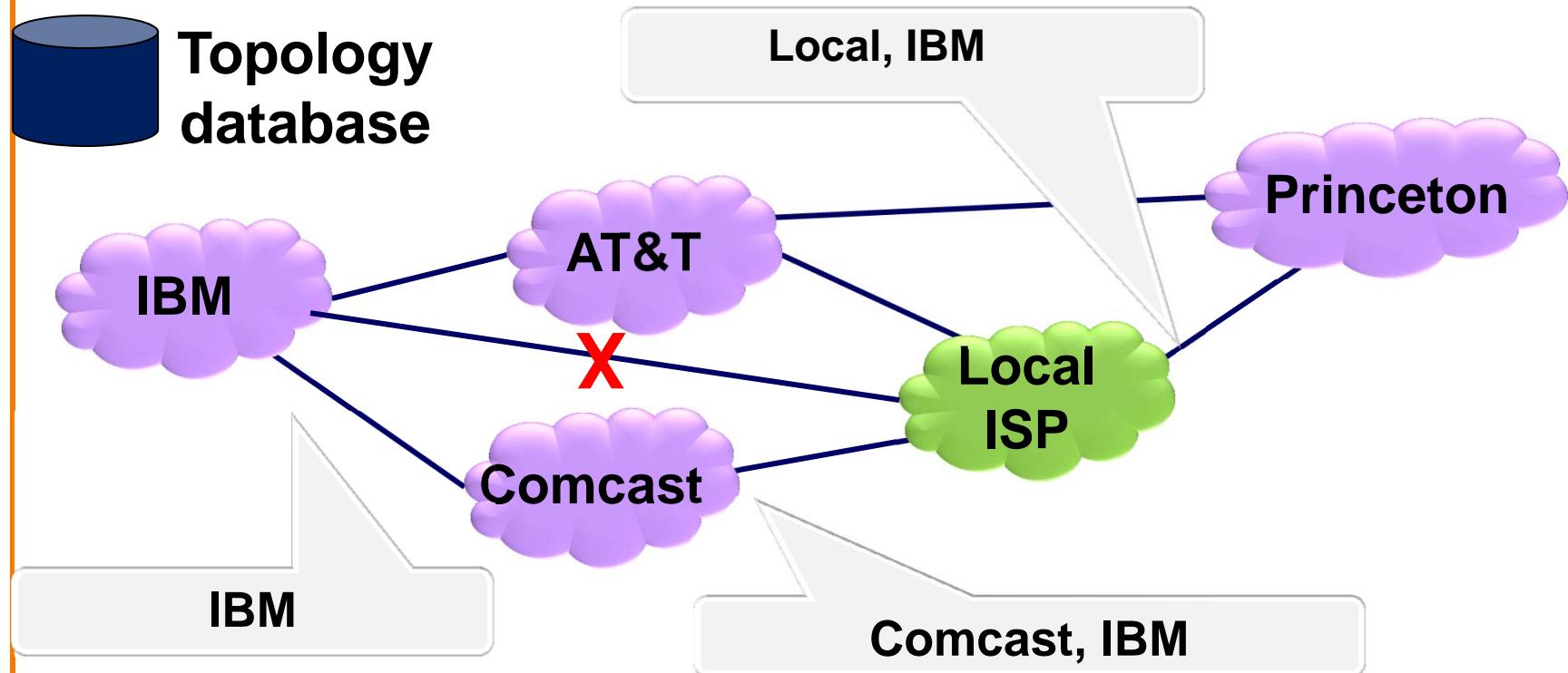
- Complete, accurate registries
  - E.g., of prefix ownership
  - What about mobility of prefixes?
- Public Key Infrastructure
  - To know the public key for any given AS
- Efficiency issues
  - E.g., route attestations make BGP messages longer
  - Public key signatures are slow to sign and verify
- Difficulty of incremental deployment
  - Hard to have a “flag day” to deploy S-BGP
  - Expensive (and useless) for a **single** node to upgrade.



# Secure Origin BGP

- Origin Authentication
  - As in secure BGP, claim the right to originate a prefix
  - Signed and distributed out-of-band
  - Instead of public key infrastructure, use a web of trust.
- Topology verification
  - Instead of signing messages as they traverse the path
  - .. Maintain a database of AS-level network topology
  - ASes can check that the AS-path attribute is path that
    - ...really exists in the network.

# Secure Origin BGP



If link between Local ISP and IBM doesn't exist in the topology, then Local ISP will get caught.

But what the link does exist?!



# Secure Origin BGP Deployment

- Complete, accurate registries of prefix ownership
  - Mobility of prefixes still an issue
  - Based on Web of Trust, not public key infrastructure
- Efficiency issues
  - Everything is done out of band
  - No crypto on BGP messages
- How hard is incremental deployment?
  - We don't need a “flag day”
  - BUT topology database could reveal private info
- Weaker security guarantee than Secure BGP!
  - Path existing in topology doesn't imply it was announced



# Anomaly Detection for BGP

- Monitoring BGP update messages
  - Use past history as an implicit registry
  - E.g., AS that announces each address block
  - E.g., AS-level edges and paths
- Out-of-band detection mechanism
  - Internet Alert Registry: <http://iar.cs.unm.edu/>
  - Prefix Hijack Alert System: <http://phas.netsec.colostate.edu/>
- Soft response to suspicious routes
  - Prefer routes that agree with the past
- Security relative to S-BGP, SoBGP?
- What about deployment challenges?

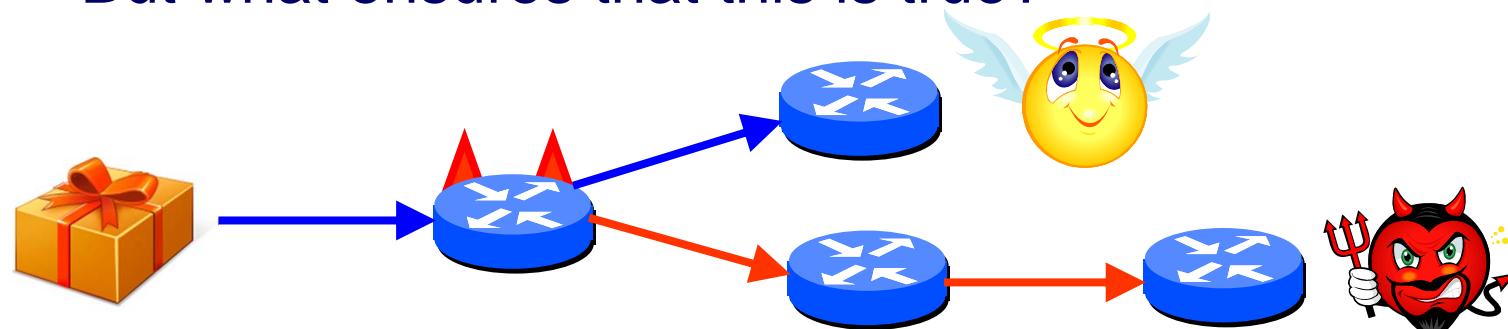


# What About Packet Forwarding?



# Control Plane Vs. Data Plane

- Control plane
  - BGP is a routing protocol
  - BGP security concerns validity of routing messages
  - I.e., did the BGP message follow the sequence of ASes listed in the AS-path attribute
- Data plane
  - Routers forward data packets
  - Supposedly along the path chosen in the control plane
  - But what ensures that this is true?

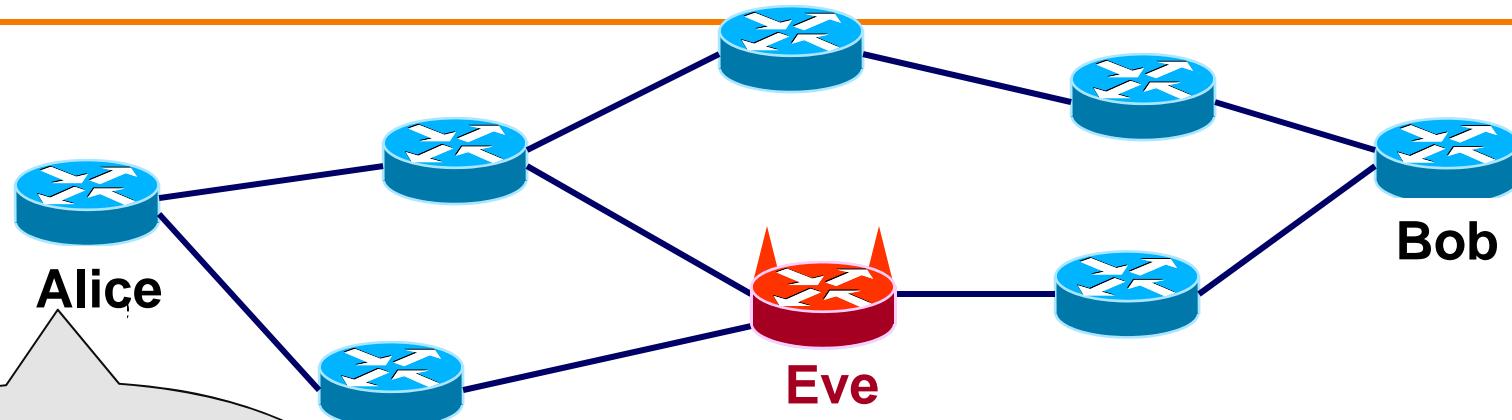




# Data-Plane Attacks, Packet Dropping

- Drop packets in the data plane
  - While still sending the routing announcements
- Easier to evade detection
  - Especially if you only drop some packets
  - Like, oh, say, BitTorrent or Skype traffic
- Even easier if you just slow down some traffic
  - How different are normal congestion and an attack?
  - Especially if you let ping/traceroute packets through?

# Packet Dropping – Gaming Ping



# Are my packets getting thru?

**Knows monitoring protocol**  
**Drops packets**  
**Wants to hide packet loss from Alice**

## Today's approaches cannot withstand active attack **(ping, traceroute, active probing, marked diagnostic packets)**



# Data-Plane Attacks, Redirect packets

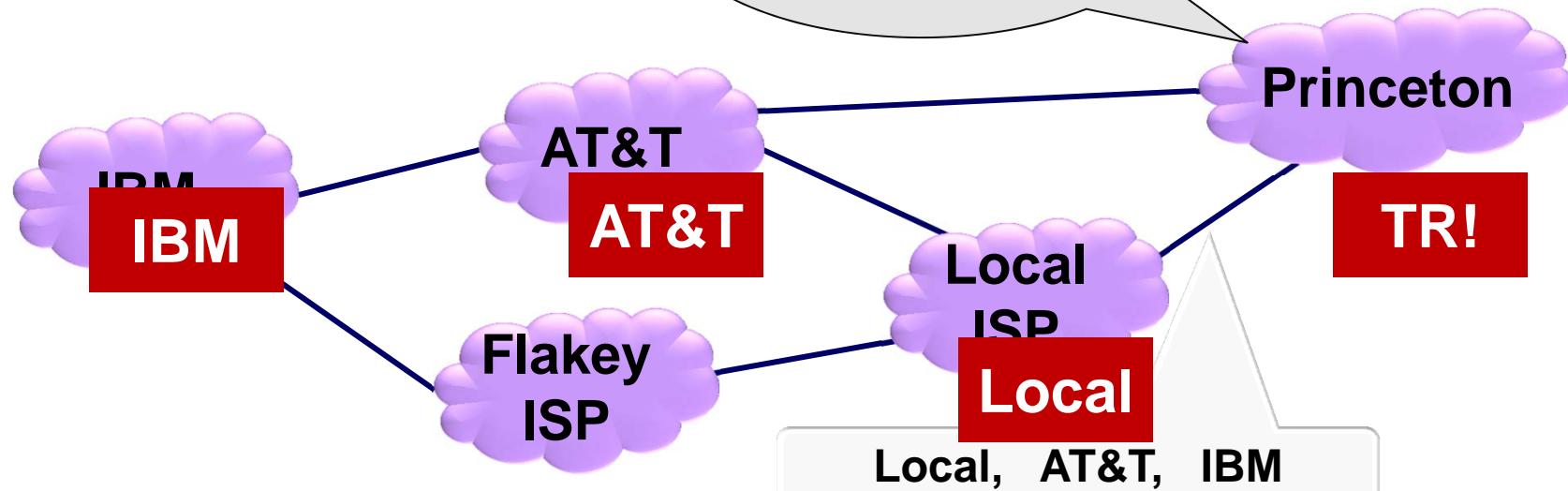
- Send packets in a different direction
  - Disagreeing with the routing announcements
- Direct packets to a different destination
  - E.g., one the adversary controls
- What to do at that bogus destination?
  - Impersonate the legitimate destination (e.g., to perform identity theft, or promulgate false information)
  - Snoop on the traffic and forward along to real destination
- This is really hard to detect?
  - Longer than usual delays? (maybe – if path is long)
  - Traceroute? (can be gamed)
  - Sign **each** packet as goes thru network (impractical)

# Redirect Packets - Gaming traceroute



The DEFCON MiTM attack used a trick similar to this one to ‘fool’ traceroute.

What path are packets really taking?





# Fortunately, Launching Data-Plane Attacks is Harder

- Adversary must control a router along the path
  - So that the traffic flows through him
- How to get control a router
  - Buy access to a compromised router online
  - Guess the password
  - Exploit known router vulnerabilities
  - Insider attack (disgruntled network operator)
- Malice vs. greed
  - Malice: gain control of someone else's router
  - Greed: Verizon DSL blocks Skype to gently encourage me to pick up my landline phone to use Verizon long distance \$ervice ☺



# What's the Internet to Do?



# BGP is So Vulnerable

- Several high-profile outages
  - <http://merit.edu/mail.archives/nanog/1997-04/msg00380.html>
  - [http://www.renesys.com/blog/2005/12/internetwide\\_nearcatastrophela.shtml](http://www.renesys.com/blog/2005/12/internetwide_nearcatastrophela.shtml)
  - [http://www.renesys.com/blog/2006/01/coned\\_steals\\_the\\_net.shtml](http://www.renesys.com/blog/2006/01/coned_steals_the_net.shtml)
  - [http://www.renesys.com/blog/2008/02/pakistan\\_hijacks\\_youtube\\_1.shtml](http://www.renesys.com/blog/2008/02/pakistan_hijacks_youtube_1.shtml)
- Many smaller examples
  - Blackholing a single destination prefix
  - Hijacking unallocated addresses to send spam
- Why isn't it an even bigger deal?
  - Really, most big outages are configuration errors
  - Most bad guys want the Internet to stay up
    - ... so they can send unwanted traffic (e.g., spam, identity theft, denial-of-service attacks, port scans, ...)



# BGP is So Hard to Fix

- Complex system
  - Large, with around 30,000 ASes
  - Decentralized control among competitive ASes
  - Core infrastructure that forms the Internet
- Hard to reach agreement on the right solution
  - S-BGP with public key infrastructure, registries, crypto?
  - Who should be in charge of running PKI and registries?
  - Worry about data-plane attacks or just control plane?
- Hard to deploy the solution once you pick it
  - Hard enough to get ASes to apply route filters
  - Now you want them to upgrade to a new protocol
  - ... all at the exact same moment?



# Conclusions

- Internet protocols were designed based on trust
  - The insiders are good guys (the military!)
  - All bad guys are outside the network
- Border Gateway Protocol is very vulnerable
  - Glue that holds the Internet together
  - Hard for an AS to locally identify bogus routes
  - Attacks can have very serious global consequences
- Proposed solutions/approaches
  - Secure variants of the Border Gateway Protocol
  - Anomaly detection schemes, with automated response
  - Broader focus on data-plane availability



# Backup

# Encrypting and Decrypting With Keys



- Encrypt to hide message contents
  - Transforming message contents with a key
  - Message cannot be read without the right key
- Symmetric key cryptography
  - Same secret key for encrypting and decrypting
  - ... makes it hard to distribute the secret key
- Asymmetrical (or public key) cryptography
  - Sender uses public key to encrypt message
    - Can be distributed freely!
  - Receiver uses private key to decrypt message



# Authenticating the Sender and Contents

- Digital signature for authentication
  - Data attached to the original message
    - ... to identify sender and detect tampering
  - Sender encrypts message digest with private key
  - Receiver decrypts message digest with public key
    - ... and compares with message digest it computes
- Certificate
  - Collection of information about a person or thing
    - ... with a digital signature attached
  - A trusted third party attaches the signature



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- Key revocation is also an (ugly) issue



# Security Goals for BGP

- Secure message exchange between neighbors
  - Integrity of BGP message exchange
  - No denial of service
- Validity of the routing information
  - Origin authentication
    - Is the prefix owned by the AS announcing it?
  - AS path authentication
    - Is AS path the sequence of ASes the BGP update traversed?
  - AS path policy
    - Does the AS path adhere to the routing policies of each AS?
- Correspondence to the data path
  - Does the traffic follow the advertised AS path?
  - Is it actually arriving at the destination?



# BGP Session Security



# TCP Connection Underlying BGP Session

- BGP session runs over TCP
  - TCP connection between neighboring routers
  - BGP messages sent over TCP connection
  - Makes BGP vulnerable to attacks on TCP
- Main kinds of attacks
  - Against integrity: tampering
  - Against performance: denial-of-service
- Main defenses
  - Message authentication or encryption
  - Limiting access to physical path between routers
  - Defensive filtering to block unexpected packets



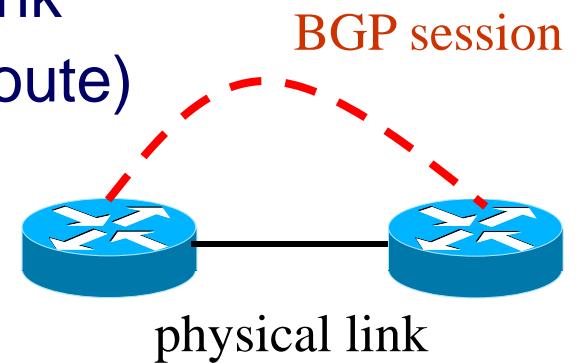
# Attacking Message Integrity

- Tampering
  - Man-in-the-middle tampers with the messages
  - Insert, delete, modify, or replay messages
- Leads to incorrect BGP behavior
  - Delete: neighbor doesn't learn the new route
  - Insert/modify: neighbor learns bogus route
- Reasons why it may be hard
  - Getting in-between the two routers is hard
  - Spoofing TCP packets the right way is hard
    - Generating the right TCP sequence number
  - Not feasible if (cryptographic) message authentication is used.



# Denial-of-Service Attacks, Part 1

- Overload the link between the routers
  - To cause packet loss and delay
  - ... disrupting the performance of the BGP session
- Relatively easy to do
  - Can send traffic between end hosts
  - As long as the packets traverse the link
  - (which you can figure out from traceroute)
- Easy to defend
  - Give higher priority to BGP packets
  - E.g., by putting packets in separate queue





# Denial-of-Service Attacks, Part 2

- Third party sends bogus TCP packets
  - FIN/RST to close the session
  - SYN flooding to overload the router
- Leads to disruptions in BGP
  - Session reset, causing transient routing changes
  - Route-flapping, which may trigger flap damping
- Reasons why it may be hard
  - Spoofing TCP packets the right way is hard
    - Difficult to send FIN/RST with the right TCP header (port, seq #'s)
  - Packet filters may block the SYN flooding
    - Filter packets to BGP port from unexpected source
    - ... or destined to router from unexpected source



# Exploiting the IP TTL Field

- BGP speakers are usually one hop apart
  - To thwart an attacker, can check that the packets carrying the BGP message have not traveled far
- IP Time-to-Live (TTL) field
  - Decremented once per hop
  - Avoids packets staying in network forever
- Generalized TTL Security Mechanism (RFC 3682)
  - Send BGP packets with initial TTL of 255
  - Receiving BGP speaker checks that TTL is 254
  - ... and flags and/or discards the packet others
- Hard for third-party to inject packets remotely