

Face Recognition, Head Pose Estimation, Age
Estimation, Facial Expression Analysis,
VGG 16 and SSR-Net,
Computer Vision and Biometrics

CS 585

March 7 and 19, 2024

Margrit Betke

Department of Computer Science

Boston University



LOOKING AT PEOPLE



Image source: Her, 2013



LOOKING AT PEOPLE: PERSON LOCALIZATION



Image source: Her, 2013



LOOKING AT PEOPLE: HUMAN POSE DETECTION

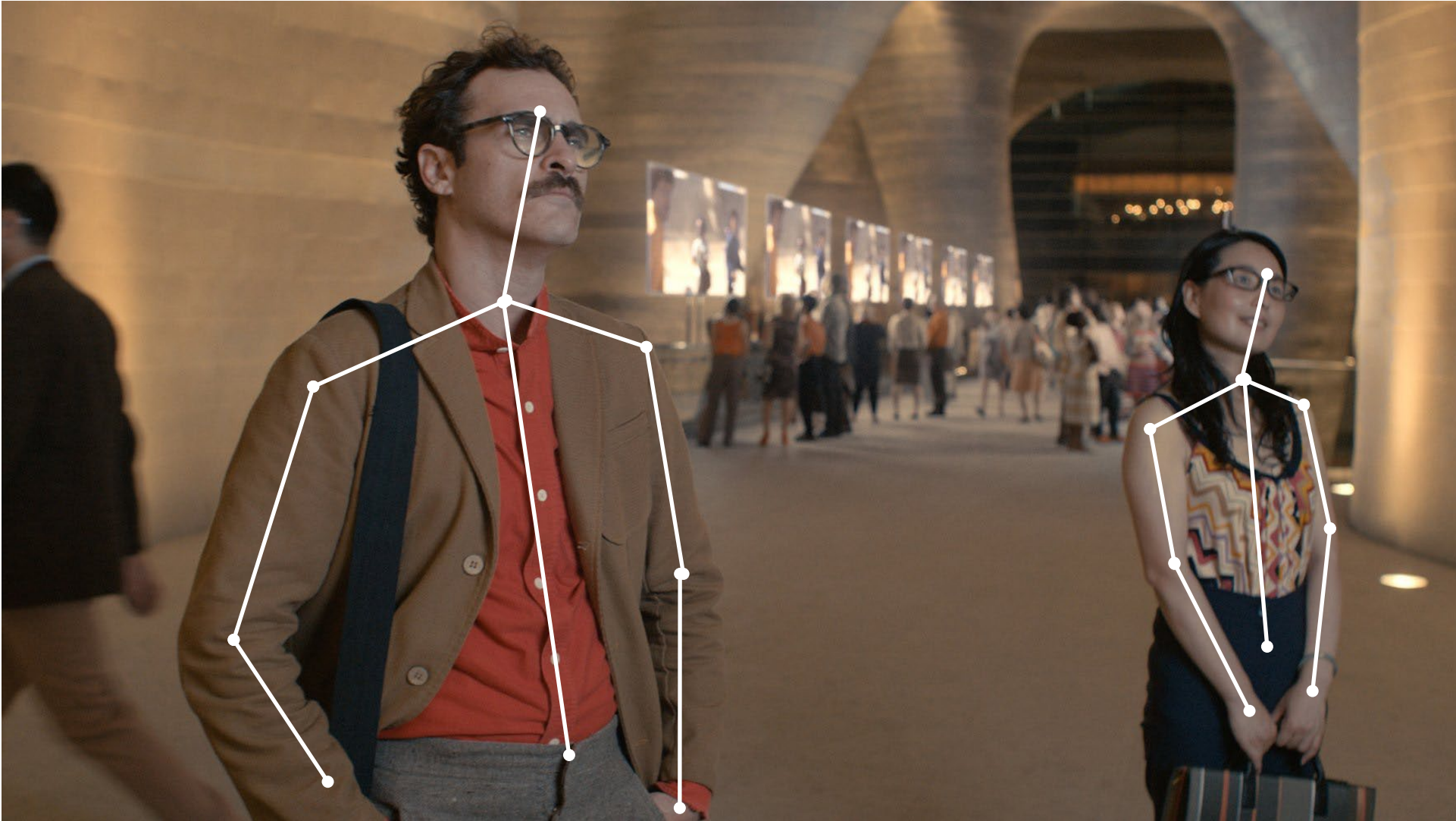


Image source: Her, 2013



LOOKING AT PEOPLE: FACE DETECTION



Image source: Her, 2013



LOOKING AT PEOPLE: FACE RECOGNITION



Image source: Her, 2013



LOOKING AT PEOPLE: FACIAL LANDMARK DETECTION



Image source: Her, 2013



LOOKING AT PEOPLE: FACIAL EXPRESSION RECOGNITION



Image source: Her, 2013



LOOKING AT PEOPLE: FACE RECOGNITION



Image source: Her, 2013



Recognizing Faces

Two Tasks:

- Face Verification
- Face Identification



Face Verification?

Are these two images showing the same person?

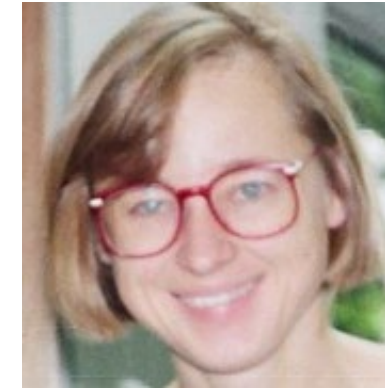
“One-to-one similarity”

Important for Access Control and Re-identification



Query Image

=



Reference Image

Yes



Face Identification?

What is the ID or name of this person?



= “Margrit Betke”

Query Image

“One-to-many similarity”

Important for Watch-list Surveillance or Forensic Search



Face Recognition

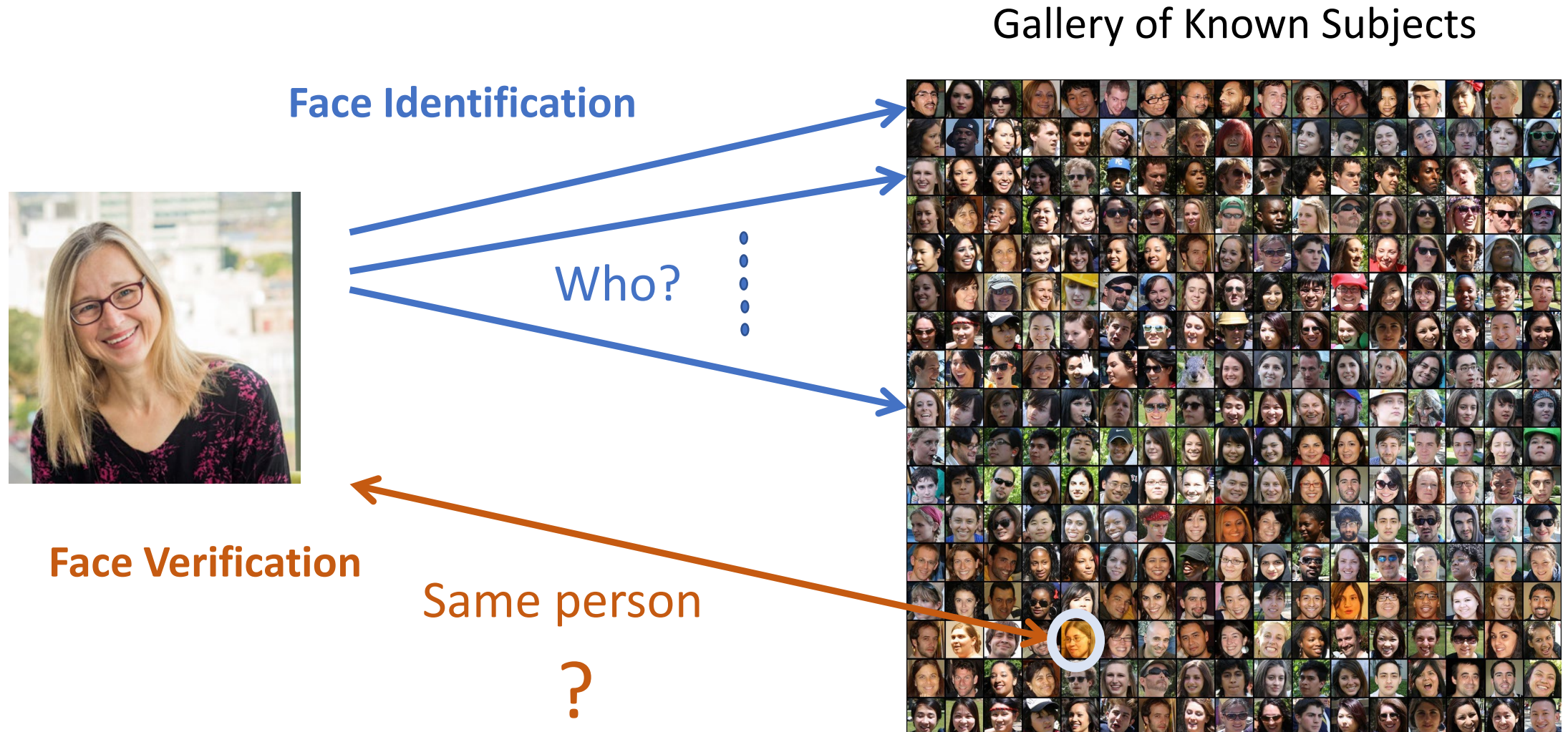


Image credit: Q. Orozco-Ramirez



Face Recognition

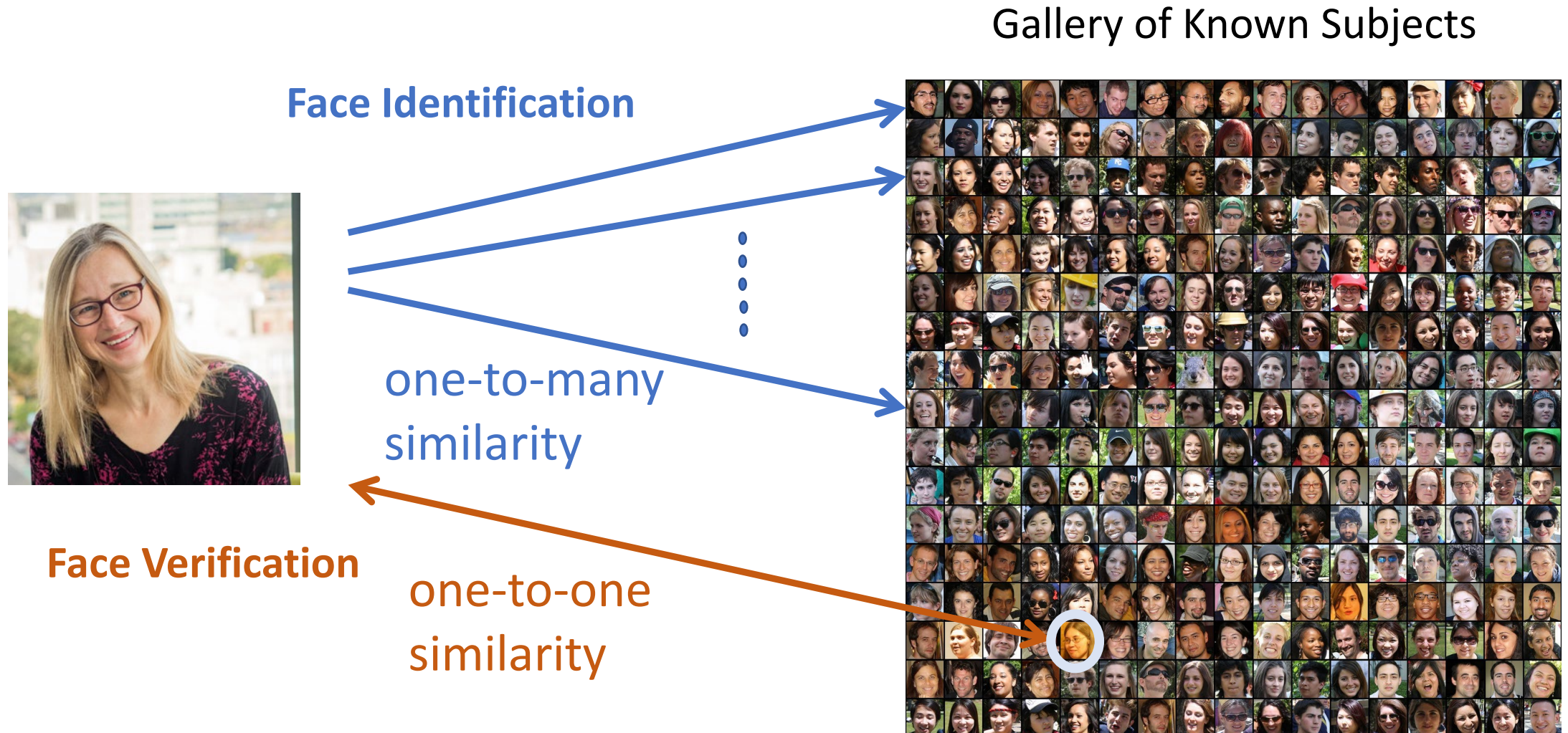


Image credit: Q. Orozco-Ramirez



Face Recognition

Here:
One picture per person

Better:
Multiple pictures per person

Gallery of Known Subjects



Image credit: Q. Orozco-Ramirez



Face Recognition

Gallery of Known Subjects



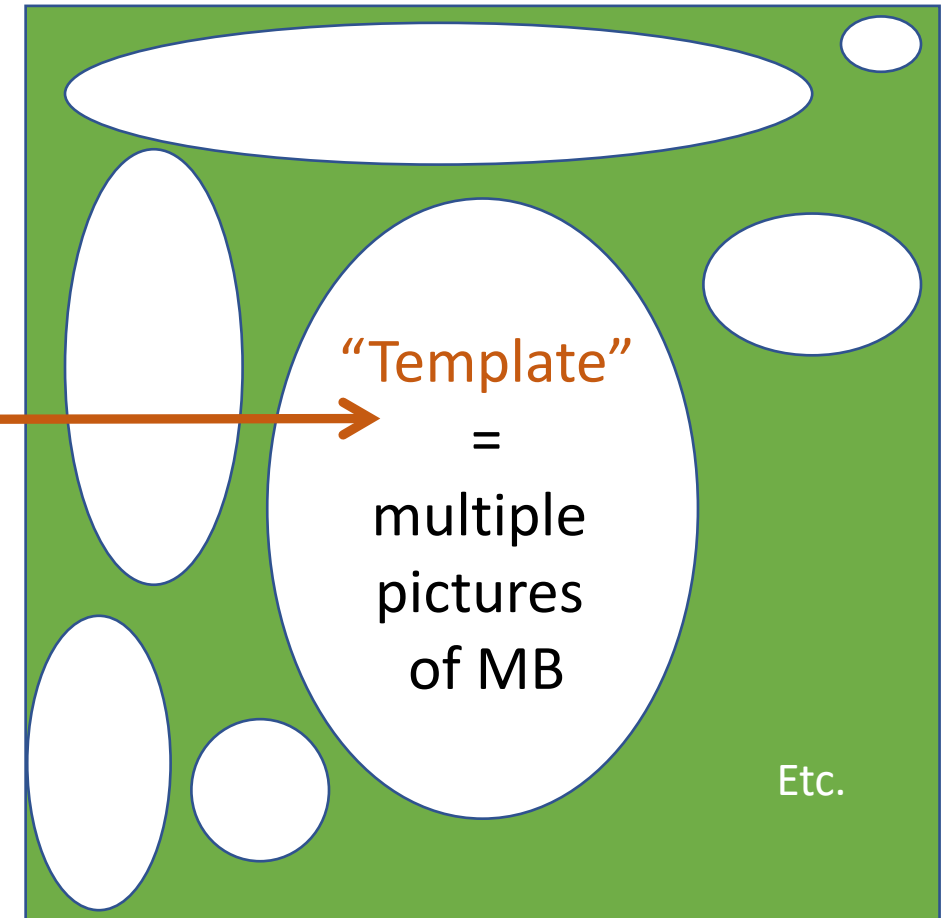
Face Recognition

Probe or **Query** of Unknown Subject



one-to-one
similarity

Gallery of Known Subjects



How does Face Recognition Technology Work?

Pre-2012 Revolution in Computer Vision:
MIT's "Eigenfaces"

Now:

Deep Neural Networks

Except: Pre-processing still uses traditional techniques

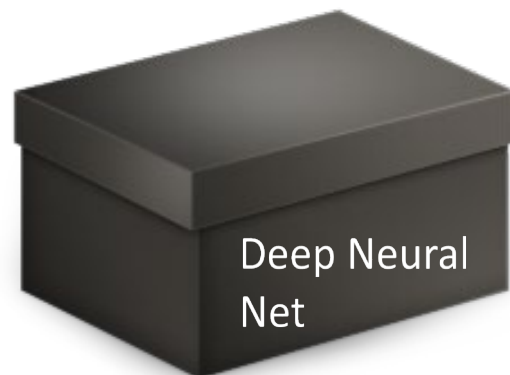


Deep Neural Networks used for Face Recognition

1. Network architecture
2. Training
3. Testing = “use mode”



Network Architecture



Training a Face Recognition Network

Training image for “Margrit Betke”



Crop ↓



Rotate ↓



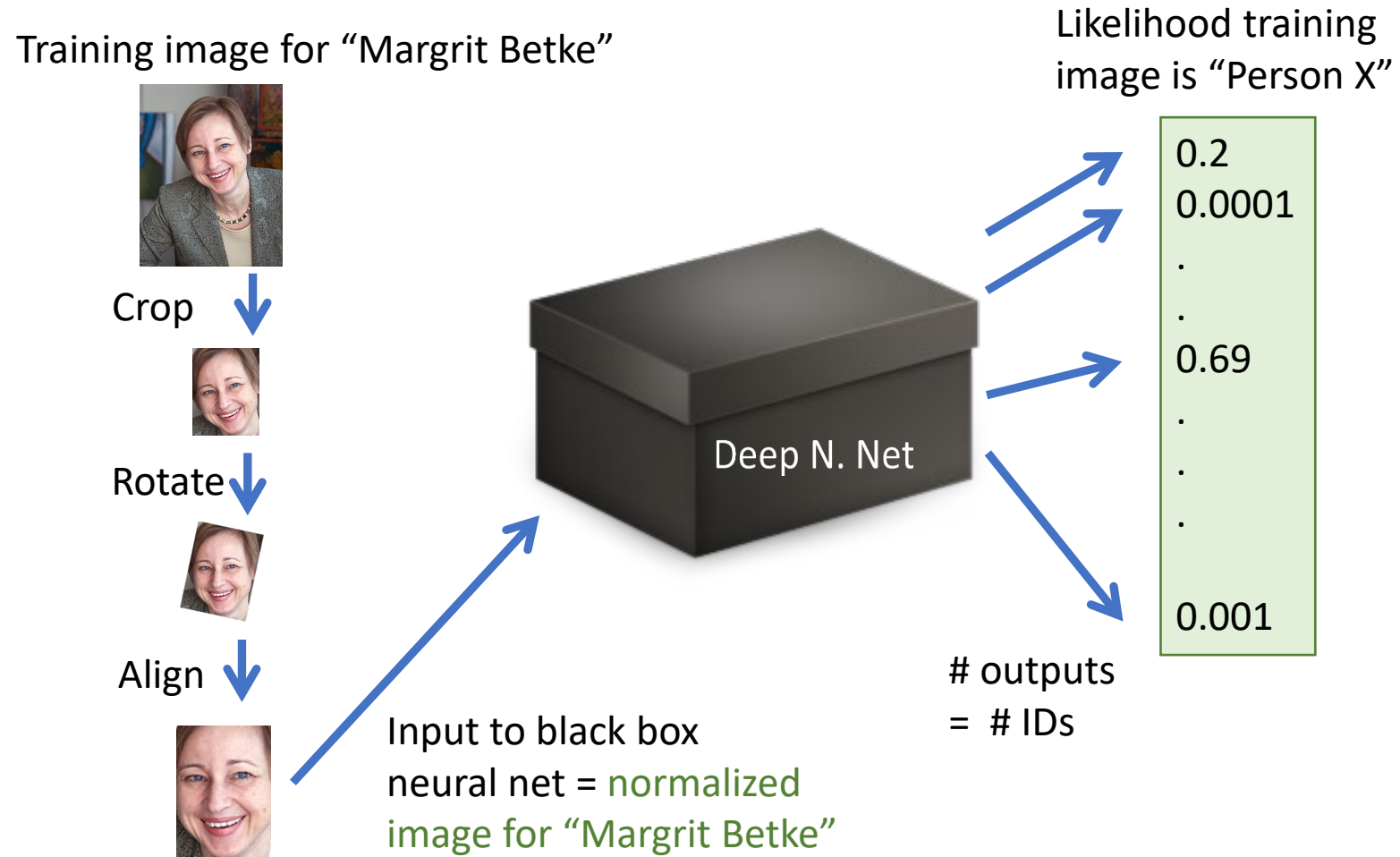
Align ↓



Input to black box
neural net = **normalized**
image for “Margrit Betke”

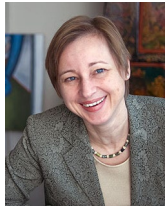


Training a Face Recognition Network



Training a Face Recognition Network

Training image for “Margrit Betke”



Crop ↓



Rotate ↓



Align ↓



Input to black box
neural net = **normalized**
image for “Margrit Betke”



Likelihood training
image is “Person X”

0.2
0.0001
.
.
0.69
.
.
.
0.001

outputs
= # IDs

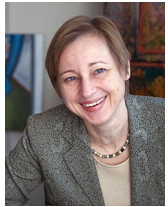
One hot encoding
of “Margrit Betke”

0
0
.
0
1
0
.
.
.
0



Training a Face Recognition Network

Training image for “Margrit Betke”



Crop ↓



Rotate ↓



Align ↓



Input to black box
neural net = **normalized**
image for “Margrit Betke”



Likelihood training
image is “Person X”

0.2
0.0001
.
.
0.69
.
.
.
0.001

minus

One hot encoding
of “Margrit Betke”

0
0
.
.
1
.
.
.
0

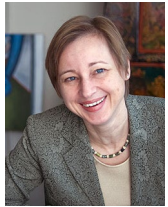
= error

Sum squared error =
Measure of training need



Training a Face Recognition Network

Training image for “Margrit Betke”



Crop ↓



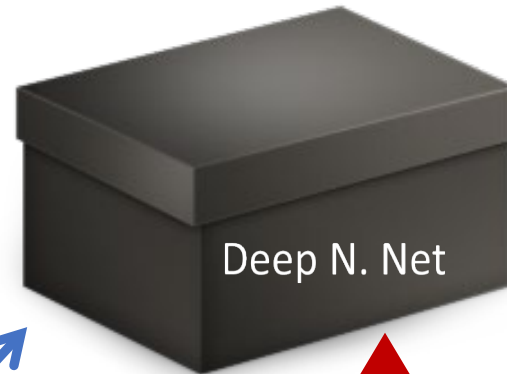
Rotate ↓



Align ↓



Input to black box
neural net = **normalized**
image for “Margrit Betke”



Likelihood training
image is “Person X”

0.2
0.0001
.
.
0.69
.
.
.
0.001

minus

One hot encoding
of “Margrit Betke”

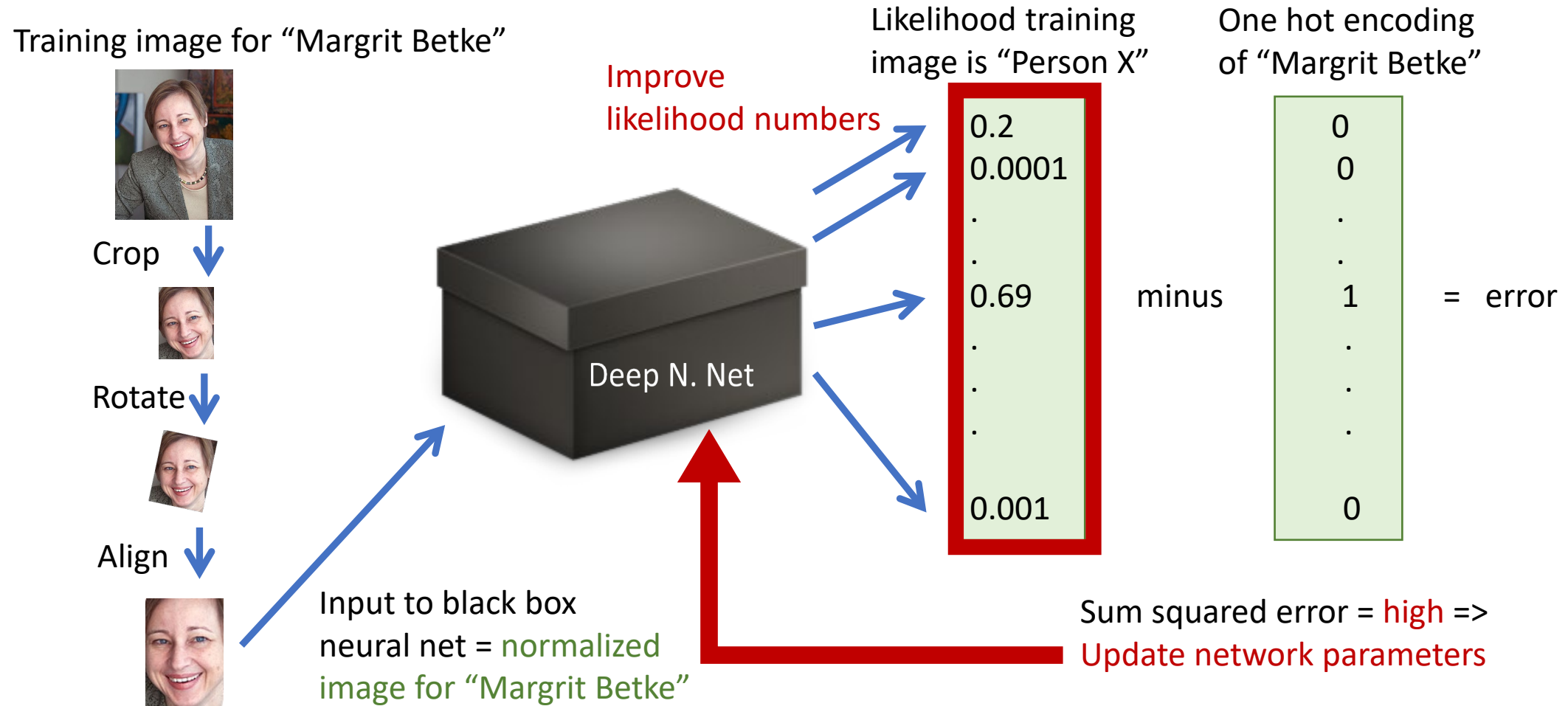
0
0
.
.
1
.
.
.
0

= error

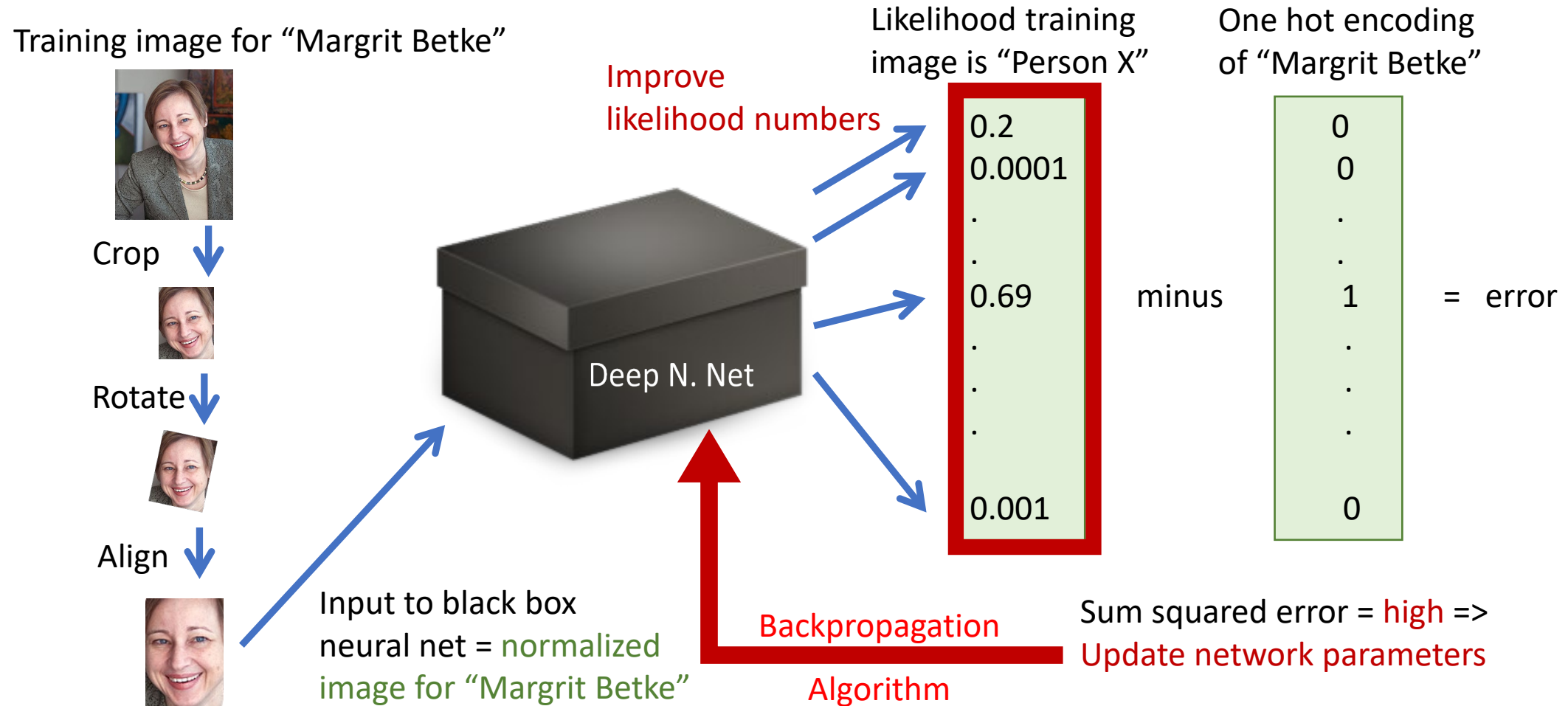
Sum squared error = **high** =>
Update network parameters



Training a Face Recognition Network

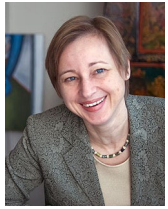


Training a Face Recognition Network



Training a Face Recognition Network

Training image for “Margrit Betke”



Crop ↓



Rotate ↓



Align ↓



Input to black box
neural net = **normalized**
image for “Margrit Betke”



After numerous
network updates:

Likelihood training
image is “Person X”

0.0002
0.0001
.
.
0.99
.
.
.
0.0001

minus

One hot encoding
of “Margrit Betke”

0
0
.
.
1
.
.
.
0

= error

Sum squared error = **low** =>
Done with training!



Trained network

Training image for “Margrit Betke”



Crop ↓



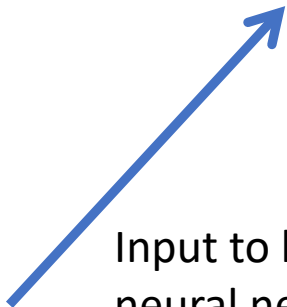
Rotate ↓



Align ↓

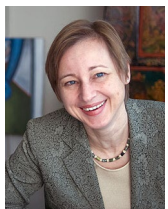


Input to black box
neural net = **normalized**
image for “Margrit Betke”



Let's look at the trained network

Training image for "Margrit Betke"



Crop



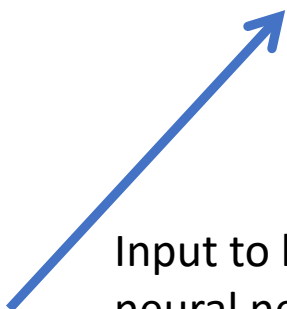
Rotate



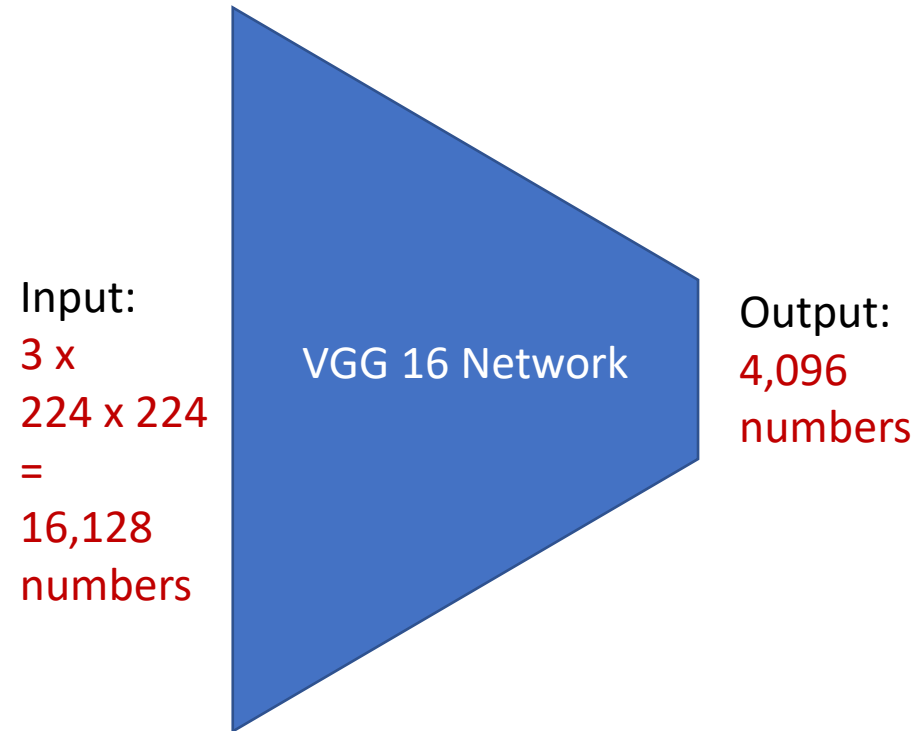
Align



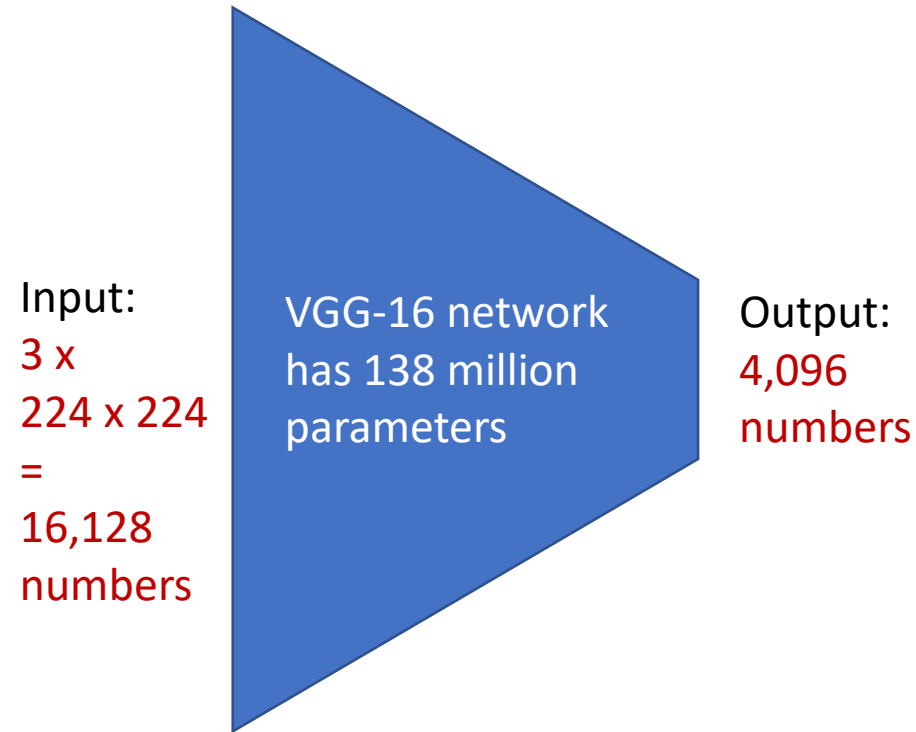
Input to black box
neural net = **normalized**
image for "Margrit Betke"



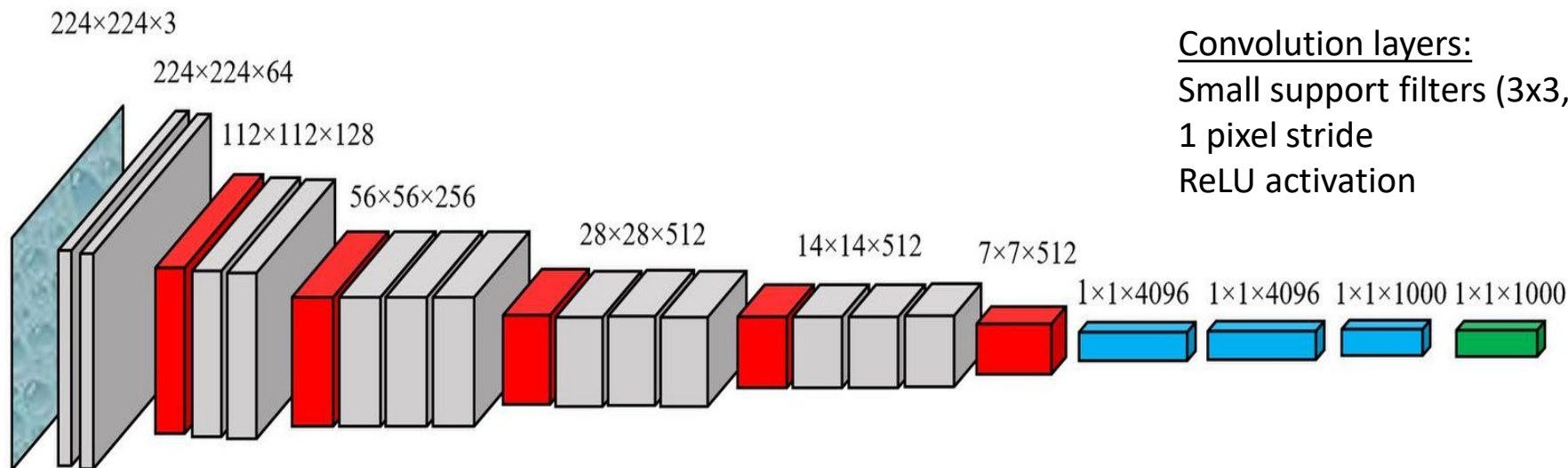
Network Architecture: VGG-16



Network Architecture: VGG-16



Network Architecture of VGG-16: Two Visualizations



VGG16 Model Architecture

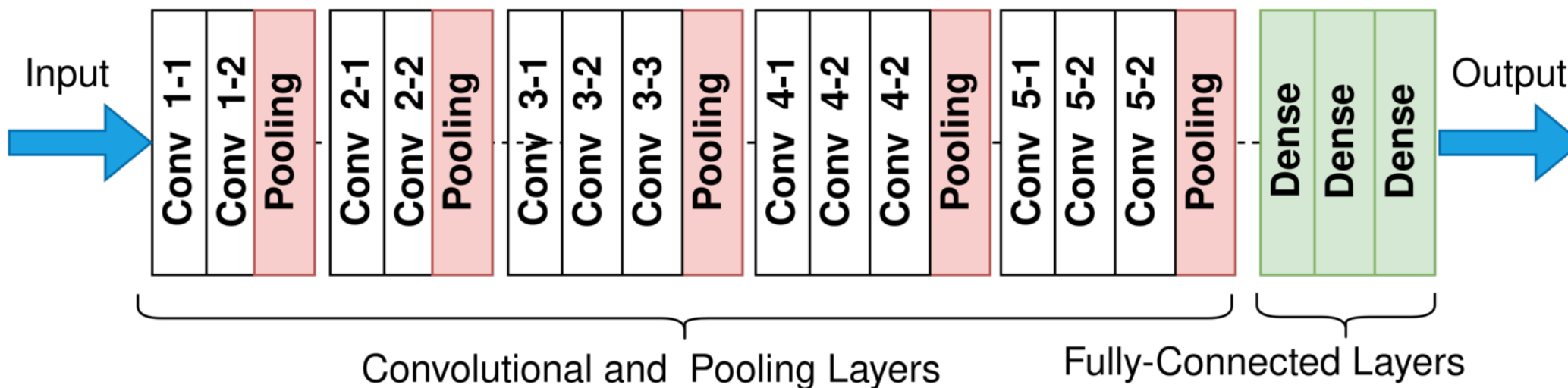
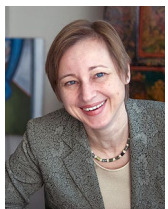


Image credit:
Gorla Praveen



Let's look at how to use the trained network

Training image for "Margrit Betke"



Crop



Rotate



Align



3 x
224 x 224
numbers

e.g., VGG* Network

4,096
numbers

=

"feature
vector"
that
describes
my
picture



normalized image for "Margrit Betke"
= Red Green Blue values of
224 x 224 pixels
minus average RGB value over training set



Face Recognition in “Use Mode”

Query image of unknown person



Crop



Rotate



Align



3 x
224 x 224
numbers

e.g., VGG Network

4,096
numbers =

“feature
vector”
that
describes
the
picture



normalized image
= (Red, Green, Blue) values of
224 x 224 pixels



Face Verification in “Use Mode”

Query image of unknown person



Crop



Rotate



Align



3 x
224 x 224
numbers

normalized image
= (Red, Green, Blue) values of
224 x 224 pixels

VGG Network

4,096
numbers

=

“feature
vector”
that
describes
the
picture



“feature
vector”
that
describes
M.B.’s
picture



Face Verification in “Use Mode”

Query image of unknown person



Crop



Rotate



Align



VGG Network

“feature vector”
that
describes
the
picture



minus

“feature vector”
that
describes
M.B.’s
picture



= error

IF error small
THEN unknown person = Margrit Betke



Face Verification in “Use Mode”

Query image of unknown person



Crop



Rotate



Align



VGG Network

“feature vector”
that
describes
the
picture



minus

“feature vector”
that
describes
M.B.’s
picture



)² = Euclidean Error

IF Euclidean error small

THEN unknown person = Margrit Betke



Face Verification in “Use Mode”

Query image of unknown person



Crop



Rotate



Align



VGG Network

$\cos ($

“feature vector”
that describes
the
picture



“feature vector”
that
describes
M.B.’s
picture



$) = \text{Cosine Similarity}$

IF Cosine Similarity high

THEN unknown person = Margrit Betke



Face Identification in “Use Mode”

Query image of unknown person



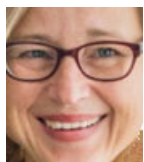
Crop



Rotate



Align



VGG Network

“feature vector”
that
describes
the
picture



minus

“feature vector”
that
describes
picture of
person X

IDs vectors

-> # IDs errors

For all IDs in database:

IF smallest error for ID x

THEN unknown person = ID x

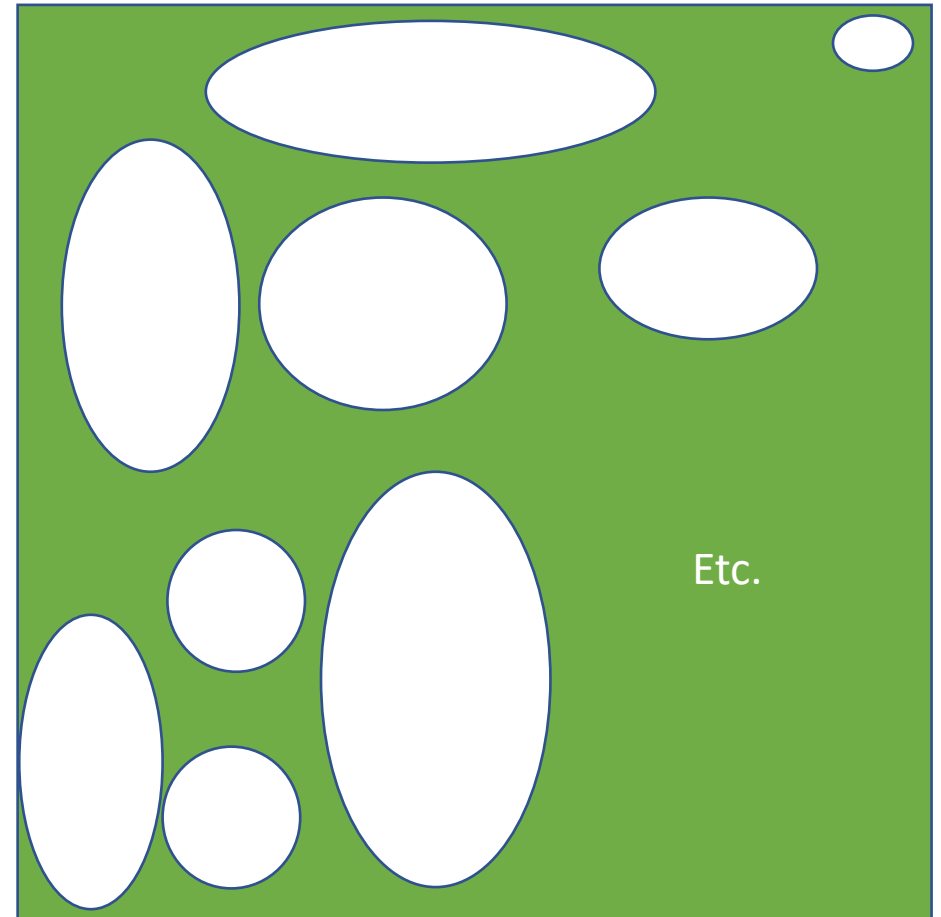


Benchmark Dataset (from 2007, still used) Labeled Faces in the Wild (LFW) *

5,749 identities
13,233 face images
1,680 people with two
or more images

- Publicly available
- Web data
- Celebrities

Gallery of Known Subjects



Recognition Results on LFW Dataset



Neural Net Name:	FaceNet 2015	DeepFace 2014
Number of Photos:	> 500 Million	4.4 Million
Number of Subjects:	> 10 Million	4,000
Accuracy:	99.6%	97.3%



Do these accuracy numbers show that the problem was solved already in 2015?



Do these accuracy numbers show that the problem was solved already in 2015?

No!

1. Distractor images
2. Training versus testing datasets
3. What is the best network/algorithm?
4. What are the limitations of existing systems?

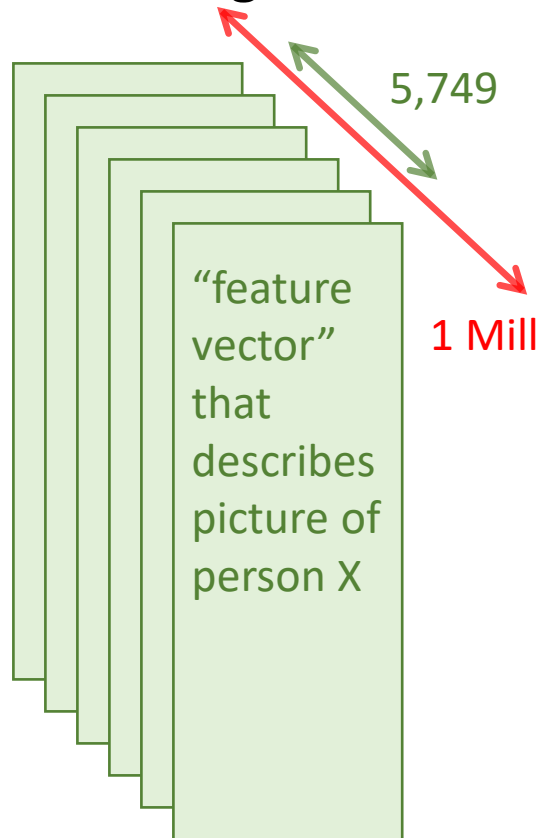


Benchmark Dataset Labeled Faces in the Wild (LFW)

What if we add
1 million
“distractor”
face images?



5,749 identities
13,233 face images



Gallery of Known Subjects



Benchmark Dataset Labeled Faces in the Wild (LFW)

With 1 million
“distractor”
face images:


Recognition rates go down a lot!

Gallery of Known Subjects



Do these accuracy numbers show that the problem was solved in 2015?

No!

1. Distractor images 
2. Size of datasets
3. What is the best network/algorithm?
4. What are the limitations of existing systems?



Size of Training Datasets



Neural Net Name:	FaceNet 2015	DeepFace 2014
Number of Photos:	> 500 Million	4.4 Million
Number of Subjects:	> 10 Million	4,000
Accuracy on LFW dataset (5K):	99.6%	97.3%



Do these accuracy numbers show that the problem is solved?

No!

1. Distractor images makes the problem much more difficult ✓
2. Size of datasets does matter a lot ✓
3. What is the best network/algorithm?
4. What are the challenges & limitations of existing systems?



Is the key to success the size of the training data or the network ?



Neural Net Name:

FaceNet 2015

DeepFace 2014

Number of Photos:

> 500 Million

4.4 Million

Number of Subjects:

> 10 Million

4,000

Accuracy on LFW dataset:

99.6%

97.3%



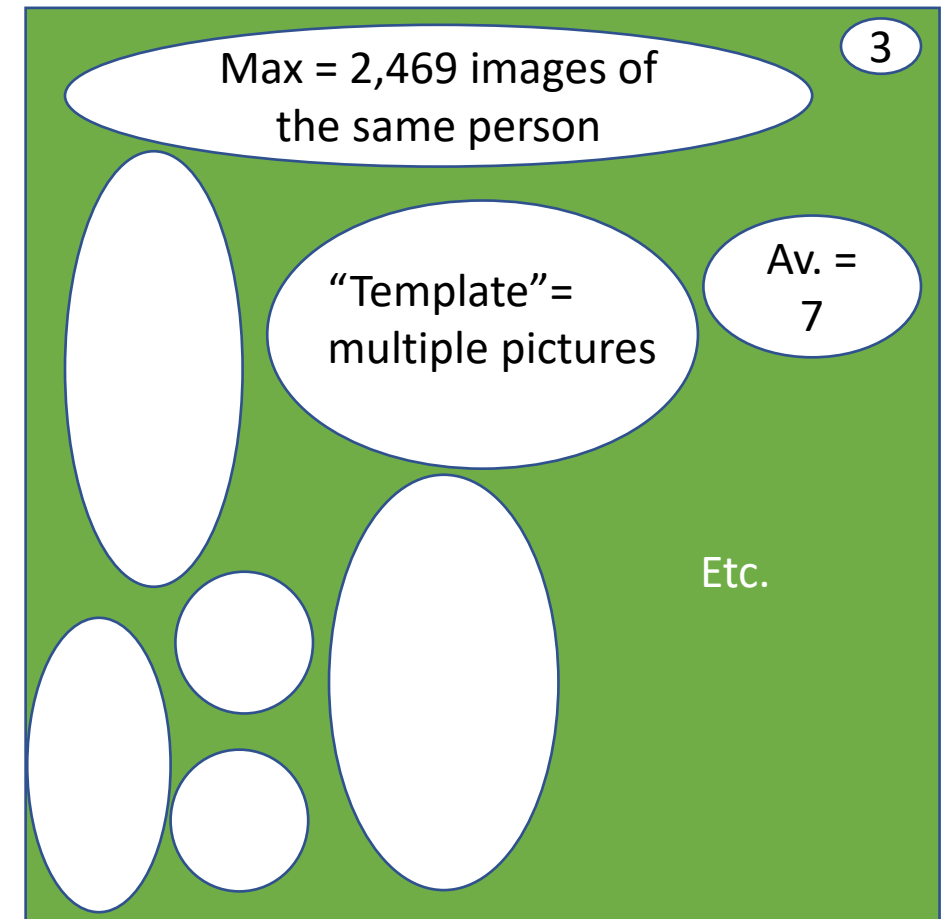
2017 MegaFace2* Dataset

<https://arxiv.org/pdf/1705.00393.pdf>

672,057 identities
4,753,320 face images

- Publicly available
- No celebrities
- Flickr account data
- Automated labeling
- 59% males, 41% females
- Age range among template images:
16 years

Gallery of Known Subjects



2017 Competition

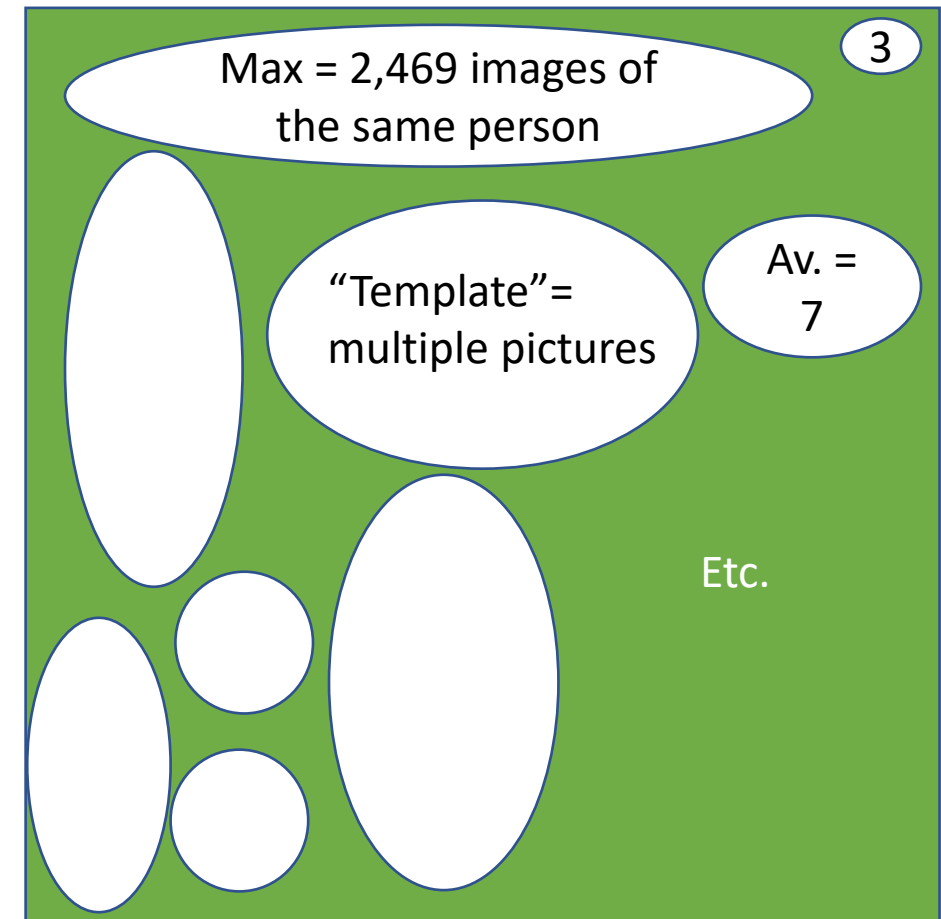
- Train on MegaFace2 (672K IDs, 4 mill. images)
- Test on FaceScrub* (530 IDs, 106K images)
- Add 1 million “distractor” face images

6 teams provided feature vectors to competition organizers on FaceScrub & distractor images

Results varied between 28% to 76%
recognition accuracy

Method matters!

Gallery of Known Subjects



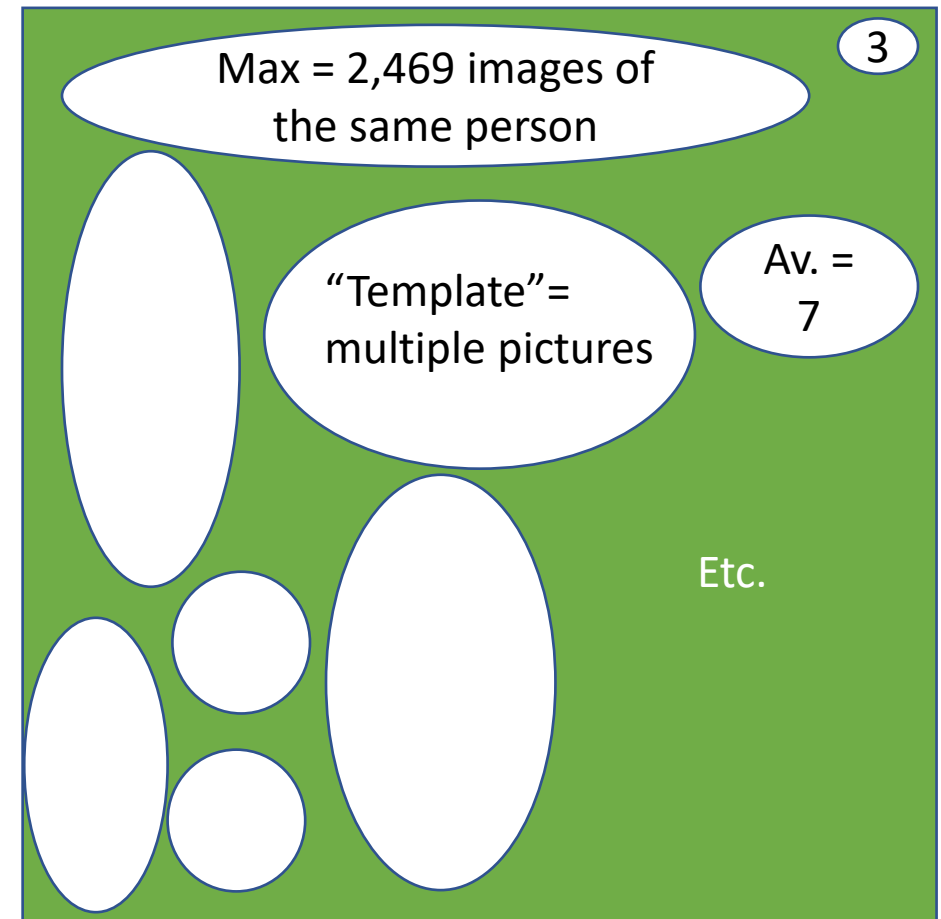
2017 MegaFace2 Dataset

- Train on MegaFace2
- Test on FaceScrub (530 IDs, 106K images)
- Add 1 million “distractor” face images

E.g., NEC’s commercial product:
~100% accuracy without distractors
~60% accuracy with 1 million distractors

Best method: GRCC with 76% accuracy with
1 million distractors

Gallery of Known Subjects



Neural Networks for Biometrics

We don't know what was under the hood in the 2017 Competition.
Secrets of the trade...

More recently, network structures, loss functions, and training schemes have been published.

Most recent conference: International Joint Conference on Biometric, Ljubljana, Slovenia, September 25-28, 2023

Our research group's work won a "Best Poster Award"



Do these accuracy numbers show that the problem is solved?

No!

1. Distractor images makes the problem much more difficult ✓
2. Size of datasets does matter a lot ✓
3. Competitions used to determine best network/algorithm ✓
4. What are the challenges & limitations of existing systems?



Do these accuracy numbers show that the problem is solved?

No!

1. Distractor images makes the problem much more difficult ✓
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4. What are the challenges & limitations of existing systems?



What are other limitations of existing systems?

System performance degrades due to

Aging

Pose Variations: Frontal vs. Profile



What are other limitations of existing systems?

System performance degrades due to

Aging

Pose Variations: Frontal vs. Profile

- [Klare et al., CVPR 2015:](#)
IARPA Janus Benchmark A
- [Sengupta et al., WACV 2016:](#)
CFP Dataset
- [Yu et al., ICCV 2017:](#)
AFLW2000 Dataset



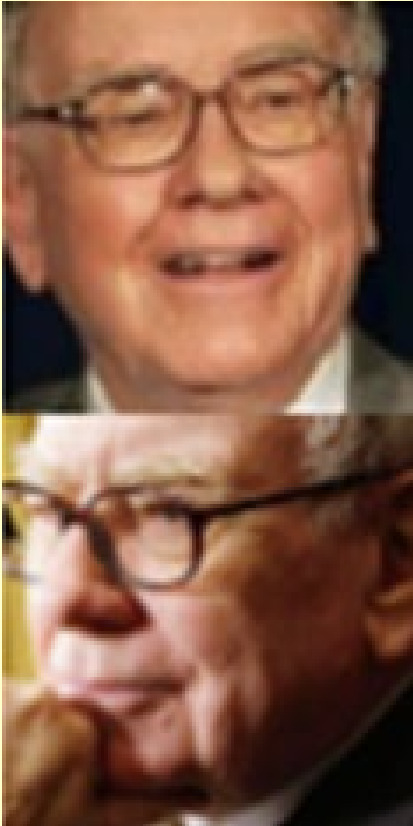
Let's do a Human Experiment on Recognizing Faces in Frontal versus Profile Images

Please determine if the following images show the same person.

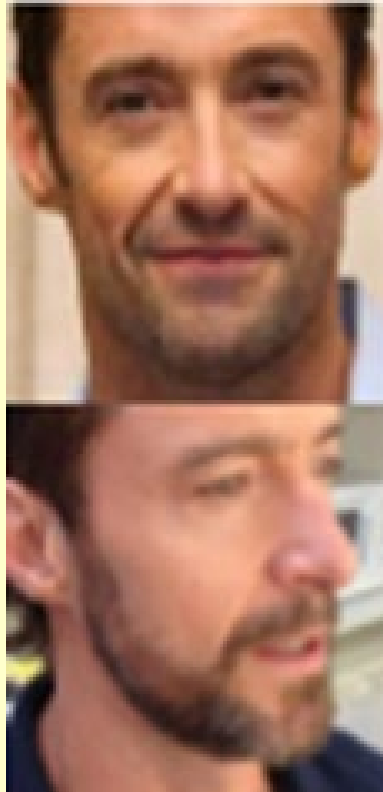


Poll: Same Person?

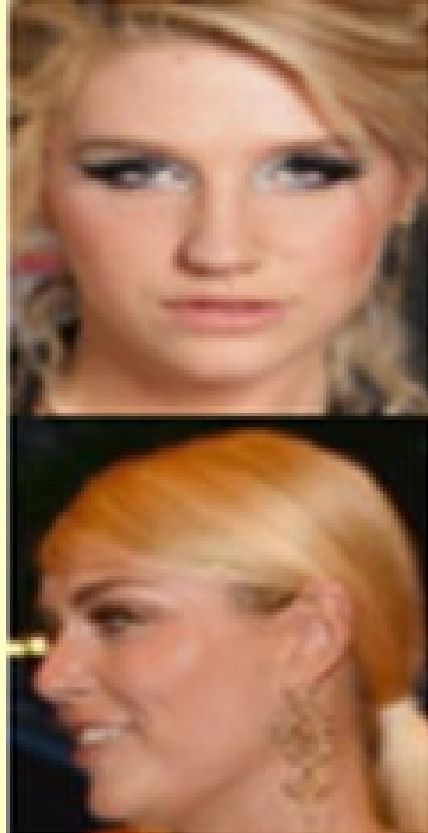
1



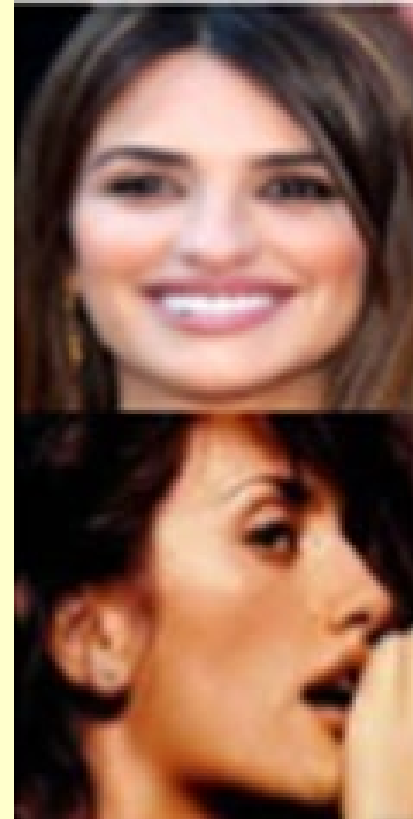
2



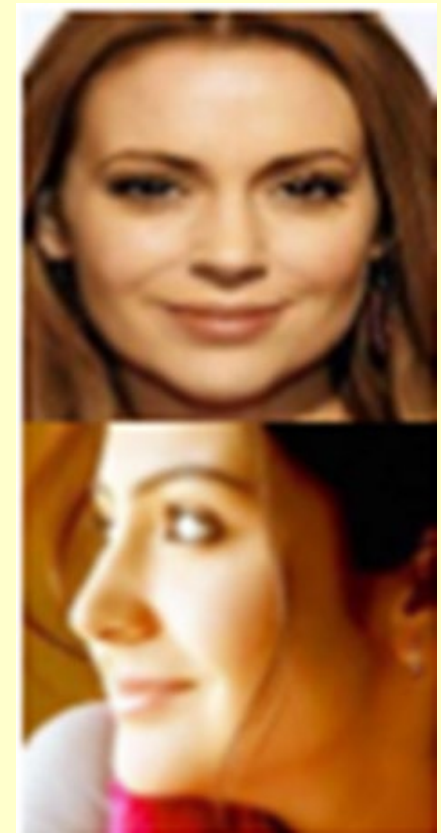
3



4



5



Same Person?

6

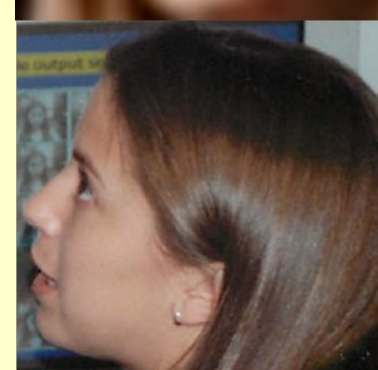
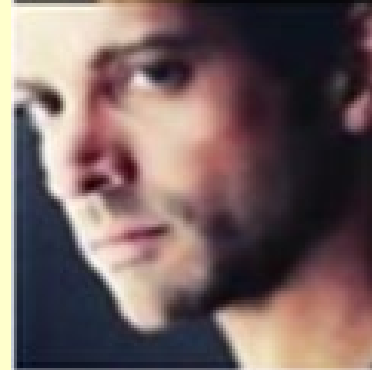
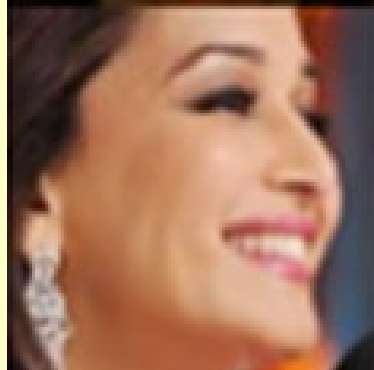
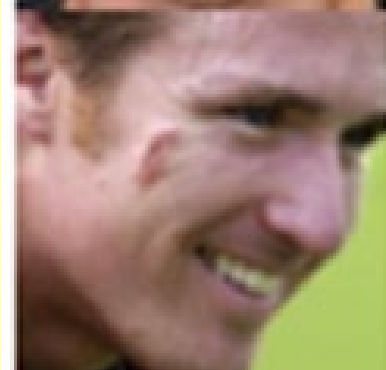
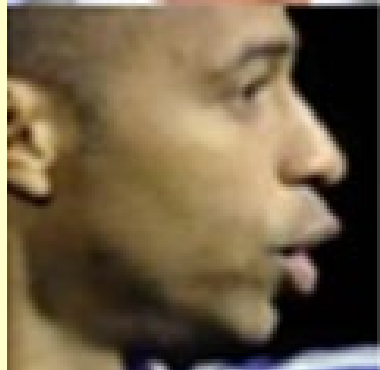
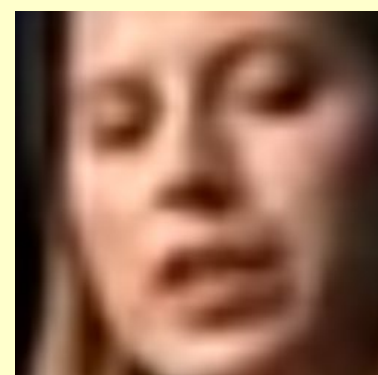
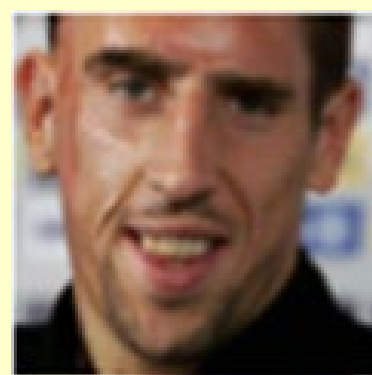
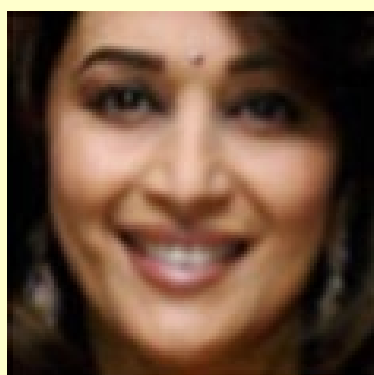
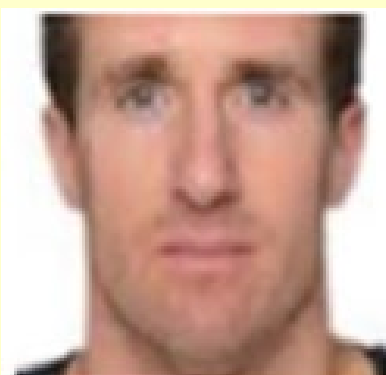
7

8

9

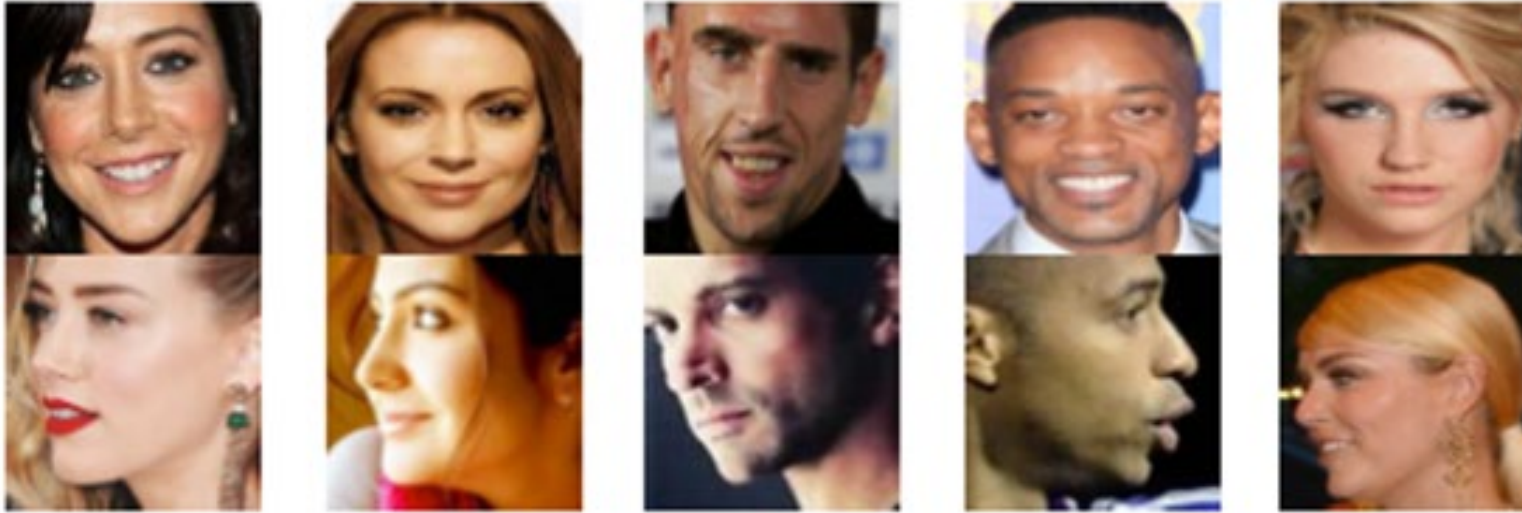
10

11



Frontal vs. Profile

GT: Not
same
person

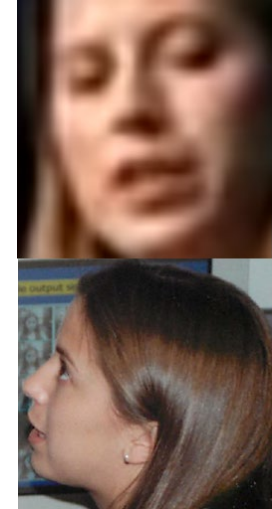


GT:
Same
person



Cao et al., 2018

GT:
Same persons:
Kristen Grauman, UTA



Pawan Sinha, MIT



Research on Face Recognition under Pose Variations

Cao et al., CVPR 2018

Idea: Map profile representations into frontal pose representations

Results:

Verification:

True Acceptance Rate (TAR) at
False Acceptance Rate (FAR) of
0.01: 94%

0.001: 89%

Rank 1 Identification:
96.8%

Zhu et al., PAMI 2019: [pdf](#)

Idea: 3D Dense Face Alignment (3DDFA) =
Use DNNs to estimate 3D Morphable
Model (3DMM) parameters:

- Pose: 3 Euler angles, translation, scale
- Shape: 50 dimensions
- Expression: 19 dimension

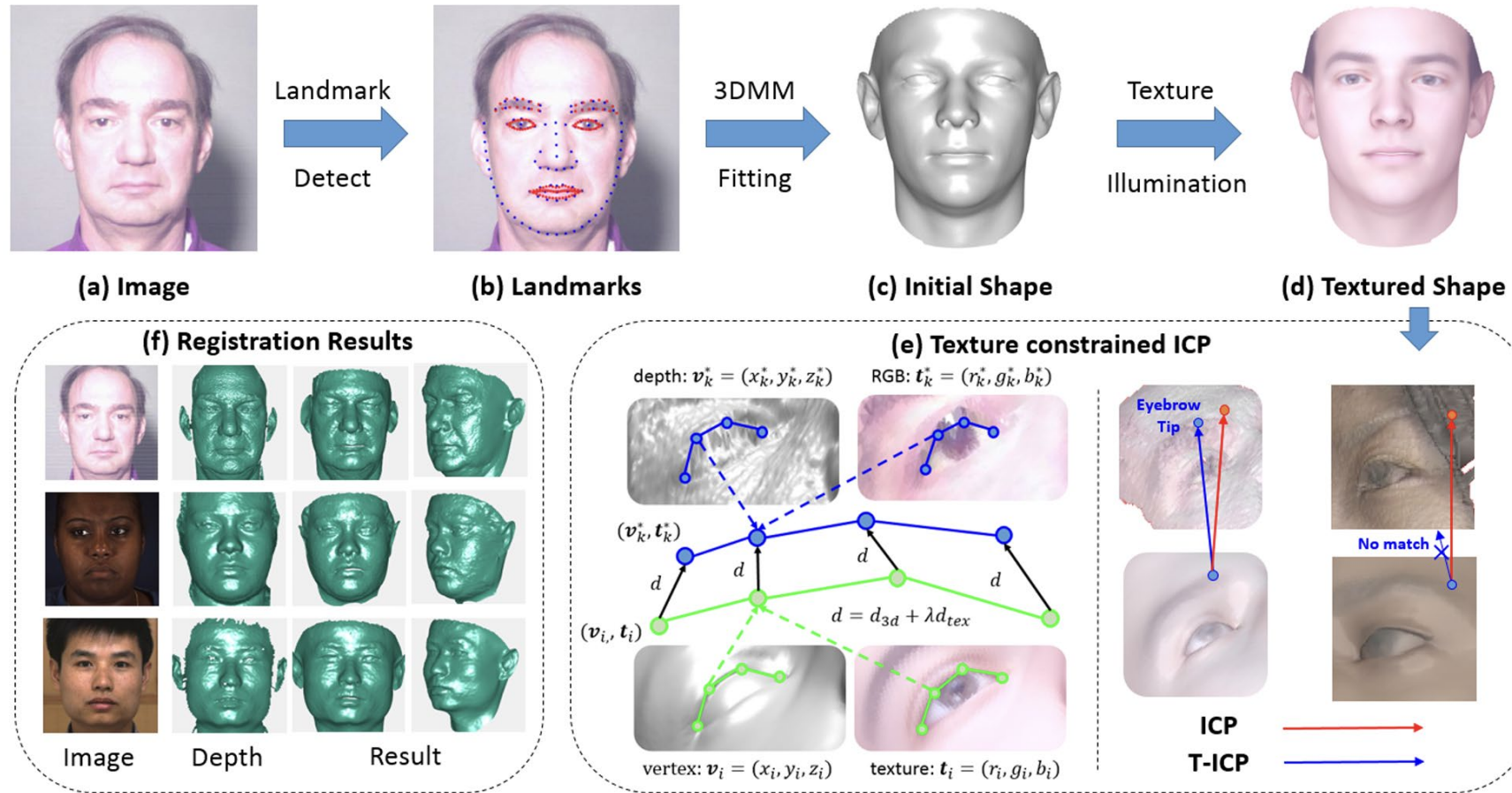
Results:

Better than state-of-the-art but relatively poor (regression by neural network difficult!)



Beyond 3DMM: Learning to Capture High-fidelity 3D Face Shape

Zhu et al., [ECCV 2020](#) , [PAMI 2022](#):



ICP: Iterative Closest Point Algorithm.
We will discuss in detail in a later lecture.



What are other limitations of existing systems?

System performance degrades due to

Aging

- [Best-Rowden-Jain-PAMI-2017](#)
- NIST Mugshot Identification Database (MID)
- NIST Multiple Encounter Dataset (MEDS), FBI Biometric Center of Excellence



Let's do a Human Experiment on Recognizing Age Difference of Images of Faces



Poll: Estimate Aging

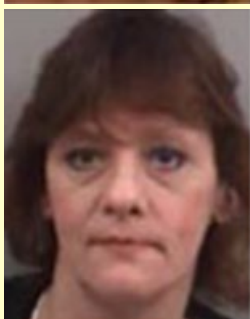
A



B



C

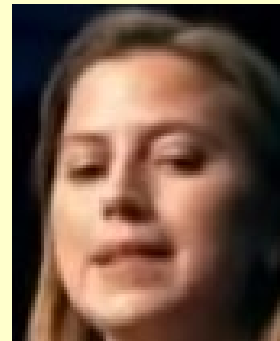


D

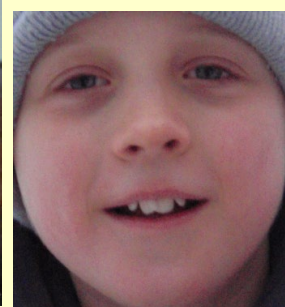


Credit for Images A-D:
Best-Rowden and Jain, 2018

E



F



G



H

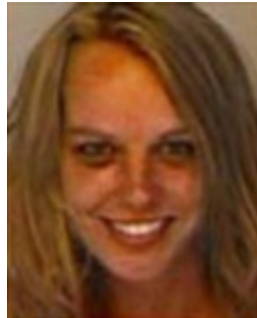


Images E-H: © Betke

Estimating Aging

Best-Rowden
and Jain, 2018

A



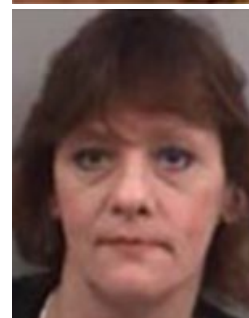
Elapsed time: 9 years

B



8 years

C



8 years

D



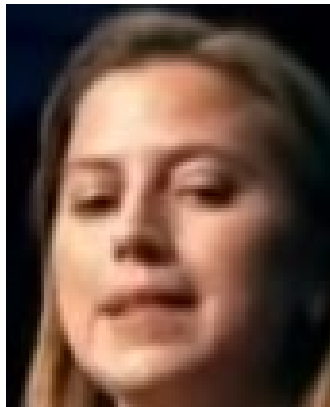
9 years

99% of subjects can still be recognized at 0.01% FAR up to approximately 6 years elapsed time

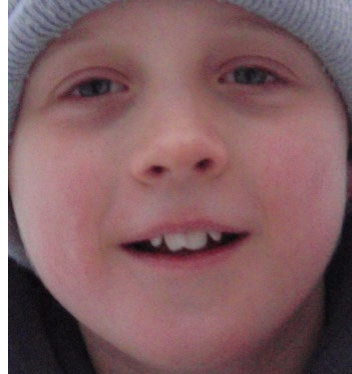
Best-Rowden and Jain, 2018

Estimating Aging

E



F



G



H



Age Difference: 8 years

12 years

30 years

30 years



Deep EXpectation (DEX): Age Estimation

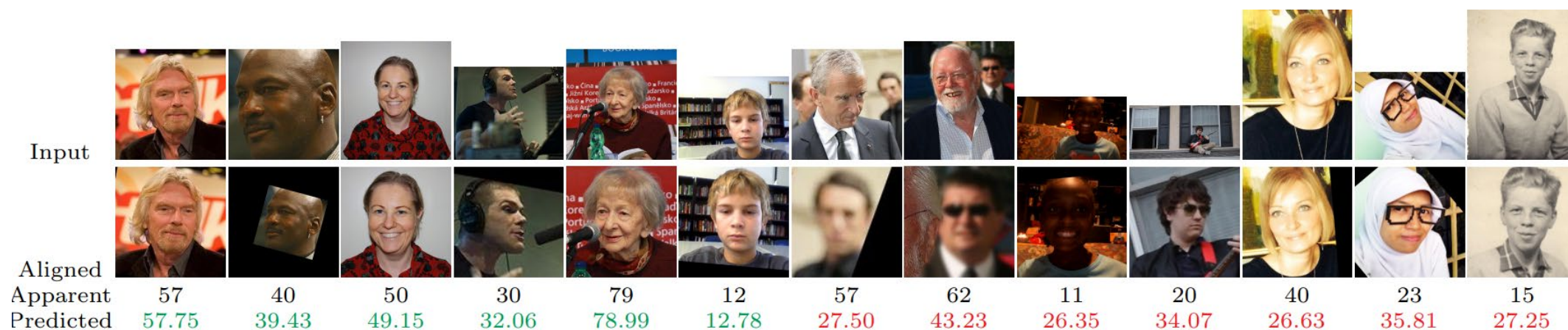
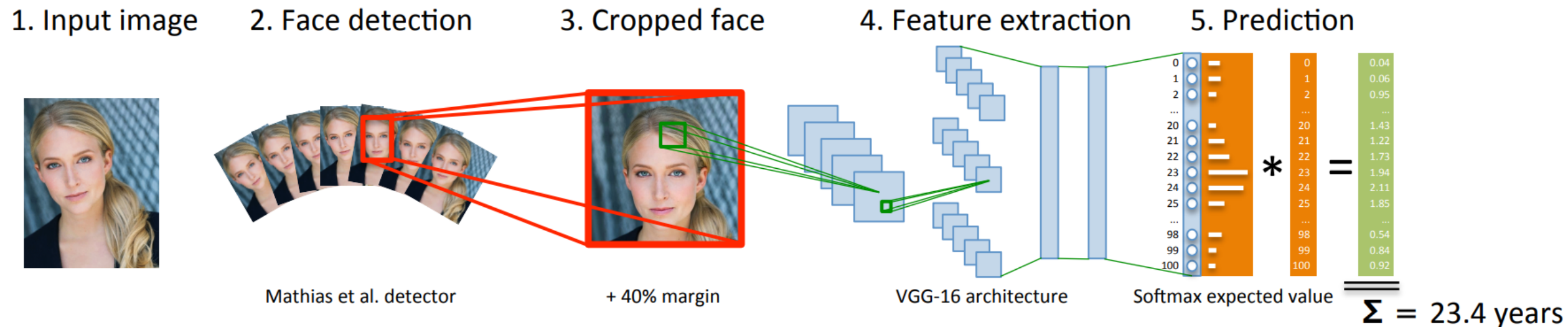


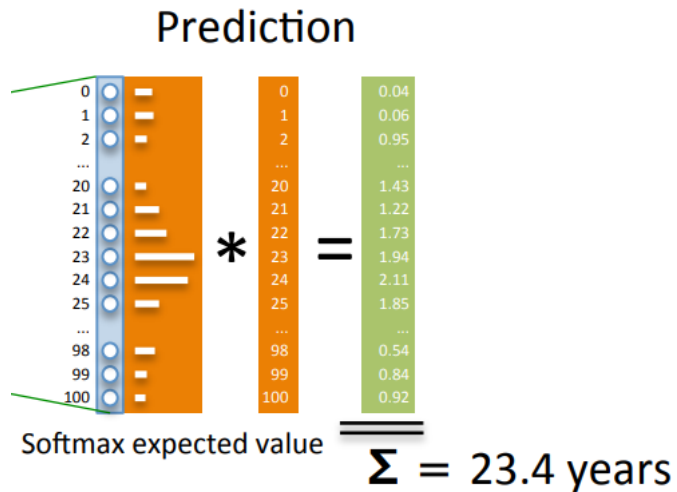
Fig. 7 Examples of face images with good and bad age estimation by DEX.

Image Credit: [Rothe et al., 2016](#)

SSR-Net: A Compact Soft Stagewise Regression Network for Age Estimation

In DEX:

- Regression by conversion into age classes
- #age-groups=100,
- Representative age of i th bin is μ_i
- μ_{23} is age 23



In SSR-Net:

- **Regression by coarse-to-fine hierarchical conversion** into age classes
- Coarse: “relatively younger” “about right age” “relatively older”
- Next stage: Refine decision of previous stage
- Representative of age group: $\mu_i = i \vee \text{\#age-groups}$
- $p(i)$ = probability x belongs to group i
- Estimated age $\tilde{y} = \sum_{k=1}^K \mu^{(k)} \cdot p^{(k)}$ where $K = \text{\# stages}$
- To avoid quantization noise & class ambiguity when navigating between stages: Use bin shift η and scale factor Δ
- The shift vector $\mu^{(k)}$ adjusts the center for each bin at k th stage
- The scale factor $\Delta^{(k)}$ scales the widths of all bins at k th stage
- Learned by network: $p^{(k)}, \eta^{(k)}, \Delta^{(k)}$ for all k

Insight: This is a general regression scheme!



SSR-Net: A Compact Soft Stagewise Regression Network for Age Estimation

$$\mu_i = i \text{ V}/\text{\#age-groups}$$

$p(i)$ = probability x belongs to group i

$$\begin{aligned} \text{Estimated age } \tilde{y} \\ = \mu^T \mathbf{p} \end{aligned}$$

Bin shift: η

Scale factor: Δ

Stage #1

$$\{\vec{p}^{(1)}, \vec{\eta}^{(1)}, \Delta_1\}_{s_1}$$

Stage #2

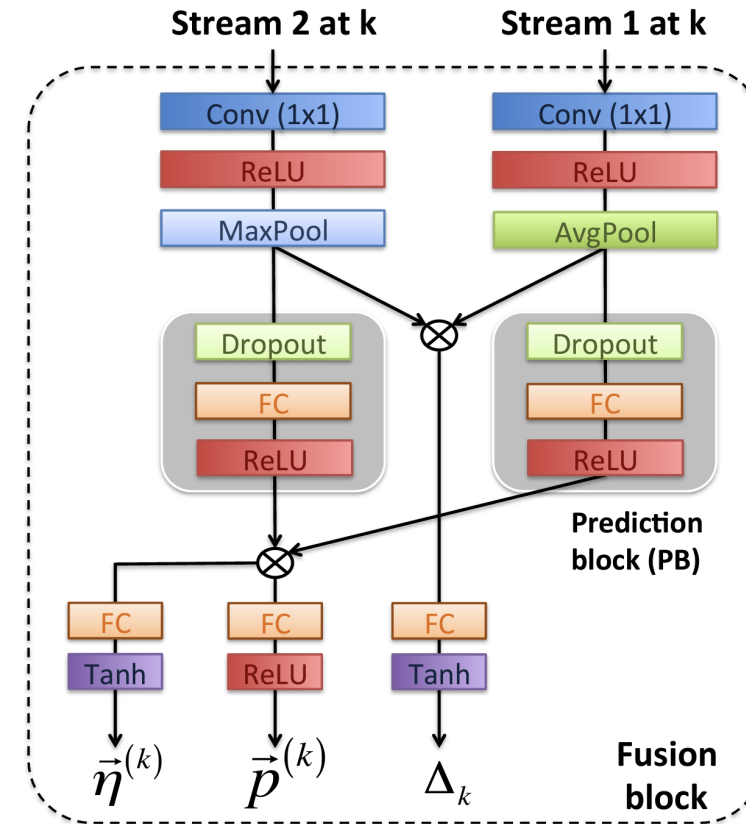
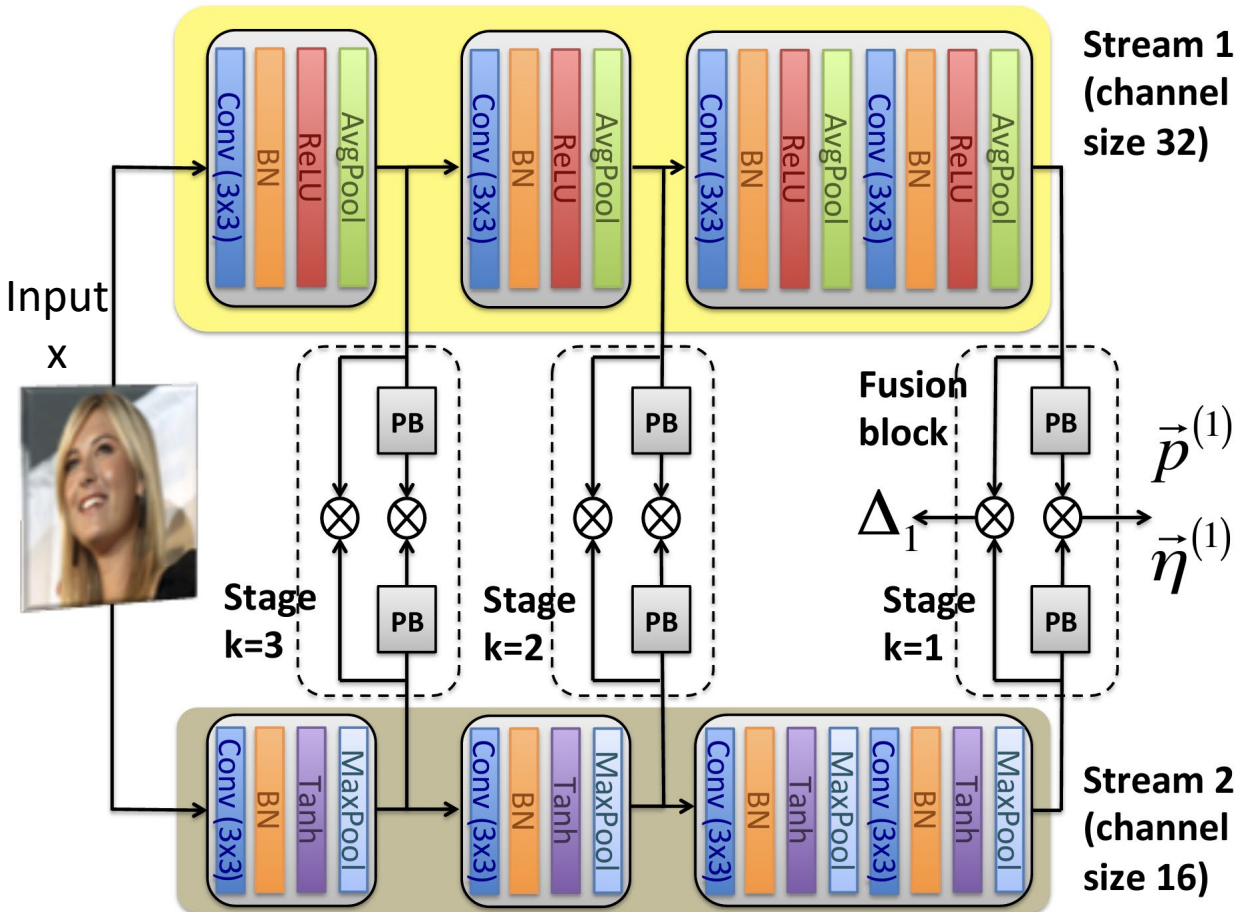
$$\{\vec{p}^{(2)}, \vec{\eta}^{(2)}, \Delta_2\}_{s_2}$$

Stage #3

$$\{\vec{p}^{(3)}, \vec{\eta}^{(3)}, \Delta_3\}_{s_3}$$



Soft stagewise regression



Head Pose Estimation

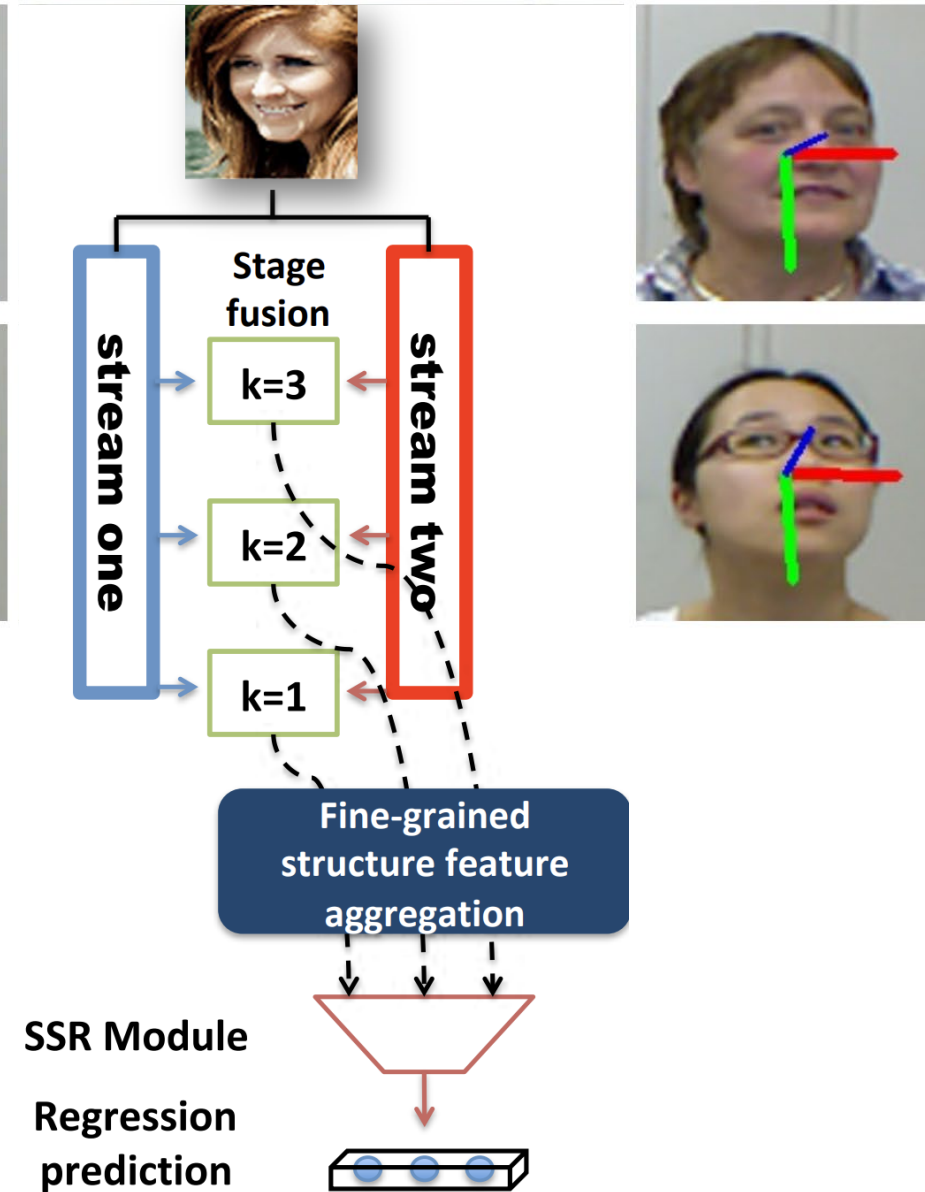
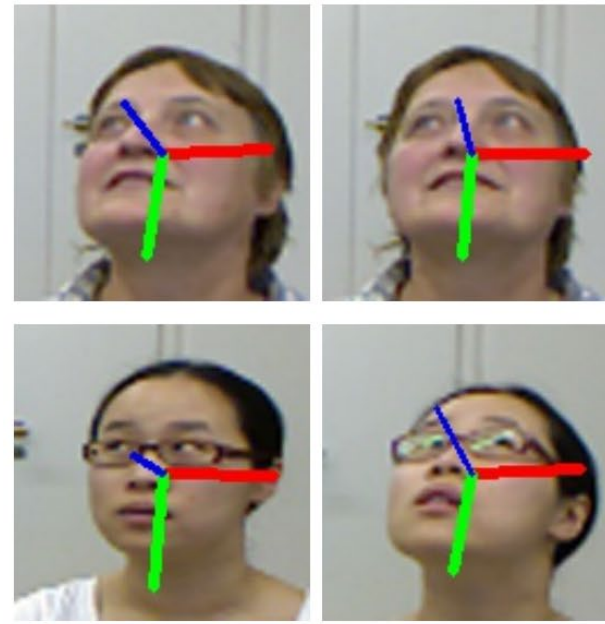
FSA-Net: Learning Fine-Grained Structure Aggregation for Head Pose Estimation from a Single Image

Goal:

Estimate yaw, pitch, roll angles of head

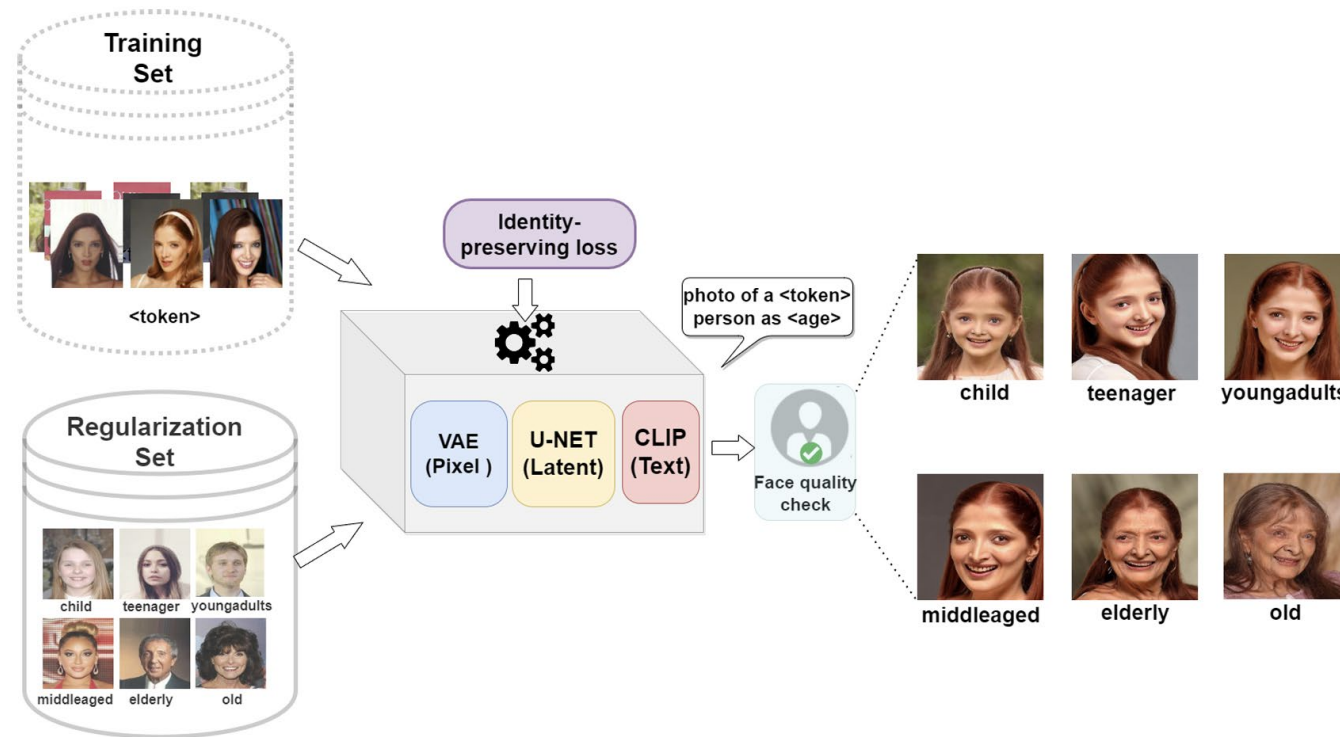
Regression Problem:

Use SSR-Net but for vector output



Identity-Preserving Aging of Face Images via Latent Diffusion Models*

[Banerjee et al., IJCB 2023](#): Use a latent text-to-image diffusion model to synthetically age and de-age face images



International Joint Conference on Biometrics, September 2023: Keynote Address by Mayank Vatsa

Biometric Datasets from IIT Jodhpur

<https://iab-rubric.org/resources>

- DroneSurf: face recognition from drones
- [Dhamecha et al., IJCB 2023, Disguise Detection](#)
- TIFS 2023: Largest fingerprint dataset
- Injured Face Recognition (120 unclaimed dead identified)

- [Narayan et al., CVPR 2023](#)
- [DFPlatter](#): Multi-subject deepfakes

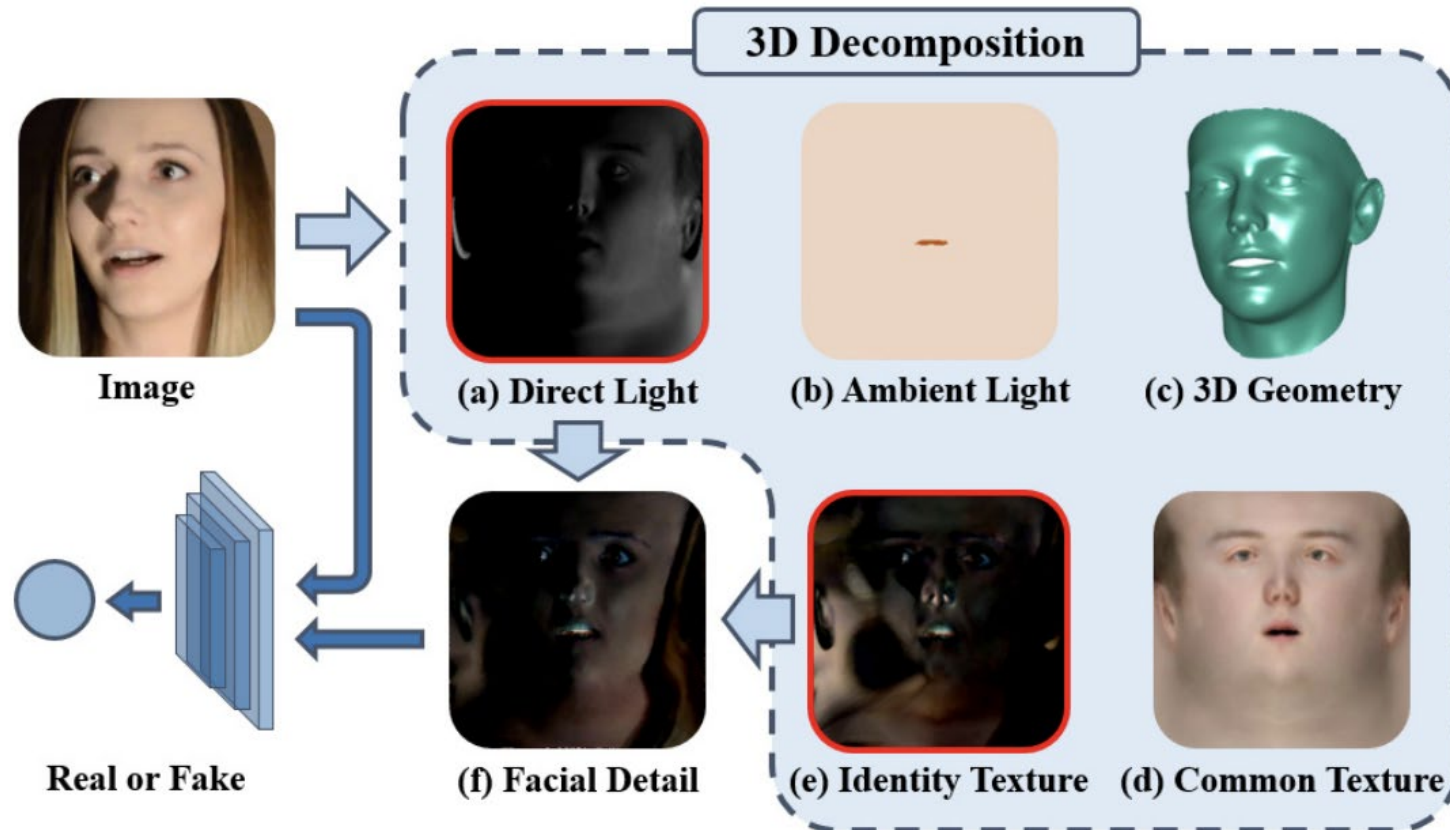


Figure 1. Samples showcasing multi-face deepfakes circulated on social media. (a) A zoom call with a deepfake of Elon Musk [8] (b) Real-time deepfake generation at America's Got Talent [9] (c) Deepfake round-table with multiple deepfake subjects [33].



Face Forgery Detection by 3D Decomposition

Zhu et al., [CVPR 2021](#), [Trans PAMI, 2023](#)



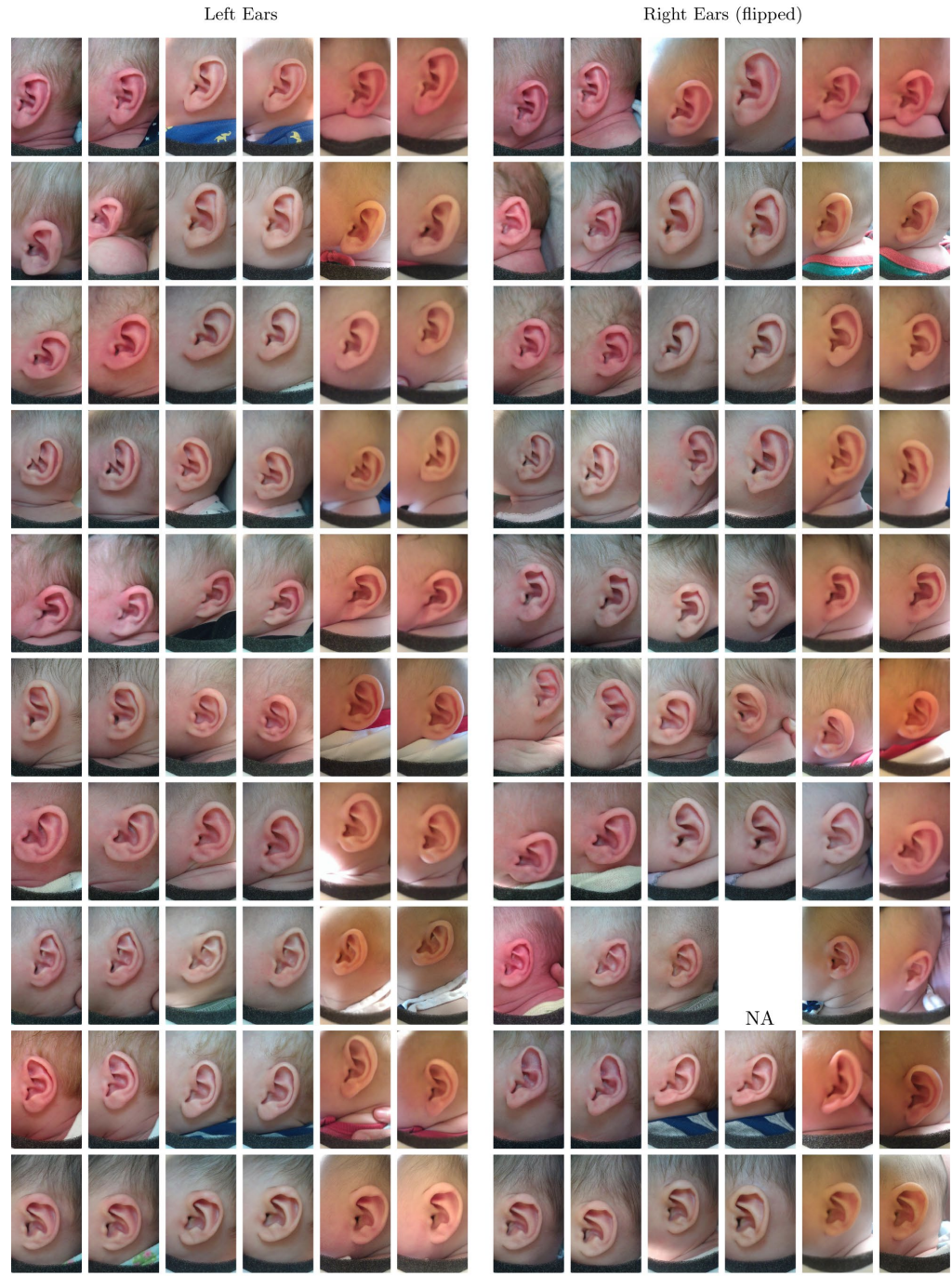
Alternative Biometrics: Ears

Our Task:

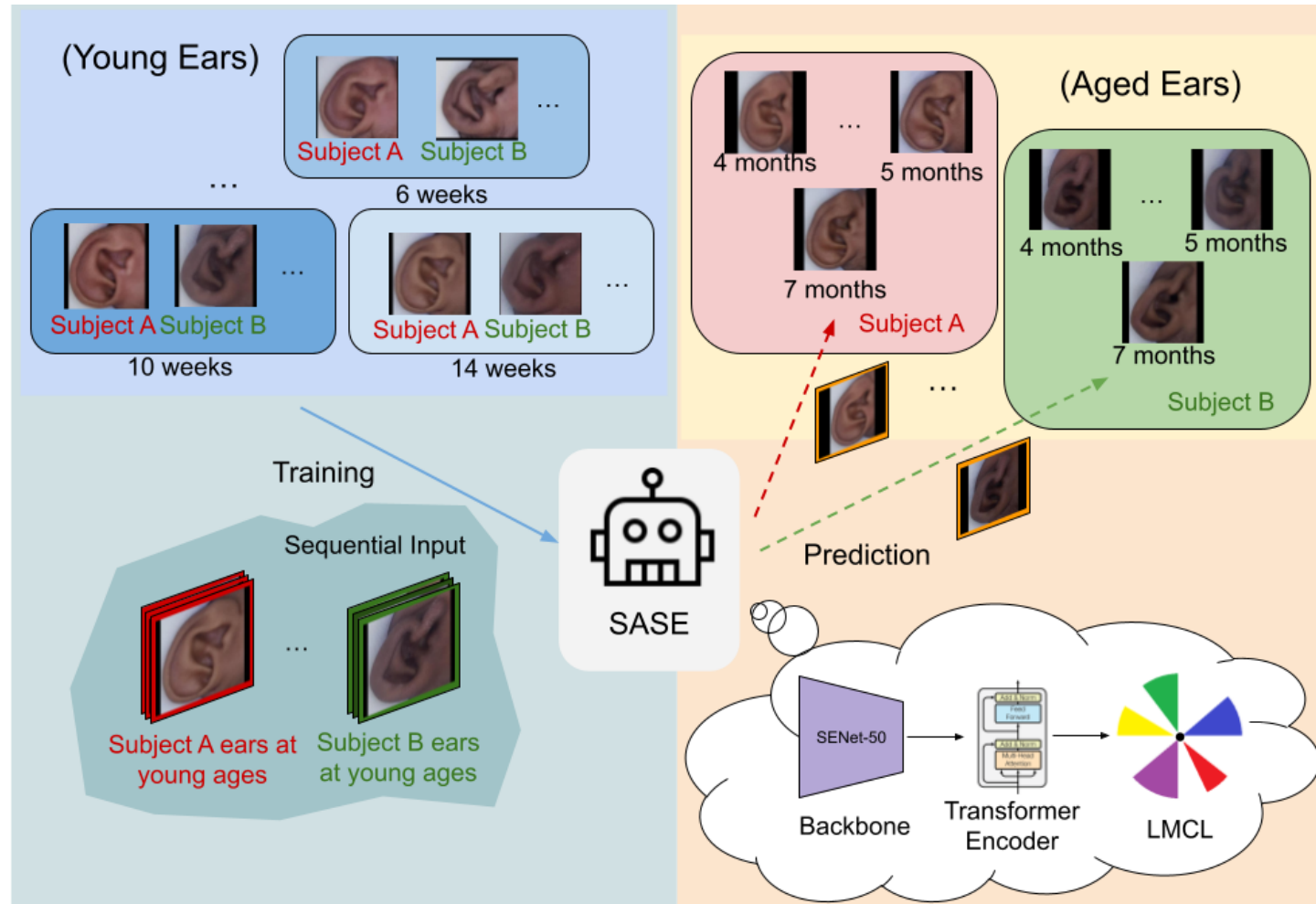
Can we identify newborns, during the subsequent months based on images of their growing ears?

Motivation:

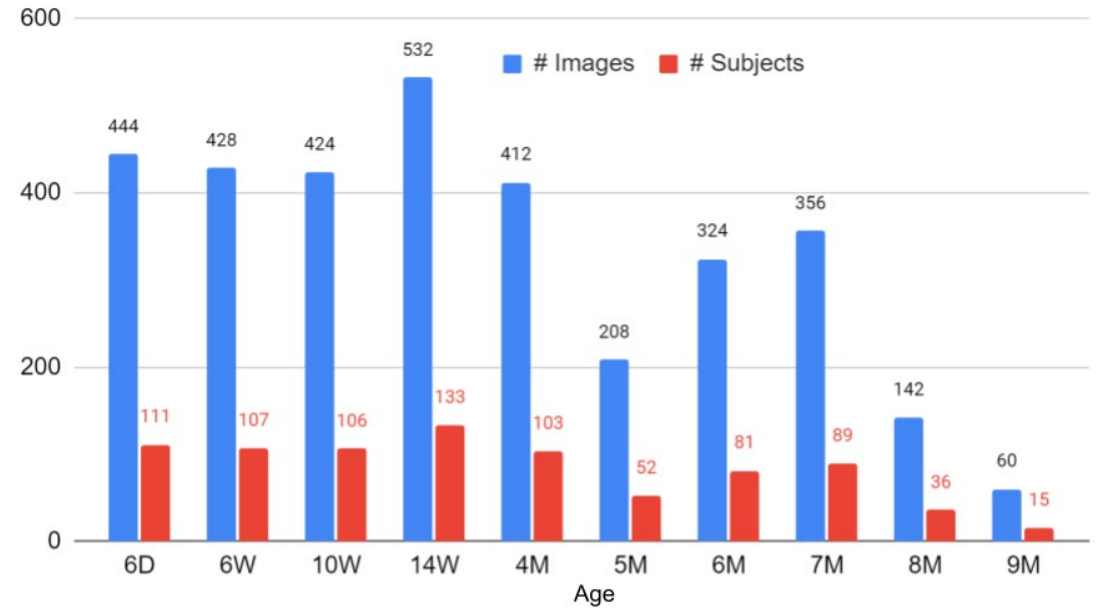
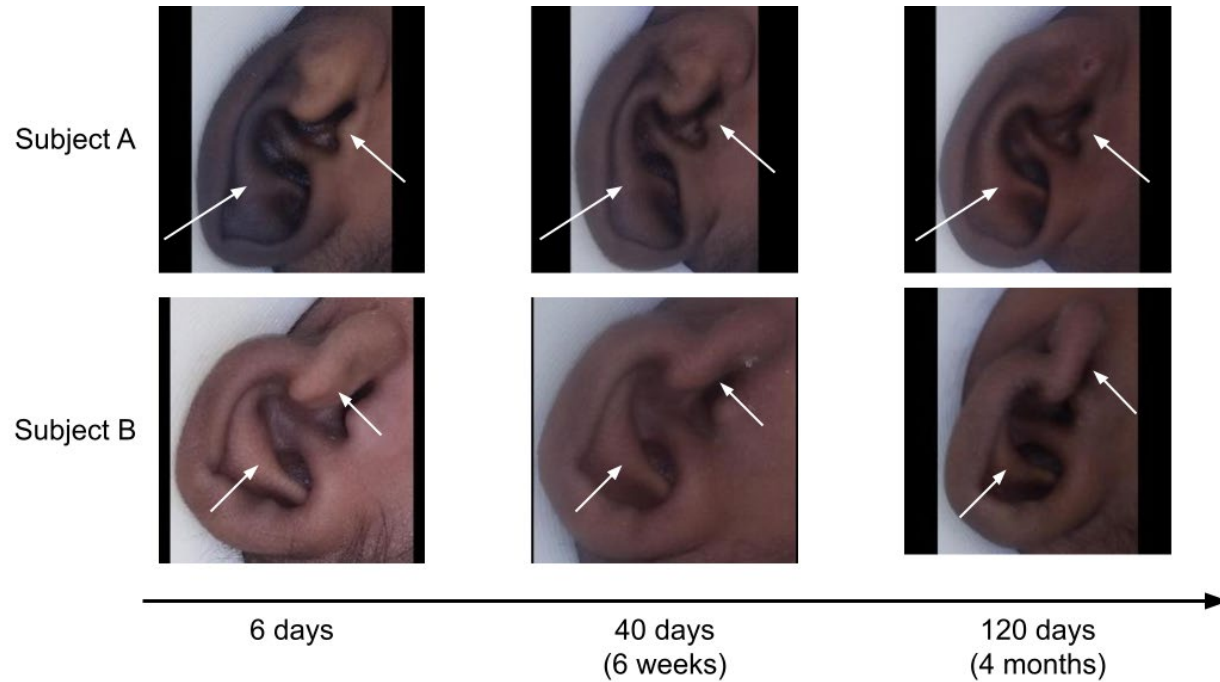
- Infants should be immunized.
- Infants born to women with HIV should receive the HIV-prevention medicine zidovudine.
- Our collaborators in rural Zambia, health care professionals who manage a network of clinics, have difficulties tracking down babies.



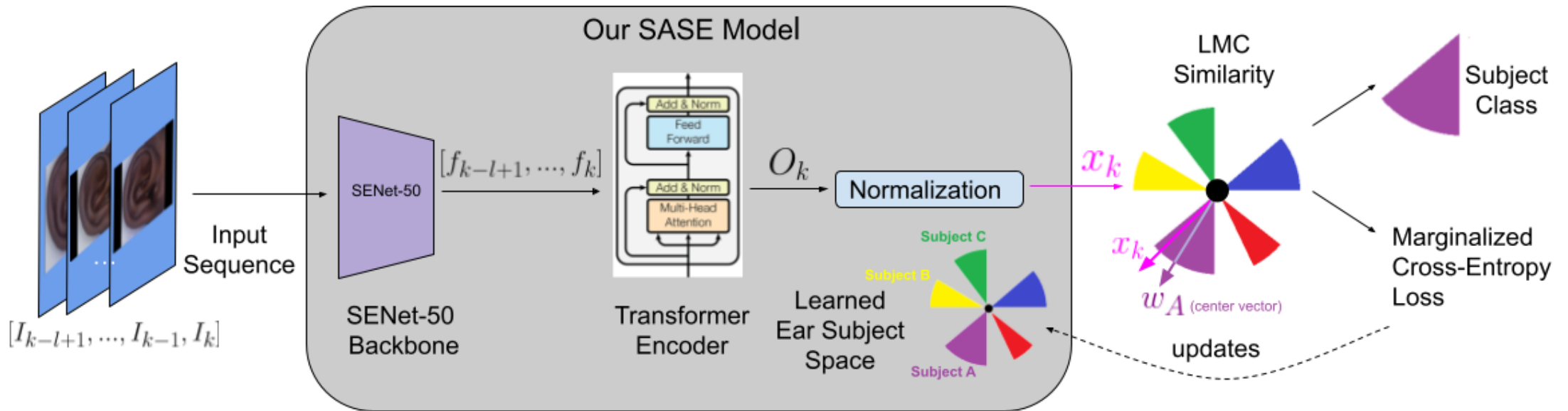
IJCB 2023 Best Poster Award: Qin et al., Age-constrained Ear Recognition: The EICZA Dataset and SASE Baseline Model



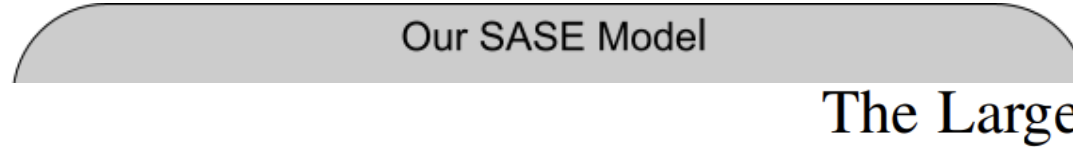
IJCB 2023 Best Poster Award: Qin et al., Age-constrained Ear Recognition: The EICZA Dataset and SASE Baseline Model



IJCB 2023 Best Poster Award: Qin et al., Age-constrained Ear Recognition: The EICZA Dataset and SASE Baseline Model



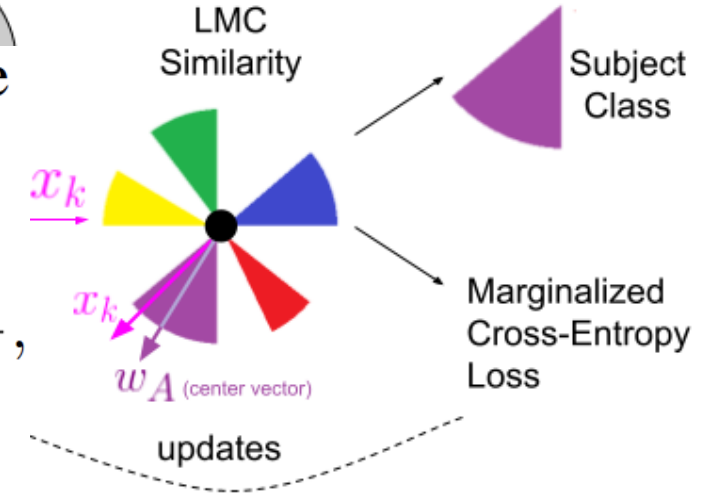
IJCB 2023 Best Poster Award: Qin et al., Age-constrained Ear Recognition: The EICZA Dataset and SASE Baseline Model



Margin Cosine Loss is defined as

$$\ell_{\text{LMC}} = \frac{1}{N} \sum_i -\log \frac{e^{s(\cos(\theta_{y_i}, i) - M)}}{e^{s(\cos(\theta_{y_i}, i) - M)} + \sum_{p \neq y_i} e^{s \cos(\theta_{p, i})}},$$

where N is the number of training samples, i stands for the i th sample, y_i stands for the ground truth subject of the sample, $\cos(\theta_p, i) = w_p^T x_i$ (with $\|w^T\| = \|x_i\| = 1$), and the learnable vector w_p of the p th subject, which works as a “center” to represent subject p in latent “ear space.”



M = hyperparameter that controls the size of the ‘margins’, e.g., gaps between colored ‘fans’

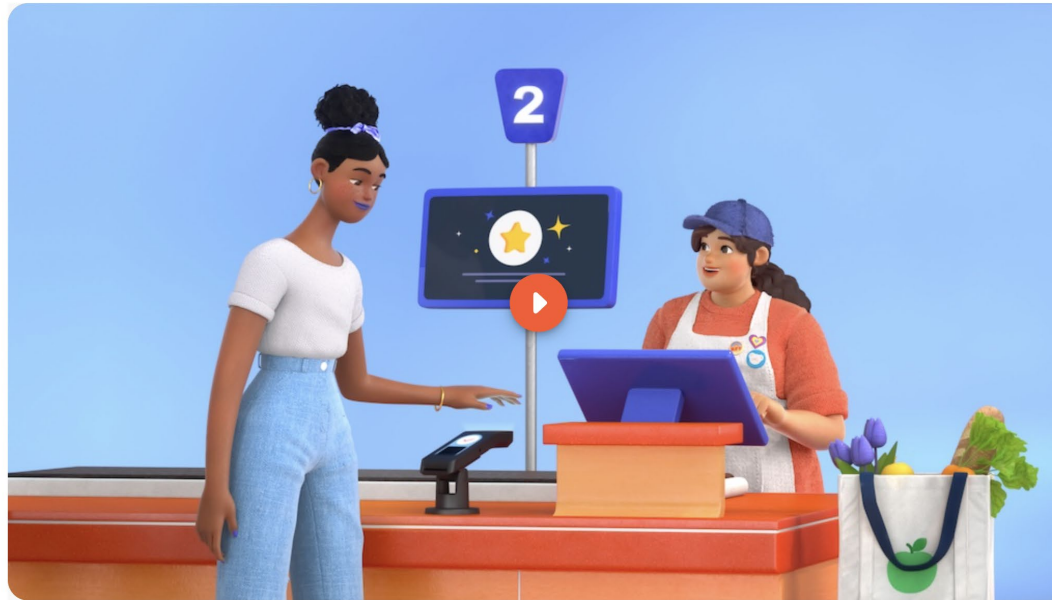
IJCB 2023 Best Poster Award: Qin et al., Age-constrained Ear Recognition: The EICZA Dataset and SASE Baseline Model

Table 3. Average cross-validation recognition accuracy of SASE compared to four baseline models on three datasets

Model	Dataset UERC [19] without Ear Ages	FG-NET [32] (Aging Faces)		Our EICZA (Aging Ears)		
		Age Neutral Train/Test	Age Constrained Train/Test	Age Neutral Train/Test	Age Constrained Train/Test with Day 6	without Day 6
SqueezeNet [28]	26.88%	17.85%	7.24%	52.30 %	8.23%	11.14%
ResNet-50 [25]	36.72%	82.84%	55.92%	61.30%	13.84%	22.98%
SENet [27]	41.86%	78.89%	46.05%	68.11 %	18.85%	28.46%
SASE (Our Model)	42.56%	82.90%	52.96%	69.49%	33.14%	49.98%

The Palm as a Biometric

<https://one.amazon.com>



Your palm is all you need

Extremely high accuracy
needed for financial
transactions.

100% accuracy claimed

Manoj Aggarwal,
Director of Applied Science,
Amazon One
gave a keynote address
at IJCB 2023, September 28

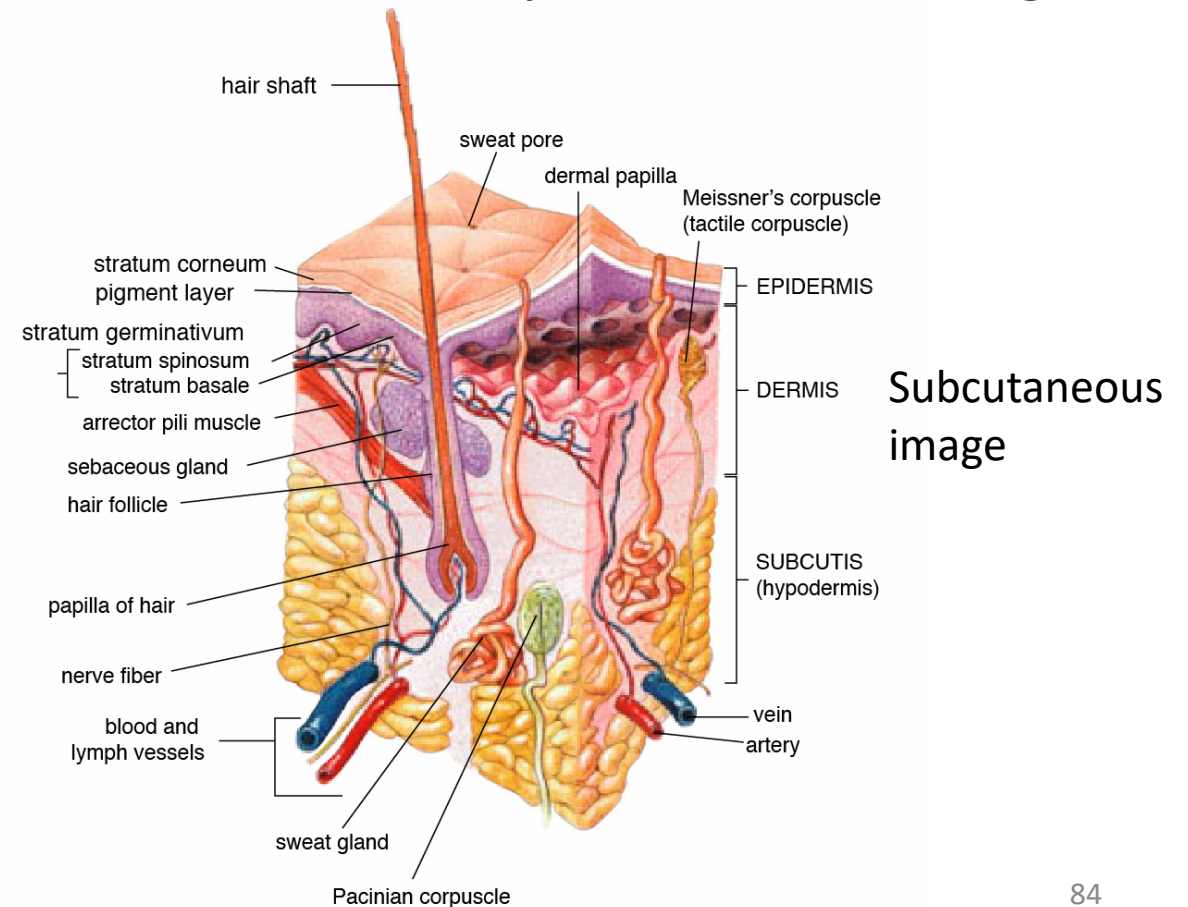
How does Amazon's Palm Recognition work?

Bi-modal input:

1. RGB image of your palm



2. Subsurface image of your palm illuminated by near infrared light



Computer Vision & Biometrics

Other Biometric Tasks:

- Gait Recognition
- Iris Recognition
- Fingerprint Recognition
- Face Recognition with Face Expressions or micro-expressions

Ethical Concerns:

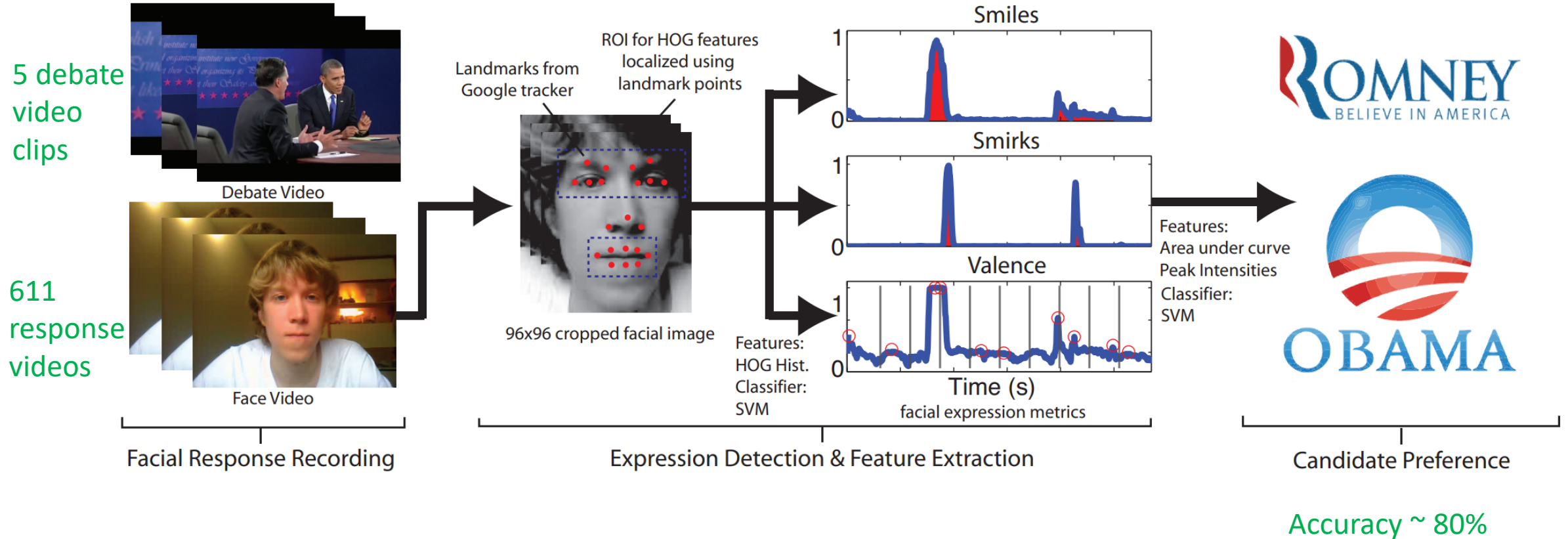
- Misuse by personal enemies: Fake nude pictures on social media
- Misuse by totalitarian governments: “Big-brother watching you”
- Arms race of fake creation/fake detection

LOOKING AT PEOPLE: FACIAL EXPRESSION RECOGNITION

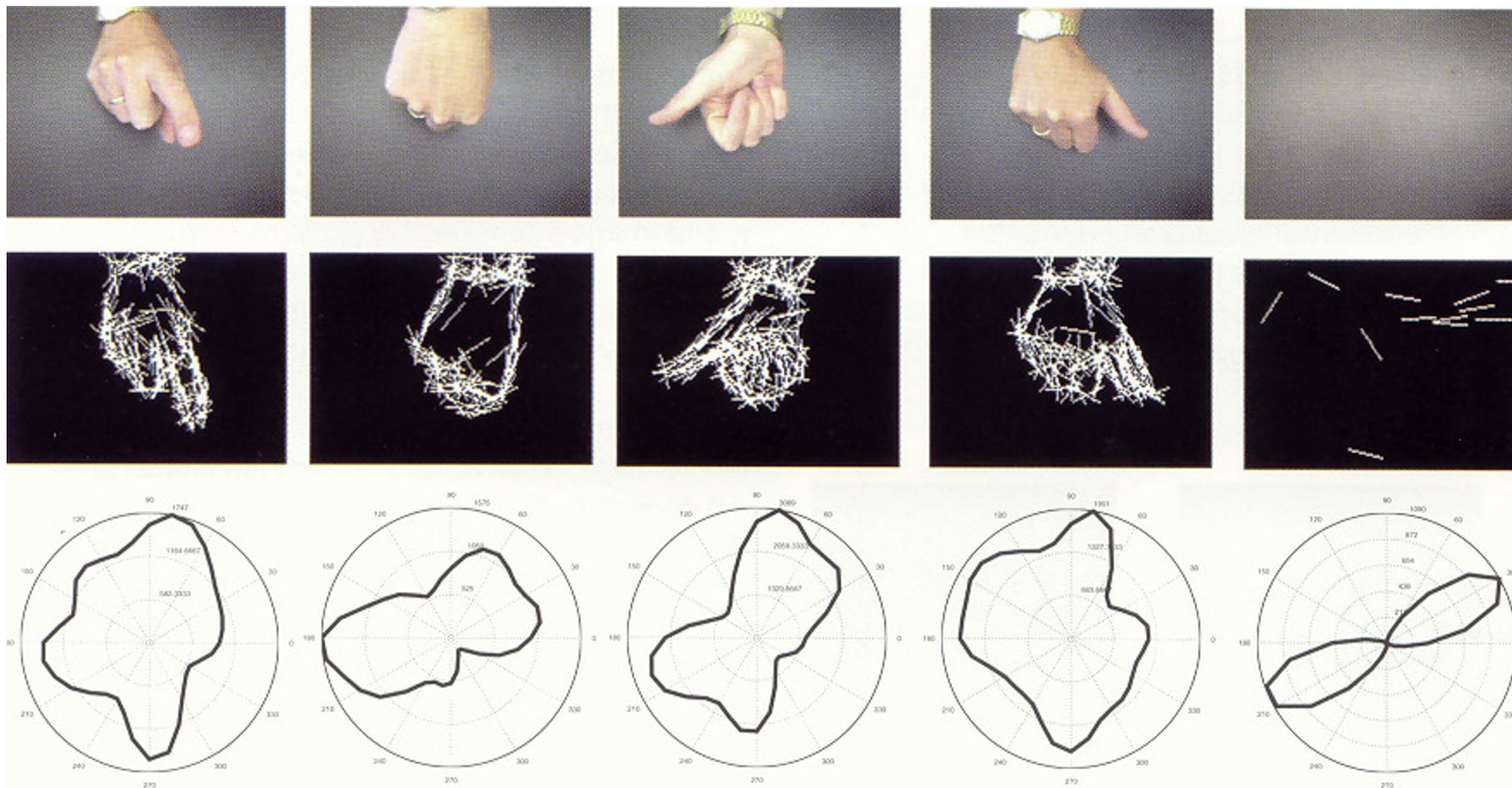


Image source: Her, 2013

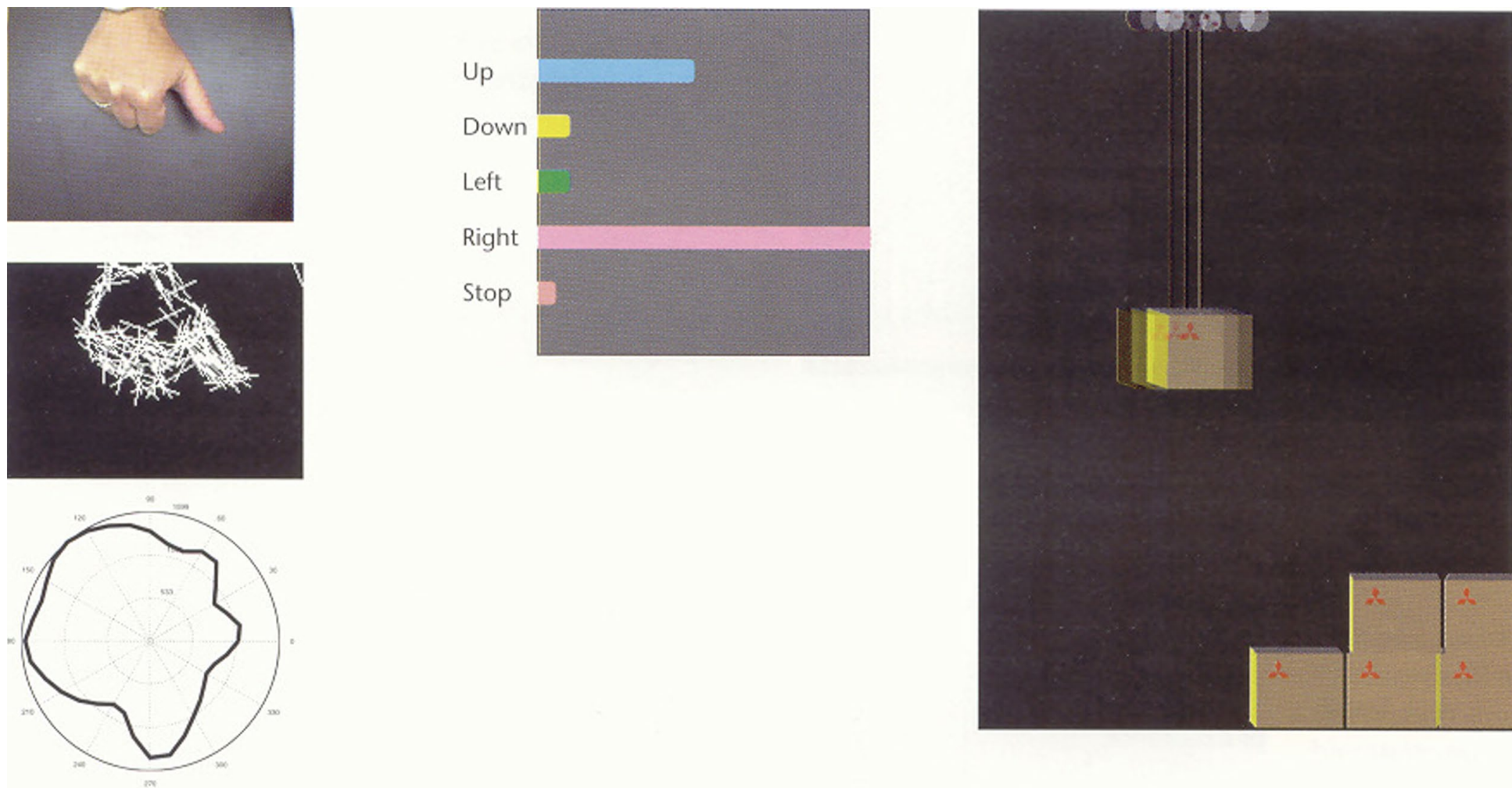
Expression Recognition Reveals Political Preference



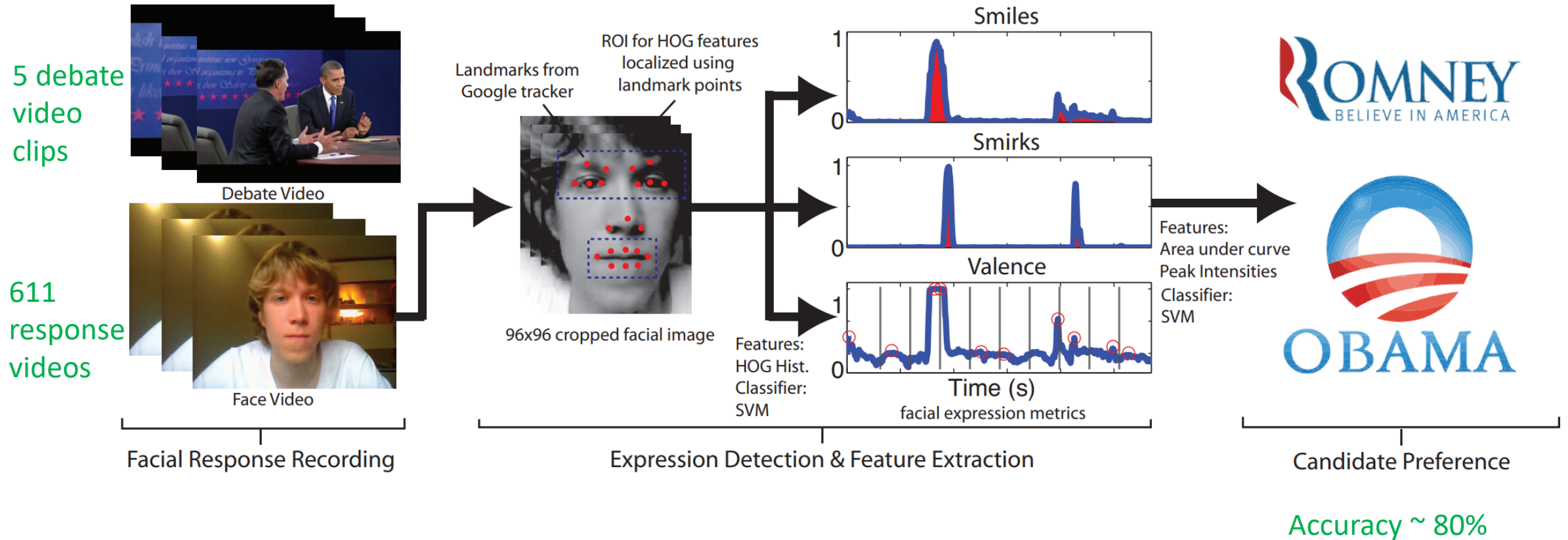
What are HOGs?



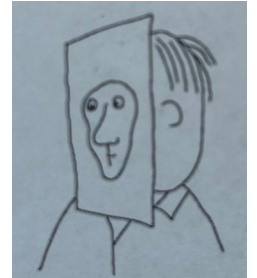
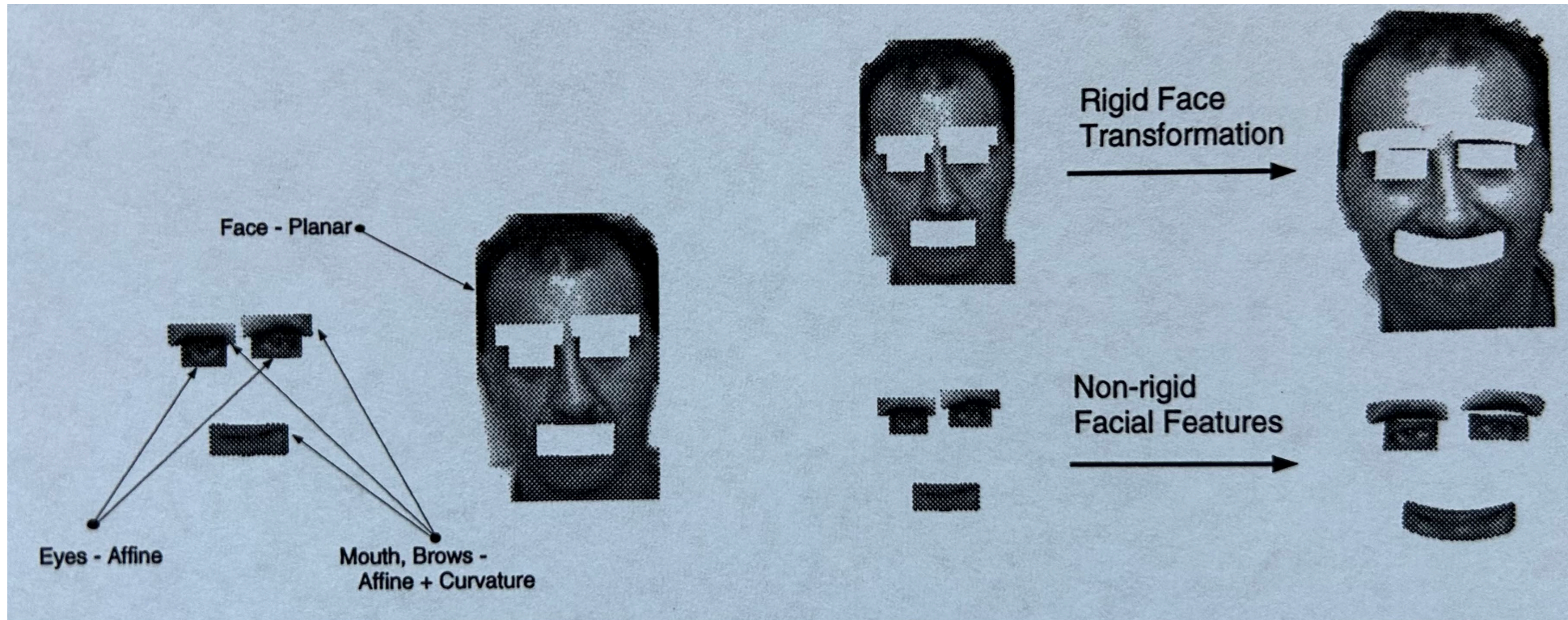
HOGs = Histograms of Gradients



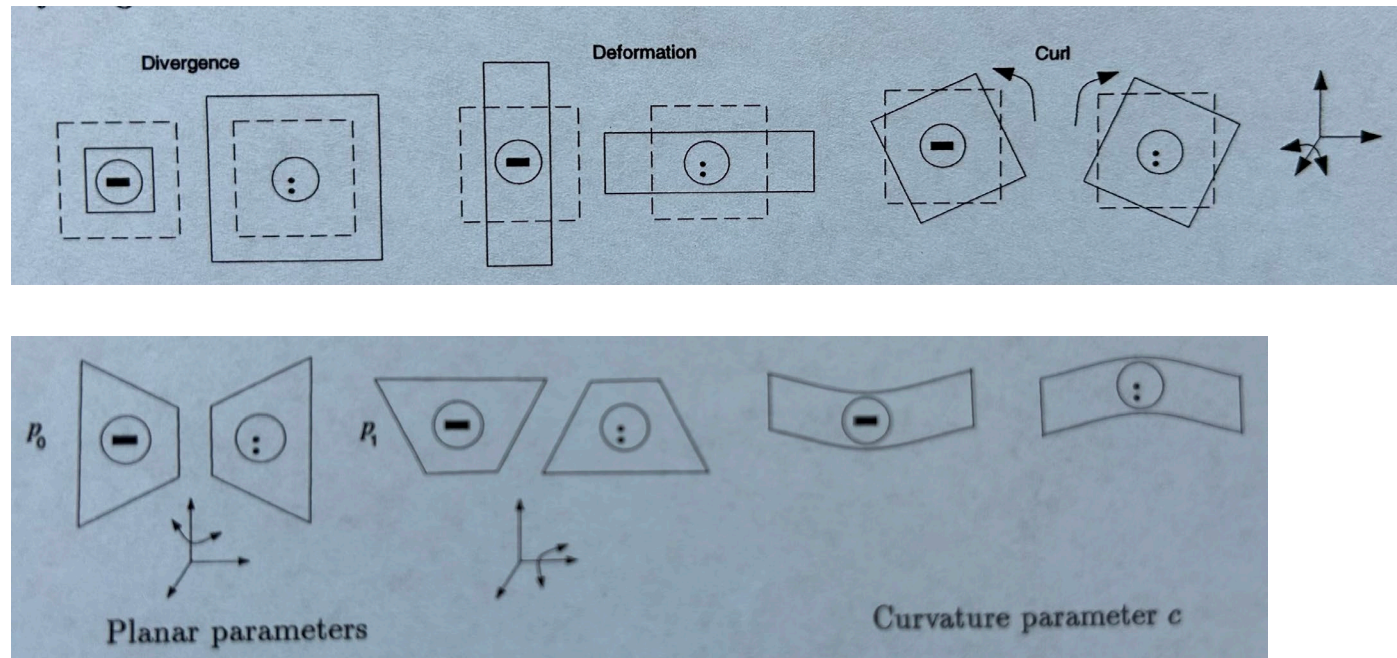
Expression Recognition Reveals Political Preference



First Computer Vision Work on Facial Expression Analysis: Yaser Yacoob's PhD thesis & IJCV paper with Michael Black



First Computer Vision Work on Facial Expression Analysis: Yaser Yacoob's PhD thesis & IJCV paper with Michael Black



Optical flow (u,v) parameterized:

$$u(x,y) = a_0 + a_1 x + a_2 y$$

$$v(x,y) = a_3 + a_4 x + a_5 y$$

$$\text{Divergence} = a_1 + a_5$$

$$\text{Curl} = -a_2 + a_4$$

$$\text{Deformation} = a_1 - a_5$$

Yaw and pitch:

$$u(x,y) = a_0 + a_1 x + a_2 y + p_0 x^2 + p_1 xy$$

$$v(x,y) = a_3 + a_4 x + a_5 y + p_1 y^2 + p_0 xy$$

Mouth curvature:

$$v(x,y) = a_3 + a_4 x + a_5 y + c x^2$$



First Computer Vision Work on Facial Expression Analysis: Yaser Yacoob's PhD thesis & IJCV paper with Michael Black

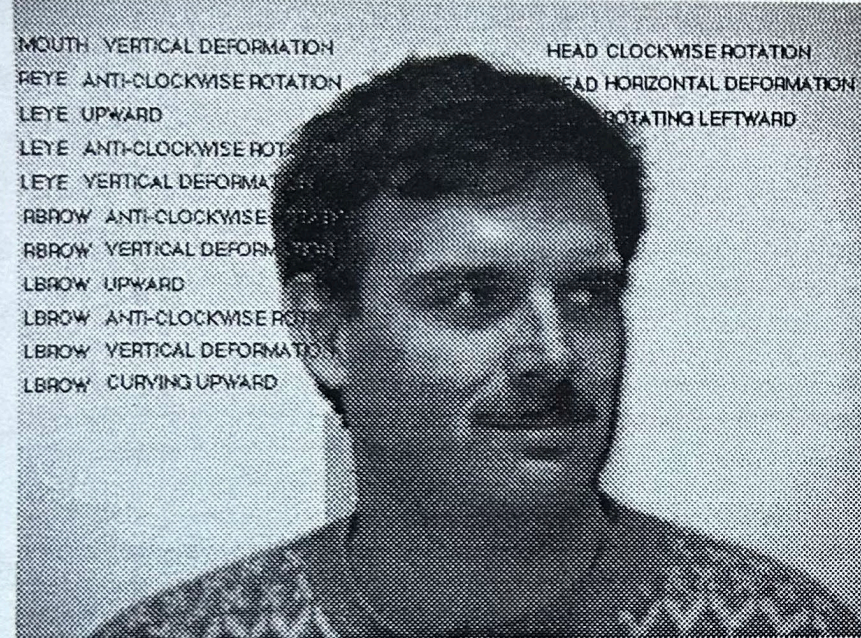
Table 1: The cues for facial expressions as suggested by Ekman and Friesen.

Emotion	Observed facial cues
Surprise	brows raised (curved and high) skin below brow stretched horizontal wrinkles across forehead eyelids opened and more of the white of the eye is visible jaw drops open without tension or stretching of the mouth
Fear	brows raised and drawn together forehead wrinkles drawn to the center upper eyelid is raised and lower eyelid is drawn up mouth is open lips are slightly tense or stretched and drawn back
Disgust	upper lip is raised lower lip is raised and pushed up to upper lip or is lowered nose is wrinkled cheeks are raised lines below the lower lid, lid is pushed up but not tense brows are lowered, lowering the upper lid
Anger	brows lowered and drawn together vertical lines appear between brows lower lid is tensed and may or may not be raised upper lid is tense and may or may not be lowered due to brows' action eyes have a hard stare and may have a bulging appearance lips are either pressed firmly together with corners straight or down or open, tensed in a squarish shape nostrils may be dilated (could occur in sadness too) unambiguous only if registered in all three facial areas
Happiness	corners of lips are drawn back and up mouth may or may not be parted with teeth exposed or not a wrinkle runs down from the nose to the outer edge beyond lip corners cheeks are raised lower eyelid shows wrinkles below it, and may be raised but not tense crow's-feet wrinkles go outward from the outer corners of the eyes
Sadness	inner corners of eyebrows are drawn up skin below the eyebrow is triangulated, with inner corner up upper lid inner corner is raised corners of the lips are drawn or lip is trembling

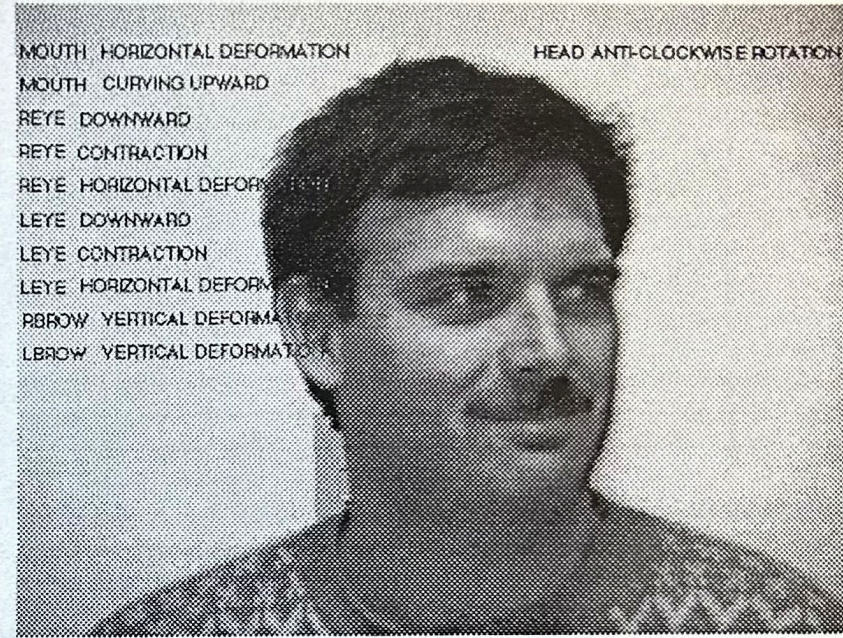
Table 5: The rules for classifying facial expressions (B=beginning, E=ending).

Expr.	B/E	Satisfactory actions
Anger	B	inward lowering of brows and mouth contraction
Anger	E	outward raising of brows and mouth expansion
Disgust	B	mouth horizontal expansion and lowering of brows
Disgust	E	mouth contraction and raising of brows
Happiness	B	upward curving of mouth and expansion or horizontal deformation
Happiness	E	downward curving of mouth and contraction or horizontal deformation
Surprise	B	raising brows and vertical expansion of mouth
Surprise	E	lowering brows and vertical contraction of mouth
Sadness	B	downward curving of mouth and upward-inward motion in inner parts of brows
Sadness	E	upward curving of mouth and downward-outward motion in inner parts of brows
Fear	B	expansion of mouth and raising-inwards inner parts of brows
Fear	E	contraction of mouth and lowering inner parts of brows





HEAD ROTATE LEFT

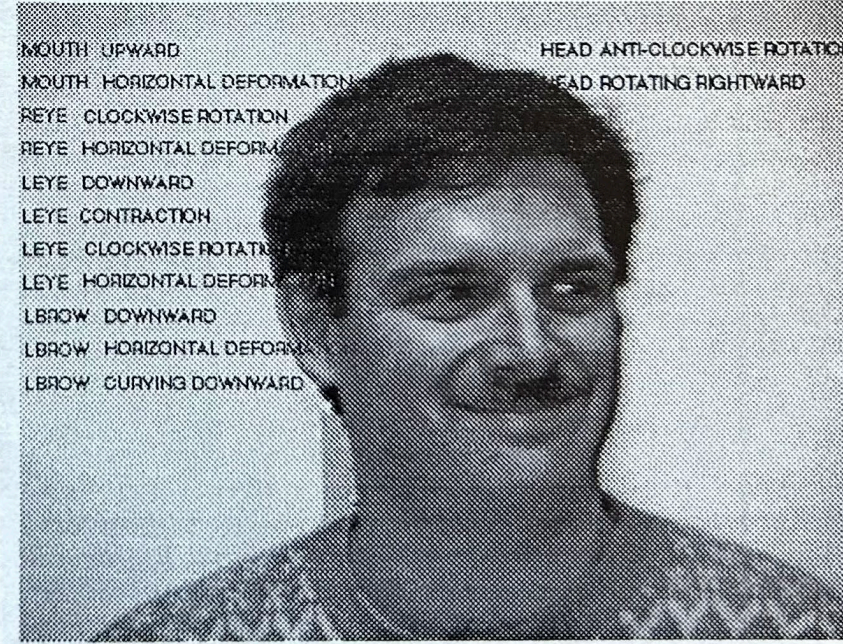


BEGIN SMILE



SMILE

HEAD ROTATE RIGHT



SMILE

HEAD ROTATE RIGHT

I'll show the video from
Yaser's phd defense
in class

Credit: [Black & Yacoob 1997](#)



Facial Action Coding System: FACS

Wikipedia:

“In 1969, Hjortsjö devised the first system to [taxonomize](#) human [facial movements](#) by their appearances on the face, along with a description of each change in appearance caused by the action of each facial muscle. American psychologists [Paul Ekman](#) and [Wallace Friesen](#) later in 1978 formalized the descriptions as the [Facial Action Coding System](#).”

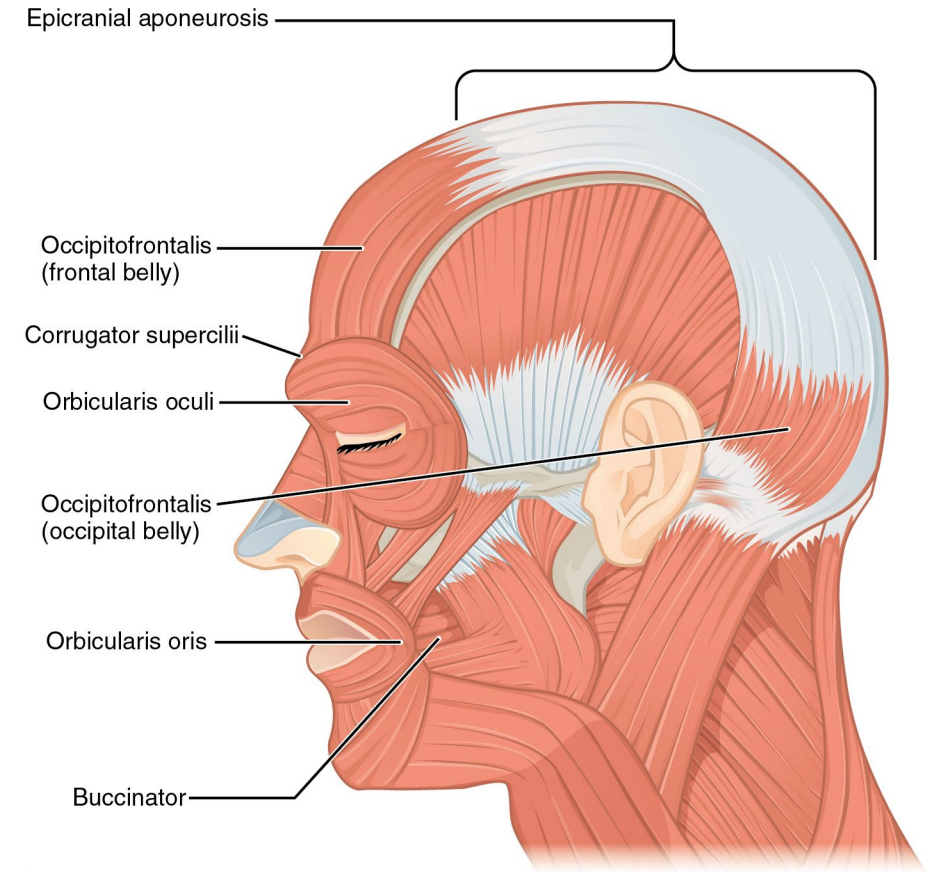


Image Credit - [Wikimedia: By CNX Anatomy 213](#)



Expression Recognition based on AUs

Emotion ▲	Action units ◆
Anger	4+5+7+23
Contempt	R12A+R14A
Disgust	9+15+17
Fear	1+2+4+5+7+20+26
Happiness	6+12
Sadness	1+4+15
Surprise	1+2+5B+26

AU number ◆	FACS name ◆	Muscular basis ◆
0	Neutral face	
1	Inner brow raiser	<i>frontalis (pars medialis)</i>
2	Outer brow raiser	<i>frontalis (pars lateralis)</i>
4	Brow lowerer	<i>depressor glabellae, depressor supercilii, corrugator supercilii</i>
5	Upper lid raiser	<i>levator palpebrae superioris, superior tarsal muscle</i>
6	Cheek raiser	<i>orbicularis oculi (pars orbitalis)</i>
7	Lid tightener	<i>orbicularis oculi (pars palpebralis)</i>
8	Lips toward each other	<i>orbicularis oris</i>
9	Nose wrinkler	<i>levator labii superioris alaeque nasi</i>
10	Upper lip raiser	<i>levator labii superioris, caput infraorbitalis</i>
11	Nasolabial deepener	<i>zygomaticus minor</i>
12	Lip corner puller	<i>zygomaticus major</i>
13	Sharp lip puller	<i>levator anguli oris</i> (also known as <i>caninus</i>)
14	Dimpler	<i>buccinator</i>
15	Lip corner depressor	<i>depressor anguli oris</i> (also known as <i>triangularis</i>)
16	Lower lip depressor	<i>depressor labii inferioris</i>
17	Chin raiser	<i>mentalis</i>
18	Lip pucker	<i>incisivii labii superioris</i> and <i>incisivii labii inferioris</i>
19	Tongue show	
20	Lip stretcher	<i>risorius</i> with <i>platysma</i>
21	Neck tightener	<i>platysma</i>
22	Lip funneler	<i>orbicularis oris</i>
23	Lip tightener	<i>orbicularis oris</i>
24	Lip pressor	<i>orbicularis oris</i>
25	Lips part	<i>depressor labii inferioris</i> , or relaxation of <i>mentalis</i> or <i>orbicularis oris</i>
26	Jaw drop	<i>masseter</i> ; relaxed <i>temporalis</i> and <i>internal pterygoid</i>
27	Mouth stretch	<i>pterygoids, digastric</i>
28	Lip suck	<i>orbicularis oris</i>





AU1	AU2	AU4	AU9	AU10	AU12	AU15
In. Brow	Out. Brow	Brow	Nose	Upper	Lip Corner	Lip
Raise	Raise	Furrow	Wrinkle	Lip Raise	Pull	Depress



AU17	AU18	AU20	AU25	AU28	AU43	Smirk*
Chin	Lip	Lip	Mouth	Lip	Eyes	
Raise	Pucker	Press	Open	Suck	Closed	



OpenFace 2.0

Runs in real time
Source code available

68 facial landmarks

SVR-HOG works better for
expression analysis than deep
methods



Fig. 1: OpenFace 2.0 is a framework that implements modern facial behavior analysis algorithms including: facial landmark detection, head pose tracking, eye gaze and facial action unit recognition.

Credit: [Baltrusaitis et al., 2018](#)

98



Learning Objectives of this Lecture

- Be able to describe computer vision tasks that involve analysis of the humans in images: Person detection, human pose estimation, face detection, facial feature detection, facial expression recognition, face recognition
- Understand the difference between face verification and face identification
- Know biometrics terminology (query, probe, gallery, template, distractors)
- Know mechanism for training and testing face recognition models
- Can describe the VGG-16 architecture
- Know what a HOG feature is
- Know about the FACS
- Know some benchmark datasets for face recognition
- Can discuss the challenges and limitations of face recognition systems (aging, pose) and how they are being addressed by ongoing research
- Can explain how to convert a regression problem into a coarse-to-fine classification problem
- Know about AI for non-face biometrics, e.g., Amazon's palm recognition, ear recognition, gait recognition
- Know about fake ID creation/detection
- Be able to discuss ethical issues with biometrics
- Know about methods for facial expression recognition

