

CS 512, Spring 2018, Handout 03

Omega-Regular Expressions, Linear-Time Properties, Safety, Liveness, Invariance

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from *regular expressions* to ω -*regular expressions*

- ▶ **regular expressions** E over alphabet Σ can be specified by a BNF definition:

$$E ::= \emptyset \mid \varepsilon \mid A \mid E_1 + E_2 \mid E_1 \cdot E_2 \mid E^* \quad \text{where } A \in \Sigma$$

E^+ is taken as an abbreviation of the regular expression $E \cdot E^*$.

- ▶ regular expressions E define **regular languages** $\mathcal{L}(E)$, by induction:

$$\mathcal{L}(\emptyset) = \emptyset, \quad \mathcal{L}(\varepsilon) = \{\varepsilon\}, \quad \mathcal{L}(A) = \{A\},$$

$$\mathcal{L}(E_1 + E_2) = \mathcal{L}(E_1) \cup \mathcal{L}(E_2),$$

$$\mathcal{L}(E_1 \cdot E_2) = \mathcal{L}(E_1) \cdot \mathcal{L}(E_2),$$

$$\mathcal{L}(E^*) = (\mathcal{L}(E))^*$$

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- ▶ every **ω -regular expression** G over alphabet Σ takes the form:

$$G = E_1 \cdot (F_1)^\omega + \dots + E_n \cdot (F_n)^\omega$$

where E_i and F_i are regular expressions with $\varepsilon \notin \mathcal{L}(F_i)$.

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closure properties of ω -regular expressions

- ▶ for all regular languages L_1 and L_2 over the alphabet Σ , we have:
 - $(L_1 \cup L_2)$ is a regular language (closure under set *union*)
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More details on regular and ω -regular languages are in the handout *Finite Automata and Büchi Automata*, [click here to retrieve](#).

linear-time properties

- a **trace** over a set AP (of atomic propositions) is an ω -word/sequence in $(2^{AP})^\omega$
- a **linear-time property** P specifies a set of **admissible** traces, *i.e.*, the traces that a transition system must exhibit or is allowed to exhibit
- **Traces(TS)** is the set of traces that a transition system TS actually exhibits
- transition system TS **satisfies property** P , denoted **TS $\models P$** , iff $\text{Traces}(\text{TS}) \subseteq P$

“TS satisfies LT property P if all of TS’s observable behaviors are admissible”

More details on the preceding definitions are in the handout *Properties of Transition Systems*, [click here to retrieve](#).

invariant properties

- linear-time property P over AP is an invariant if P has the form:

$$P = \left\{ A_0 A_1 A_2 \cdots \in (2^{\text{AP}})^\omega \mid \text{forall } j \geq 0 \text{ it holds that } A_j \models \Phi \right\}$$

where Φ is a propositional-logic formula over AP.

Φ is called an invariant condition of P .

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- Fact:** If $\text{TS} = (S, \text{Act}, \rightarrow, I, \text{AP}, L)$ is a transition system and P is a linear-time property over AP with invariant condition Φ , then

$$\begin{aligned} \text{TS} \models P &\text{ iff for every path } \pi \text{ in TS, it holds that } \text{trace}(\pi) \in P \\ &\text{ iff for every state } s \text{ in a path of TS, it holds that } L(s) \models \Phi \end{aligned}$$

*“ Φ is satisfied by every initial state and
by every state reachable from an initial state along an execution of TS”*

safety properties

- a safety property may specify that an action/behavior/display can occur only after a prior condition is fulfilled.

Example: at an automated teller machine (ATM), money can be withdrawn only after a correct PIN is entered.

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- a linear-time property P over AP is a **safety property** if for every “bad” trace $\sigma \in ((2^{AP})^\omega - P)$ there is a finite prefix σ' of σ such that:

$$P \cap \left\{ \sigma'' \in (2^{AP})^\omega \mid \sigma' \text{ is a prefix of } \sigma'' \right\} = \emptyset$$

Though written differently, an equivalent definition of **safety property** is in *Properties of Transition Systems* [click here](#).

why liveness?

- safety properties specify that **“something bad never happens”**
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definition: for every $\sigma \in (2^{AP})^\omega$, define

$$\text{pref}(\sigma) \triangleq \left\{ \sigma' \in (2^{AP})^* \mid \sigma' \text{ is a finite prefix of } \sigma \right\}$$

- a linear-time property P over AP is a liveness property if $\text{pref}(P) = (2^{AP})^*$.

“a linear-time property P is a liveness property if

every finite word in $(2^{AP})^$ can be extended to an infinite word in P .”*

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