An Abundance of Tools for Automated and Semi-Automated Formal Reasoning

Assaf Kfoury

January 23, 2017 (last modified: December 26, 2017)

There is a profusion of software *packages* (or *tools*) that have been developed, and constantly improved, to assist computer scientists in the tasks of *formal* (or *logical*) reasoning. Each of these tools is designed for a specific purpose, *i.e.*, to assist in tackling a specific class of problems. Such a class of problems may be more "generic" than another, in the sense that it covers a wider area of potential applications, so that a tool designed to tackle them is necessarily less domain-specific and more general.

A tool for automated or semi-automated reasoning involves a *modeling language* (a formal language), suitable for expressing properties of a system (software or hardware) and for specifying its behavior, together with an *underlying logic* (a formal logic) to reason about system properties that are thus expressed.

Depending on the modeling language and underlying logic, these tools are variedly called *SAT* solvers, *SMT* solvers, *QBF* solvers, model checkers, probabilistic model checkers, proof assistants, theorem provers, interactive theorem provers, and other names that are suggestive of what they do. The demarcation between them is not sharp; e.g., every SMT solver is already a SAT solver and nearly every model checker is built on top of a SAT solver. They can be broadly divided into three groups:

1. For a partial list of **SAT/SMT solvers** and what they do, click here.

Other well-known SAT/SMT solvers in decreasing order of preference (from my own experience):

Z3 (click here), CVC4 (click here), Yices (click here), and Alt-Ergo (click here).

For a SAT solver, the modeling language and underlying formal logic is that of propositional logic. For a SMT solver, the modeling language and underlying formal logic is a fragment of first-order logic extending propositional logic.

- 2. For a partial list of **model checkers** and what they do, click here. Some of the better known model checkers are:¹
 - SPIN (click here), "an open-source software verification tool, ... used for the formal verification of multi-threaded software applications",
 - PRISM (click here), "a probabilistic model checker, a tool for formal modelling and analysis of systems that exhibit random or probabilistic behaviour",
 - Alloy (click here), "a formal language for describing structures and a tool for exploring them".

The modeling language of a model checker is often (not always) a customized version of an existing programming language. For example, the modeling language for SPIN is called Promela

¹Or at least I am more familiar with them.

(click here), specially designed as a verification modeling language. The underlying logic of a model checker is typically a temporal logic (*e.g.*, LTL, CTL, etc.) or a modal logic (*e.g.*, μ -calculus, TLA, etc.). A model checker is often implemented on top of a SAT solver (*e.g.*, the Alloy tool works by reduction to a SAT solver).

- 3. For a partial list of **interactive theorem provers/proof assistants** and what they do or what they are good at click here. Among the best known in decreasing order of preference (from my own perspective), though none is best for all possible situations:
 - Coq (significant prerequisite: constructive dependent type theory) click here,
 "Coq is a formal proof management system. It provides a formal language to write mathematical definitions, executable algorithms and theorems together with an environment for semi-interactive development of machine-checked proofs"
 - Isabelle/HOL (significant prerequisite: simple type theory) click here, "Isabelle is a generic proof assistant. It allows mathematical formulas to be expressed in a formal language and provides tools for proving those formulas in a logical calculus"
 - ACL2 (significant prerequisite: primitive recursive arithmetic) click here, "ACL2 is a logic and programming language in which you can model computer systems, together with a tool to help you prove properties of those models"
 - PVS (significant prerequisite: classical dependent type theory) click here, "PVS is a verification system: that is, a specification language integrated with support tools and a theorem prover. It is intended to capture the state-of-the-art in mechanized formal methods"

The modeling language and underlying logic of an interactive theorem prover are typically those of a higher-order logic, which is most often (not always) typed and may involve powerful features such as *dependent types*.